

**MEINEL'S**

**Encyclopedia  
of Postal  
Diplomacy  
Zines**

**(North American Release)**

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version .3

**First Edition  
July 1992**



Encyclopedia of Postal Diplomacy Zines  
(North American Release)

Edited by Jim Meinel

Great White North Publications

Made in Alaska

Meinel's Encyclopedia of Postal Diplomacy Zines (North American Release)  
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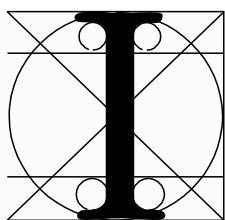
## *Dedication*

*To my wife, Jenae, without whose support, patience, and technical advice this project would never have occurred.*





## Introduction



In December 1983 Jim Meinel discussed the concept of a listing of every postal Diplomacy zine ever published with Larry Peery at Beethoven Con in San Diego. A grand idea, it was agreed, but a monumental task to even start. It was put on a back burner and forgotten. Now, nine years later on the eve of the hobby's 30th anniversary, a first attempt at a compilation of all postal zines has been published.

The idea of such a compilation can be traced back to July 1983. In the third issue of the hobby's regular listing of current zines (*The Zine Register*) its publisher, Roy Hendricks, included the following remarks on the subject:

"We... would not be opposed to compiling as comprehensive a listing as possible of zines published since the inception of the hobby. This would require input from some of the major archivists, and would not purport to be a listing of available copies of old zines, etc, rather a permanent record of who published how many issues of what. This information gets older every day, and a project of this size would not be completed for a while, but an initial publication of data could be supplemented over the next several issues of the Z/R until it was indeed a comprehensive listing."

Who might have guessed that a relatively unknown board game such as Diplomacy (invented by Allan Calhamer in 1958 and first sold commercially in 1960) would have spurred a following of players to continue an organized hobby through the mails for thirty years? Certainly not the founder of the postal hobby, Dr. John Boardman of Brooklyn, New York. His interests in 1963 were primarily science fiction and social commentary as an editor of various amateur "fanzines" that were gaining popularity at the time. One such fanzine of his was *Knowable* and in it in March of 1963 he announced his willingness to run a game of Diplomacy by mail. That game started in May 1963 in the first postal Diplomacy zine ever, *Graustark*. His zine has run games continuously to this day, recently reaching issue #600!

(Two other events relating to beginnings are of interest. Conrad von Metzke attempted to start a postal Diplomacy game in 1962 but never got beyond the initial mailing of the players names, addresses and positions. And Eric Just is credited with an independent founding the postal Diplomacy himself - alas, in 1967, four years after Dr. Boardman's pioneering effort.)

Enthusiasm for playing the game by mail, however, did not catch hold right away. Only nine more zines were started in the next two years, with fewer than a dozen games run. This low games-to-zines ratio was due to the initial practice of publishers to have a separate publication for each game, and to run only one game at a time. Early hobbyists referred to games as "the *Graustark* game" or "the *Trantor* game." It wasn't until October of 1964 when Dan Brannan - aka Steve Cartier (another sci-fi crossover) starting running multiple games in *Wild 'n Woolly* that the concept of more than one game per zine was established. In 1965 Don Miller further expanded the territory for a zine by running the first Diplomacy variant in *Diplophobia*.

It may be instructive to stop for a moment and review the state of office technology at the time these first zines were being produced. Office copiers were not available to the general public; personal computers were a figment of some engineer's imagination and dedicated word processors filled rooms. The manual typewriter was how written communication was accomplished. Reproduction was through either carbon paper, ditto machine, mimeograph or even hectograph, the later three of course assumed access to such "high tech" equipment. Postage was expensive (four cents per ounce) and service was slow. Faxes, next-day mail and cheap long distance telephone were years away. Working with the tools the publishers had at the time, producing a zine was hard work: it was time-intensive, cumbersome, and expensive. A perfect pastime for young, creative minds with a lot of time on their hands.

The bulk of these earlier pioneers of postal Diplomacy were drawn from the science fiction community. Most of the first dozen publishers had come from sci-fi fandom and early players included Jerry Pournelle, Jack Chalker and Monte Zelazny. The biggest contribution of these crossovers from that community was their imaginations used to publish creative material and the framework for an organized hobby of zines (stemming from the "fanzine" sci-fi hobby). However, while the sci-fi hobby got a tremendous boost in popularity with the advent of *Star Trek*'s premier in 1965, the postal Diplomacy hobby grew very little in its first two years. A listing of all postal participants by Dr. Boardman in the May 1965 issue of *Graustark* showed only 83 participants and eight zines currently being published.

That changed in 1966, for about that time the idea of Diplomacy by mail reached the general wargaming community, a huge untapped source of participants for a game some have called the ultimate wargame. At least 32 new zines appeared in 1966 and 1967. It was during this time that the first San Diego zine, *Costaguana*, was started in April 1965 by Conrad von Metzke. Shortly thereafter several other prominent San Diego publishers joined the ranks; legends such as Hal Naus (*ADAG*), Larry Peery (*Xenogogic*) and Rod Walker (*Erehwon*) began their careers. The influx of wargamers into the hobby not only increased the pool of players and publishers, but contributed concepts such as ratings, conventions and rules to a fledgling hobby.

Zines were still difficult to put out but that did not prevent the reams of material published in *Erehwon*, *sTab*, and *Diplomania*. The Vietnam war was reaching its peak, college protests were raging and most publishers were high school or college students. It was primarily students who were the zine publishers of the day as the only ready source of duplicating equipment were at schools. Zines were also an outlet for the new ideas of the day, and new ideas for the hobby were introduced. Doug Beyerlein started *EFGIART*, the first zine devoted to picking up and finishing games abandoned by its gamemaster. Issues such as houserules, standbys, abandoned games and rulebook inconsistencies started to become serious topics of discussion.

Rulebook inconsistencies were a fundamental game-related concern at this time. The original 1961 Rulebook had many areas that required interpretation, which was left to the individual gamemaster/publisher to handle. Many prominent players and publishers of the day had well-known rules interpretations named for them (Koning Rule, Brannan Rule, Chalker Rule, von Metzke Rule, Miller Rule and several others). This "playtesting", if you will, of the 1961 Rulebook can be considered a major contribution the postal hobby made to the game itself, for in 1971 (due to pressure from organized elements in the postal hobby) the maker of the game, Games Research, Inc. (GRI), incorporated all of the rules into a revised 1971 Rulebook.

Participation peaked again about this time, with no new influx of participants until GRI included a flyer in the box in 1970 advertising the play of Diplomacy by mail and giving addresses to contact for more information. Conceived by Fred Davis and carried out by Rod Walker, this simple act launched another expansion of the hobby in the early 1970s, with 42 zine starts in 1971, 55 starts in 1972 peaking with an incredible 65 zine starts in 1973. Some consider this period of time the "Golden Years" of the hobby when some of the most creative articles, commentary and zine design were done. Noteworthy zines of the time included *Impassable*, *Hoosier Archives*, and *Runestone*. Humor had always been a big part of the hobby, which included "fake" zines (zine issues mimicked by others and mailed to the actual zines subscriber base) - the most spectacular being a fake of a Belgian zine,

*Moeshoeshoe*, in 1972 by John Leeder, Conrad von Metzke and Michel Liesnard. But along with the hilarity and the growth came the inevitable push for a formal organization.

Until this time the only formal trapping of organization was the issuance of a unique number for each game start (dubbed "Boardman Numbers" after its originator, Dr. Boardman). The early seventies saw the start-up of more services such as an orphan placement service (Conrad von Metzke), game opening announcements (1970 Rod Walker), hobby awards (Larry Peery 1972), hobby census (Ray Bowers 1973) and a zine dedicated to publishing game starts and results (*Numenor*, Rod Walker 1969). The hobby was evolving to a new level in which these services were becoming needed. An abortive attempt was made in 1971 to start a hobby-wide organization (The Diplomacy Association, or TDA) but this effort was quickly rent apart by a bitter dispute amongst its members over basic organization issues such as: should the hobby remain "fannish" or have an organized structure? Should an organization be voluntary or mandatory? Would leadership be democratic or custodial? In its wake, The International Diplomacy Association (IDA) was formed in 1972 and operated electing officers, coordinating hobby services and collecting dues until its demise in 1979. A major stamp of organization was made with the premier issue of *Diplomacy World* in 1974, edited by Walter Buchanan. A self-styled hobby flagship, it contained top notch articles on strategy, negotiations and play of the game. If nothing else it gave newcomers and current participants a source of current developments and resources available to the hobby at large.

However, again the cycle of growth and winding down struck in the late 1970s, only this time there was no outside spurring of growth through new participants. A combination of this, the IDA feud and the growing popularity of board gaming in general bled off interest in zine publishing, to where only 10 new zines were started in 1978. The purchase of the rights to the game from GRI by Avalon Hill in 1976 was widely expected to give a boost to the hobby. That boost turned out to be more quantitative than qualitative. New zines starts rose to 31 in 1980 but never exceeded that amount after that. What Avalon Hill's purchase did do, however, was add a level of legitimacy to the game that only a large, commercial company can offer. As part of AH's large array of offerings the game was presented, again, to a new market of potential players, in the context of an "Avalon Hill offering."

Whether as a result of this or not, there was a rebirth of a second "Golden Age" of zines that began in 1979. Over the next few years some of the best zines ever came out: *Europa Express*, *Voice of Doom*, *Brutus Bulletin*, *Retaliation*, *Whitestonia/Kathy's Korner*, *Fol Si Fie* and half a dozen others. What separated these zines from their predecessors was not the creative talent that went into their content, but the size of them. Some of them ran over a hundred pages an issue. Advancing technology was responsible for this more than anything else. The xerox machine was still something of a novelty in the early 1970s, and while available at a place of work it was still prohibitively costly (the per page cost at that time would be akin to getting laser copies commercially today). But by 1980 the cost was low enough to allow publishers (if they wanted) to fill a subscriber's mailbox with a product that had long letter columns, volumes of press, reprinting of commercial cartoons, etc etc. So going into the 1980s, zines got bigger.

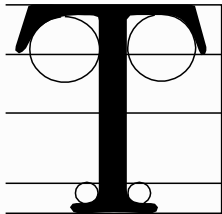
The early 80s also saw a consolidation in the organization of hobby services, not so much under a central control, but a recognition that continuity in custodians and services was a valuable part of the hobby. Polls, rating systems, orphan placement, game opening announcements, zine listings all became codified into a system whereby their custodian was handed down to a successor. During this time *Diplomacy World*, under Rod Walker's editorship, probably saw its best days since its inception. The hobby was growing and a new technology (computers) was on the horizon, holding forth a greater promise of production quality for zines. In February 1983 Russell Sipe started *The Armchair Diplomat*, a zine devoted to running games by electronic mail on Compuserve. With the directions of growth available to the hobby, it could have been Camelot.

This serenity was shattered by a second major feud, called The Great Feud, which tore the hobby into two camps, destroyed reputations, drove people from the hobby and burned up enough creative energy, time and money to produce a score of top flight zines. (the mass hate mailings by both sides were mini-zines in themselves) Unlike the turmoil of the 1970s, this was essentially a personality clash which eventually burned itself out but left a black hole in the mid-80s that few people care to revisit.

In its wake there was left a scarcity of truly top flight zines, if the standards of the past were to be used. Looked at closer, the standards are probably not applicable anymore. By 1990 computers were generally available to anyone, copies were three cents a sheet, color was not unheard of, and a plethora of games were being adapted to the mails (and to electronic transmission). The zines of the late 1980s and early 1990s sport a wide array of interests and methods of production: rail zines, variant-Diplomacy games, non-Diplomacy games, play by electronic mail, laser printed zines, orders via fax, next day mail, Compuserve, phone. The standard play-by-mail Diplomacy zine featuring only regular Diplomacy games, articles and letters is in the minority in 1992 and may be vanishing. Indeed, the major services such as polls, zine listings and game opening announcements now include games other than postal Diplomacy. The structure of playing by mail has overtaken the game after thirty years.

Which may explain the enduring popularity of the game in the first place. It isn't so much the actual nuts and bolts of ordering F Bot-Swe while telling Germany you're friends for life. The experience of being able to play a multi-player game, or any game for that matter, with others across a state, a continent or an ocean is the real pleasure to the participants. Diplomacy is a game that requires one to INTERACT with the other players. Actual thoughts have to be communicated, and in the process one gets to know another. (Unlike playing Stalingrad by mail and sending unit locations back and forth) As the technology improves to allow other games to be played other than face-to-face (i.e. Titan, Railway Rivals and yes, Snowball Fighting) they will be played, for man cannot live by Dip alone. Even the face to face cons are more a chance to place the name to a face, have a party, and play the hottest game out. The largest contribution the postal Diplomacy hobby has made is the opportunity it gave tens of thousands of people to join with others of their kind in exchanging ideas and having a good time. And for that, we can thank all the zine publishers over the years who made that possible.

## Contributors & Acknowledgements



his project would have been impossible without the help of dozens of individuals of donated their time, energy and money to help see this project through to the end.

Without a doubt my most valuable contributor was **Fred Davis**. From the first day of the project in May 1991 he was a constant source of information; old archival material, narratives, long letters of data and publicizing the project for me. A hearty "thank you" to you. **Conrad von Metkze** submitted many narratives on the older zines and provided a critical review of my introduction on page v; **Pete Gaughan**, **Andy Lischett** and **David Hood** sent many narratives also. I tracked **Greg Costikyan** down after a tip from **John Torrey** and was rewarded with a bushel of narratives from Greg on the old New York Conspiracy zines. Thanks to all these individuals.

**Walter Buchanan** and his wife **Charlotte** were kind enough to host a stay at their home visiting the Hoosier Archives in September 1991. I can say for certainty that the Encyclopedia could not even have pretended to be a complete history without this trip. With Walter's help nearly every zine from 1963-1978 got covered. He also let me borrow some extremely old zines to research at my leisure.

**Eric Brosius** provided me with Runestone Poll results going back to its inception and a copy of the latest *Roar of the Crowd*. **Phil Reynolds** altered his reporting of zines in *Pontevedria* to include issue numbers and thus helped out immensely with keeping current on the zines today. **Keith Sherwood** answered a letter from the blue with a list of the zines he had in his Apple Archives. **Scott Cameron** submitted excellent reviews of some older zines.

**Jim Benes**, **John Kirk**, **Eric Klien**, **John Breakwell**, **Ken Hill** and **Steve Heinowski** all sent samples of their zines to me to help out; **Benes** and **Kirk** provided complimentary subs. Many thanks to them.

The following individuals each made significant contributions in the way of writing narratives, filling out my questionnaires, sending archival material or publicizing the effort:

<b>Gary Behnen</b>	<b>Simon Billenness</b>	<b>Jim Burgess</b>
<b>Chris Carrier</b>	<b>Gary Coughlan</b>	<b>Bob Greier</b>
<b>Elmer Hinton</b>	<b>Stan Johnson</b>	<b>Melinda Holley</b>
<b>Lee Kendter Sr.</b>	<b>Lee Kendter Jr.</b>	<b>Paul Kenny</b>
<b>Alan Levin</b>	<b>Eric Ozog</b>	<b>Larry Peery</b>
<b>Randolph Smyth</b>	<b>Cal White</b>	<b>Andy York</b>
<b>Bob Hartwig</b>	<b>Buz Eddy</b>	

Other supporters of the project included **Garret Schenck**, **Tom Nash**, **Bill Young**, **Bruce Reiff**, **Don Williams**, and **Robert Sacks**. I also want to thank **Doug Beyerlein**, **Guy Hail** and **John Caruso**; while these three had no data to contribute they were kind enough to respond to my inquiries with a letter.

Finally, I'd like to thank my wife, **Jenae**. This project was practically my life for fifteen months and throughout the whole time she was an invaluable source of help and support.

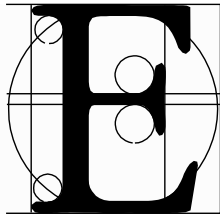
Every aspiring editor should be so lucky to have a large stable of contributors and an understanding spouse.

Jim Meinel  
Anchorage, Alaska  
February 14, 2000

Contributors of narratives are credited by their initials at the end of an entry:

SB	Simon Billenness	AY	Andy York
CC	Chris Carrier	BG	Bob Greier
GC	Greg Costikyan	SC	Scott Cameron
GLC	Gary L. Coughlan		
FCD	Fred C. Davis		
PG	Pete Gaughan		
BH	Bob Hartwig		
SJ	Stan Johnson		
AL	Andy Lischett		
CvM	Conrad von Metzke		
EO	Eric Ozog		
DH	David Hood		

## Explanation of Categories



Each entry has several components.

### **Zine Name**

The Encyclopedia is sorted by a zine's title. If a currently published zine has had more than one name the zine's entry will be under the current name. Any other names used have a separate entry and are referenced to the main listing. Defunct zines that had more than one name have the main listing under the name it was best known as, with other names used referenced to the main listing.

Only North American postal Diplomacy zines are included in the Encyclopedia. One-shot zines are not listed, although a number of significant single publications are included. Subzines are not listed separately; a weak attempt has been made to mention subzines in the narrative portion of the entry. Electronic mail and major local Diplomacy zines are included in the listing.

### **Publisher:**

In general, history has remembered the gamemaster, editor and publisher of a zine as the same individual, who is identified on the second line of the listing. When a zine has had more than one publisher, each is listed with an attempt to show who published what issues. Co-editors are listed in no particular order.

If a different person published the zine that fact is noted. Other gamemasters appearing in a zine are not noted.

### **Date: Started:**

The date the zine first started publishing is identified on the third line. This could be either an issue numbered 0 or 1. If a zine started as a subzine before becoming a zine, the earlier date is used and a note made in the narrative about its subzine origin. The level of precision that was sought was the month and year.

### **Location:**

The city and state (or province) of the publisher is noted on the fourth line. When a publisher has moved the issue numbers at each location is identified. When this is not known, just the cities are noted.

### **Final or Last Known Issue (LKI):**

The date and issue number of the latest issue is noted here. If a defunct zine's issue was known to be its last, the title 'Final' is used. Otherwise, a defunct zine's last issue is noted as 'LKI.' A currently published zine will carry the LKI label but a 'current' will follow the entry. The level of precision sought on the dates was month and year.

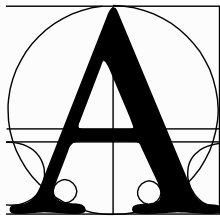
### **Narrative:**

The final section is a narrative of the zine. Not all entries have a write up which is due only to the lack of a submission for the zine. The narrative attempts to describe the main qualities of the zine and also note other matters such as famous subzines,

special issues, major accomplishments or the publisher's background. While most narrative material has been written by hobby contributors, the Editor takes full responsibility for the material contained therein.



## Conventions Used



number of conventions are used in the Encyclopedia:

"Zine" is the chosen term to describe the publication's focus. Other spellings used by hobbyists include 'zine, zeen, szine, zign and zyn. (and then there are the pronunciations...) No term is considered "right"; "zine" is the term of preference for this editor.

**Zine titles** are in 12 point lettering and are listed alphabetically.

*Italics* are used to signify a zine's name when referred to in the body of various the narratives.

SMALL CAPITALS are used to identify subzine titles.

Underlines are used when a reference is made to a commercial publication or venture.

Redlining indicates a sidebar, used to talk about a topic related to the postal Diplomacy hobby. These sidebars are interspersed throughout the publication in no particular order.

(current) next to a zine's Last Known Date indicates that the zine is still active, according to the best information available to the editor in June 1992. A cutoff date of late April/early May 1992 was used for issue counts.

? indicates the data is questionable, i. e. the editor made an estimate or a contributor prefaced the data with an "I think...".

<sup>Subscript</sup> identifies the initials of the contributor of that zine's narrative. (such entries may have been edited by the Editor) When no initials are used, the Editor penned the narrative.

All of the names of individuals appearing in the "Zine Listings" section are referenced in the Index.



# **Zine Listings**



## ((has no name))

Robert Cline

Date: #2 June 20, 1966

Chula Vista, CA

Final: #4 September 1966

Bob announced at the start of his publishing that he would not give his zine a name. Thus, while his issues were numbered, they never carried a title.

The sole purpose of this zine was to playtest a nine-person variant game designed by Robert Cline; throwing history to the winds, Bob expanded the board to the south and southeast and added as additional players Persia and the Barbary States. The point was to give the board a more 'circular' orientation and thus avoid the seemingly automatic East-West polarizations of the standard game. The game (Cline Nine-Man Diplomacy) has been refined several times and retains a certain popularity to this day, particularly in England.

The zine itself was essentially nothing more than game moves and map discussions; it folded after just a few issues owing to Bob's sudden unemployment, and the games were finished by Harold Naus (cf *ADAG*). CvM

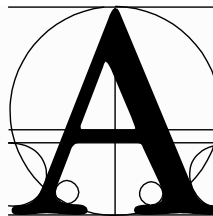
## 36 Miles of Trouble

Paul Gardner

January 1992

Brattleboro, VT

LKI: #6 April 1992 (current)



## A Droite A Gauche

(aka ADAG)

Hal Naus

July 15, 1966

Chula Vista, CA

Final: #174 November 8, 1980

The mainstay zine for many years of the group sometimes called The San Diego Diplomacy Club and Cheap Beer Warehouse. Harold Naus was a blue-collar aircraft worker straight out of Boston Irish wards, accent and all. He had spent a lot of time working precincts for the Democratic machine in Boston and even played football with the Kennedys. He also had a Purple Heart from Korea, a wife and three children, and a passion for gaming.

*ADAG* (French for "to the left, to the right") started innocently enough, but very quickly became the home in which other San Diego publishers routinely dumped their orphan games. Hal took them all, finished them admirably, and never asked a cent or a thank you. Then these same publishers would start more games, and dump them on Hal; and he still wouldn't ask for a thing. Perhaps he was a sucker. To many he was a friend with a commitment to treating human failings as par for the course. (one of his friends eventually gave him \$250 in ditto machines, which helped a little.)

Hal Naus was fun, albeit a little rough around the edges, and his zine showed it - sloppy printing, abysmal layout, misspellings so common that the typos looked correct - but he was always there offering games to friends and seeing them through as nobody else ever has. He continued for many years, until about the time of his remarriage, whereafter one presumes other things took over. CvM

## A= Z

Russell Sipe

1983 ?

Anaheim, CA

LKI: #2 1983 ?

A zine to discuss the (at the time) emerging play by electronic mail (PBEM) hobby.

## ARDA

Rod C. Walker

October 28, 1979

Encinitas, CA

LKI: #11 April 1984

A service zine which reported on the happenings and development of the variant Diplomacy games collection.

## Abbattoir

David K. McCrumb

December 1986

New Castle, VA

LKI: #10 March 1988

An effort by David to run international games.

## Absolute

Paul Kenny  
April 1991  
Collingswood, NJ  
LKI: #10 April 1992 (current)

Paul's zine devoted to running regular Diplomacy games. He publishes a subzine in *Comrades in Arms*, STANDARD DEVIATION, to run variant Diplomacy games.

## The Abyssinian Prince

Jim Burgess  
March 1984  
Providence, RI  
LKI: #115 May 20, 1992 (current)

The origins of *TAP* lay in another of Burgess' efforts, THE BOOB REPORT, which was ostensibly a subzine of *North Sealch West George*. When that zine folded around 1986 its billing as a subzine of *NSWG* never changed. Within the pages of it *The Abyssinian Prince* appeared as a subzine of THE BOOB REPORT for 38 issues. With issue #99 THE BOOB REPORT folded, and *TAP* officially became a zine on its own, picking up its numbering system where TBR left off.

*TAP* runs on a strict three week deadline schedule with a heavy emphasis on music discussion in its pages. The players also have maps to refer to.

## Aceldama

John A. McCallum  
October 7, 1968  
Ralston, Alberta  
Final: #13 April 28, 1969

When Charles Turner's *Armageddonia* folded in September 1968, John started this zine to pick up and finish its orphaned games.

## Acheron

Rod C. Walker (#1-10)  
December 25, 1969  
San Diego, CA  
Tony Pandin (#11-12)  
Cleveland, OH  
Final: #12 May 6, 1972

The zine was the publication of the Diplomacy Division of the N3FGB.

## Acropolis

Karl Hoffman  
October 1989  
East Stroudsburg, PA  
LKI: #27 May 1992 (current)

Jim Green was a co-publisher for a time on this zine. Started as a subzine in *Kathy's Korner*.

## A Sharp Mind A Straight Knife

(see *Lemon Curry*)

## Adanack

John S. Hulland  
September 1973  
Guelph, Ontario  
LKI: #7 April 12, 1974

A zine dedicated to running variants.

## Aeolus

Monte Zelazny  
January 14, 1968  
Melbourne, FL  
Final: #8 February 3, 1969

## Aerlion

Ed Halle  
Gainsville, FL  
June 16, 1969  
LKI: #4 April 5, 1970

Ed attempted to run a variant game, Cryptomacy, with this effort.

## Against the Odds

Craig Reges  
November 1977  
Bensonville, IL  
LKI: #18 June 1979  
April 1, 1989  
Succasunna, NJ  
LKI: #17 April 1992 (current)

The first manifestation of this zine was started as a pickup of orphaned games when Len Lakofka's *Liaisons Dangereuses* folded in July 1977. Craig's second appearance as a publisher was to run a MENSA SIG game. He is currently running MENSA #38.

## The Alamo City Times

John C. Walker  
April 1985  
San Antonio, TX  
LKI: #? February 1987 (#11 February 12, 1986)  
Small and intimate, *TACT* emanated from San Antonio, hence the name. It carried two games and served as a vehicle for its editor's subdued but utterly riotous sense of humor, which was what made the zine as charming as it always was. A highlight was John's publication of the "smallest issue ever," which consisted of several pages of text printed on paper measuring about two inches square.

John folded his zine, and turned his games over to *Costaguana* (along with a \$50 bill to pay for their keep) late in 1987. He died of cancer in January 1988. CvM

## Algonquin

Mark Weidmark  
November 18, 1972  
Pickering, Ontario  
Final: #5 May 9, 1973

## Alpha

David Hunt  
June 8, 1972  
Adrian, MI  
Final: #8 January 22, 1973

## Alpha & Omega

Lee Kendter, Sr. (#1-10)  
May 1983  
Philadelphia, PA  
Fred Hyatt (#11-17)  
August 1986  
Montclair, NJ  
Randy Grigsby (#18-20)  
March 1989  
Barrie, Ontario  
Lee Kendter, Sr. (#21-23)  
January 1991  
Philadelphia, PA  
Lee Kendter, Jr. (#24-26)  
September 1991  
Jeffersonville, PA  
LKI: #26 February 1992 (current)

The official zine of the Miller Number Custodian. This zine tracks all the game starts and finishes of variant postal Diplomacy games. See also *Lord Of Hosts* which was its predecessor.

## Alternate Reality

Ron Melton  
January 5, 1974  
El Centro, CA  
Final: #13 February 26, 1975

Ron's main interest was science fiction and the zine's artwork and color covers reflected this. All games were transferred to *The Briefing Room* when he changed the zine's content to be purely a sci-fi "fanzine". May have been the first zine to have been center-stapled.

## Amalric

Burt Labelle  
August 23, 1973  
Biddeford, ME  
Final: #8 March 17, 1974

This zine ran a Youngstown variant game.

## The Analyst

Len Lakofka  
April 24, 1976  
Chicago, IL  
LKI: #2 May 13, 1976

Len started a game analysis for a *Hoosier Archives* demonstration game 1976 BG.

## Andromeda Chronicle

Burt Labelle  
November 2, 1972  
Biddeford, ME  
LKI: #2 February 1973

These two issues were novice introduction efforts designed as a resource for ne hobby members.

## Anduin

Eric Kane  
September 15, 1981  
Great Neck, NY  
Final: #35 November 25, 1984

Eric's zine was digest-sized and offset-printed giving a very clean look. He started the zine while in high school and continued it as a freshman at Johns Hopkins University in Baltimore. He was one of the youngest publishers ever to start a zine.

There was always interesting editorial material appearing in *Anduin*. One of the most long-lasting subjects related to the "Shroud of Turin." Subscribers from both sides of the debate on its authenticity wrote in following Eric's opening comments. (Carbon 14 tests subsequently revealed it to be a fake) The zine started to founder in 1983-84 following his admission to college and he folded the zine in November 1984.

FCD

## Aniara

Jeff W. Key (#1-11)  
October 17, 1969  
Oklahoma City, OK  
Eric Just (#12-18)  
June 13, 1971  
Paoli, OK  
Final: #18 date ?

## Anschluss

Joseph O. Antosiak  
November 1971  
La Grange, IL  
Final: #37 January 1975

The zine was dittoed open face with a distinctive yellow paper. Joe offered to run any wargame at all in his zine. He also explained the meaning of "Anschluss" in nearly every issue (union, or joining-together) and ran commentary from time to time on items relating to Germany and Austria in the two World Wars.

After his zine's fold Joe disappeared from the hobby for many years. Fred Davis discovered him living in Baltimore in 1989 and signed Joe up in the MNSA Diplomacy SIG.

FCD

## Antares

Burt Labelle  
January 1972  
Saco, ME (#1-4), Biddeford, ME (#5)  
Final: #5 January 5, 1973

This was a quarterly players' rating zine.

## Anubis

John Coleman  
November 15, 1974  
Windsor, Ontario  
LKI: #20 March 10, 1976

## The Appalachian General

David K. McCrumb  
August 1, 1983  
Shawsville & New Castle, VA  
LKI issue: #125 March 1992 (current)

Dave McCrumb's effort, a frequent tournament player himself and top-ranked postal Dipper. As a variant enthusiast, Dave always runs variants of one type or another to go with his 1-2 games of regular Diplomacy. This was a fairly regular zine, with some exceptions, and featured excellent gamemastering. Dave rarely had significant reading material except for zine reviews and Con reports, though he did make an abortive attempt at one point to become more articles-oriented.

Dave is currently winding down the Diplomacy side of the zine and is switching over to an exclusively United zine (a soccer league game).

DH

## Appalling Greed

Mark Larzelere  
October 26, 1980  
Howell, MI, New Carrollton, MD  
LKI: #99 November 1987

Published on ditto, was three weeks to start with and then switched to four week deadlines. Mark named his games after U.S. Vice Presidents.

AG led off each issue with a comment preceding "Appalling Greed," i.e. Dwight Gooden has... Appalling Greed, Michael Jackson has... Appalling Greed, Baseball players have... Appalling Greed. Mark was an excellent satiric writer with many current event "news stories" rewritten with a hilarious bent. A typical story may be about a \$30 million government research project that recently concluded that 'shit stinks.' In addition to Diplomacy Mark also ran a Bourse and Intimate Dip, a two player variant.

Mark's zine was always on time with rarely an adjudication error. While commonly five pages or less Mark still packed a lot of value for the subscriber each month.

## Aquarius

John Boyer  
December 1972  
Carlisle, PA  
LKI: #16 June 29, 1974

This zine was an interesting endeavor in that John experimented with an "Expanded Press Concept". He defined this as games in which he would allow and actually require large amounts of press to be submitted. As with most publishers' attempts to demand copious amounts of press, the concept failed after a short while.

## Arcadia

Rod C. Walker  
March 21, 1975  
Encinitas, CA  
LKI: #4 April 27, 1975  
A brief publication of the IDA Judicial Committee.

## Arena

Edi Birsan  
January 1, 1972  
Long Is. City, NY (#1-16), Hopewell Junction,  
NY (#17-31), Fishkill, NY (#32-40), Jackson  
Heights, NY (#41-60)  
LKI: #60 November 23, 1975

## Armadillo

Steve Cooper  
September 22, 1971  
Arlington, VA  
Final: #16 March 31, 1973

## Armageddonia

Charles Turner  
May 31, 1966  
Albany, CA (#1-16), Pleasant Hill, CA (#17-37)  
Final: #37 September 13, 1968  
Jim Dygert published this zine for Charles. When  
Jim moved, Charles folded the zine.

### PBEM Zines

The concept of PBEM (play by electronic mail) Diplomacy originated in the early 1980's. Allen Wells ran some games on Internet while at school at MIT. In 1982 Steve Knight started 1982CK in his zine *Mad As Hell* on Usenet. Both of these pioneering efforts were short lived.

In February 1983 *The Armchair Diplomat* was founded by Russell Sipe and is published to this day by Ken Hill. It is run on Compuserve and is posted on-line weekly. Other known PBEM zines over the years have been *Blind Wars*, *Dippy Doings*, *The Prodigal Zine* and *The Eccentric Diplomat*. The other major zine running currently is *Electronic Protocol*, run by Eric Klien on Internet.

PBEM play offers players a much quicker turnaround time than postal play. As personal computers become more available to the general population this segment of the hobby will undoubtedly grow.

## The Armchair Diplomat

Russell Sipe (#1- ?)  
February 1983  
Anaheim, CA  
Ken Hill (? - #454)  
Dublin, OH  
LKI: #454 October 23, 1991 (current)  
PBEM zine. Runs on Compuserve.

## Arrakis

John Leeder (#1-39)  
1972  
Huntsville, Ontario  
David Head (#40-82)  
November 5, 1974  
Huntsville, Ontario  
LKI: #82 April 22, 1978  
When John moved to Calgary, Alberta he turned over the zine to several editors in Huntsville to continue publishing the zine. With issue #40 they were: David Head, Brian Johnston, Rick Kitching and Doug Hayward.

## Asgard Addenda

Dan Alderson  
May 11, 1966  
Tujunga, CA  
LKI: #8 November 20, 1967  
Dan ran a variant, Morglay.

## Asmodeus

David E. Schwartz  
May 15, 1976  
Springfield, NJ  
LKI: #7 October 9, 1976

## The Assassin's Blade

John David Galt  
January 13, 1989  
Palo Alto, CA  
LKI: #31 March 1992 (current)  
This zine started slowly, being founded to adjudicate a Mensa Diplomacy game. Later, games in Character Dip and a second Regular Diplomacy were begun. The zine had a regular publication schedule until personal setbacks resulted in delays and its eventual apparent demise. Ha some of the clearest and largest hand-filled Diplomacy maps.

AY

## Assorted Garbage

John Lipscomb  
1980 (?)  
Saskatoon, Saskatchewan  
LKI: ?

## Astra

Don Miller  
Date started: ?  
Wheaton, MD  
Final: #6 ?



## Atlantis

Rod C. Walker (#1-12)

May 1968

Rantoul, IL

Christopher Schleicher (#13-37)

May 13, 1971

Deerfield, IL (#13-28), Chicago, IL (#29-37)

Christopher & Deborah Schleicher (#38-98)

Chicago, IL (#38-62), Wheeling, IL (#63-82),

Prairie View, IL (83-98)

LKI: #98 November 1977

*Atlantis* was a neatly laid-out, open-page, mimeographed (on blue paper) zine, usually of about 8 pages. It ran between 7 and 11 Diplomacy games and usually had a dry article or two on zine reviews, stalemate lines, house rules or rating surveys. Chris was big on copyrights and The Diplomacy Association and the only life in *Atlantis* came from bitter attacks on Rod Walker.

AL

## Attaquer

Donald Cowan

January 1, 1969

Decatur, AL

Final: #5 August 15, 1969

## Austerlitz

Ernie K. Demanelis

December 10, 1974

Morgantown, WV

LKI: #22 September 17, 1977

## Aux Armes!

Don Miller

November 5, 1968

Wheaton, MD

Final: #13 November 13, 1971

Ran Hypereconomic Diplomacy, a variant.

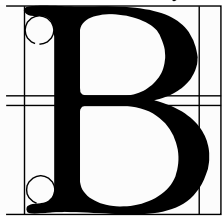
## Avanti

Bill Thomas

February 9, 1971

Detroit, MI

LKI: #14 January 30, 1974



Backstab

Jim Barber

August 1972

Ames, Iowa

Final: #8 August 1973

Picked up and finished an orphaned game, 1970X.

## Badger Archives

October 15, 1972

Fred Winter

Madison, WI

LKI: #3 February 2, 1973

Fred published this zine to basically catalogue his collection of Diplomacy publications.

## Baltic Gaffer

Peter Walker

1973 (?)

Belfast, Prince Edward Island

LKI: #24 (?)

This zine ran variants. Known publication dates: #5 January 1974, and #21 Feb. 2, 1976.

## Baltic Sea

Peter Walker

October 1973

Belfast, Prince Edward Island

LKI: #23 May 1978

This zine included a WWI variant.

## Bangladesh

Tony Pandin

May 16, 1972

Cleveland, OH

LKI: #8 March 19, 1973

## Barad-dûr

Jack L. Chalker

July 1965

Baltimore, MD

Final: #44 December 3, 1967

## Baranduin

Jeff W. Key

August 12, 1970

Oklahoma City, OK

Final: #2 November 9, 1971

Introduced a Lord of the Rings variant.

## Barataria

John A. McCallum

June 18, 1972

Ralston, Alberta

Final: #7 October 30, 1972

## Barfly Blue

David Staples

May 24, 1973

Fargo, ND

Final: #10 September 14, 1973

This was an administrative zine for correcting errors and making announcements related to David's games zine, *The Rigot*.

## Bartovia

Carl Adamec

1974 (?)

Niskayuna, NY

LKI: Vol 2 #11 August 30, 1976

Earliest date was Vol 2 #1 Aug 12, 1975. This zine accommodated local New York State college students' get togethers for Diplomacy.

## Batoche

John Leeder

April 28, 1976

Calgary, Alberta

LKI: #36 April 19, 1978

John's French-speaking player's zine.

## Battle Stations

Bob Albrecht

September 1983

Alberta

LKI: 1984 ?

## Battleplan

Peter Dale  
May 1976  
Mississauga, Ontario  
LKI: #8 April 7, 1977

## Batyville Gazette

Ralph Baty  
October 1990  
San Diego, CA  
LKI: #15 November 1991 (current)

A zine that originated to house a Mensa Diplomacy game. It also ran a Character Dip variant. Kept small and manageable by the publisher, it is kept on a regular publication schedule. The maps used for the games are computer generated.

AY

### Hobby Ombudsman

During the course of postal Diplomacy games it is not uncommon for a dispute to arise between the gamemaster and a player over an interpretation of the rules in the Rulebook or the gamemaster's house rules. An informal Hobby Ombudsman service has existed for gamemasters who are willing to refer such disputes to them. John Leeder in the 1970's acted in this capacity for the Canadian portion of the hobby and John Caruso had offered such a service for many years. While not an often used service it represents another resource available to participants in the postal Diplomacy hobby.

## Bear Ghost

John Leeder  
January 25, 1978  
Calgary, Alberta  
LKI: #3 March 27, 1978

The CDO's Ombudsman's Advisory Committee zine.

## Beaucouilion

Dick Trtek  
February 14, 1977  
Portland, OR  
LKI: #16 March 16, 1978

## Been There Done That

Tom Nash  
June 1989  
Baltimore, MD (#1-14), St. Simon's Is., GA  
(15-21)  
Final: #23 September 1991

Started out as a subzine of *The Scribblerist* for issues #1-5. Tom's first independent issue was June 1989.

## The Beholder

John Kelley  
1979  
Klickitat, WA  
LKI: #11 1980

A zine which had awful mimeo reproduction that was sort of endearing but sometimes impossible to read. John was in high school when he published the zine and talked a lot about his personal life. Although he stopped publishing when he started college, John still occasionally wrote letters to other zines, but he'd become more sophisticated and less interesting. John was able to get Rod Walker to provide commentary on an invitational game in the zine. The German's (Andy Lischett) Spring 1901 moves were an all-out attack on Russia and Rod wrote 'scratch Germany.' Andy went on to win the game. John later ran a subzine in *Europa Express* under the same name.

AL

## benzene

Mark Lew  
December 1981 (?)  
Anchorage, AK; Oakland, CA  
LKI: #87 (58 actual issues) April 1992 (current)

*benzene* originally began as a subzine in *Irksome!*, then it moved on to *Thirty Miles of Bad Road*, and then *Midlife Crisis*. Issues also appeared in *Born to Dip*, *The Shogun's Sword* and *Retaliation*.

Mark began his own zine in July 1985. His numbering system was okay from #1-8, then he skipped to number 38 (to appear more established was his explanation).

Mark's forte was his own stream-of-consciousness writing style that address a wide range of political, social and economic issues. His trademark through the years has been his omission of capital letters in all his writings. Over the years the zine has gone on several breaks, some short, some over a year long.

## Bersaglieri

Tom Mainardi  
September 1981  
Haverton, PA  
LKI: #58 November 1986

## Berserker

Jim Ronson  
March 3, 1973  
Mississauga, Ontario  
Final: #29 March 20, 1975

When Jim closed down the zine, all games were transferred to *Paroxysm*.

## Berzerkley Bark

Larry Fong  
Date started: Mid 1970s ?  
Location: Oakland, CA  
Final issue: ?

## Beserovia

Rod C. Walker  
November 6, 1969  
San Diego, CA and Encinitas, CA  
LKI: #28 February 13, 1976

There were two completely separate appearances of this zine. In the first, issues #1-9 ran a regular Diplomacy game (1969G) with commentary provided by Diplomacy's inventor, Allan Calhamer. After a hiatus of several years, Rod resumed the zine in 1974.

## The Big Bop

Dan Gavrilovic  
1989  
Scarborough, Ontario  
LKI: ?

## Big Brother

Charles N. Reinsel  
February 22, 1966  
Clarion, PA  
LKI: #100 September 19, 1969

Precision was the watchword here, perhaps to the point of being robotic. Charles Reinsel's efforts were not so much a "zine" as a series of one-page flyers sent only to those who needed to have them. His house rules were a model of absolute clarity, and he never missed a deadline or an issue. This carried to the extent that at least once, a player who had phoned his orders at the last possible minute was cut off in the middle of the call because the deadline (by Reinsel's clock) had arrived part way through the orders.

Reinsel was an early pioneer of a very simplistic rating system for postal players, which never had much support by itself but which gave rise to improved methods that did take hold. Unfortunately, Reinsel eventually ran afoul of his own abrasive personality, and when he finally disappeared it was to the chorus of loud sighs of relief from the mainstream hobbyists. It is worth noting, however, that ever since then his unequalled efficiency and punctuality have been held up as standards to aim for - without ever mentioning his name in the process.

CvM

## The Big "D"

(see *Sinai*)

## Big Hits of Mid-America

Scott Hanson  
July 9, 1984 (#41)  
Minneapolis, MN  
Final: ? April 9, 1988

When Scott closed down his popular zine *Irksome!* after 40 issues, he continued his numbering system with #41 being *BHoMA* number one. Data is sketchy, but the following issues have been identified:

#52	June 15, 1985
1987 #10	December 9, 1987
1988 #3	April 9, 1988

Scott abruptly announced and closed down his publishing career in April 1988.

## Binary

Harry J. Riley  
September 10, 1974  
Trenton, NJ  
Final: #3 October 25, 1974

All three issues were printed from a computer.

## Black & Blue Book

Larry Peery/Mike Maston  
1984  
San Diego, CA  
LKI: #3 1986/87

This was an annual publication of the names and addresses of all California Diplomacy players.

## Black Frog

Jack H. Masters  
October 1979  
Valencia, CA  
LKI: #60 October 16, 1982

A digest-size zine which quickly became immensely popular in the hobby as a literary zine, finishing first in the 1981 Runestone Poll. The publisher's fall from grace was just precipitous; it was discovered he plagiarized a famous author's work and passed it off as his own in his zine. Needless to say, the zine's days were numbered after that revelation. The zine may have had the first full color Xerox pictures. Jack ran his Diplomacy games in a separate publication, *East of Eden*.

## Black Hole

Douglas Reif  
April 27, 1974  
Kenmore, NY  
LKI: #62 February 4, 1978

## Blade

Lee Kendter, Sr.  
February 1979  
Philadelphia, PA  
Final: #49 December 1988

This was an administrative zine for his main publication, *Why Me*. It was also featured as a home to several gunboat games run by Lee as a guest GM/flyer to Fred Hyatt's *The Home Office*.

## Bleak December

Jim Dapkus  
1974  
Location: ?  
LKI: #2 December 19, 1974.

This has been referred to this zine as an Advertising Zine (?).

## Blefescu

Rod C. Walker (#1-42)  
January 26, 1969  
Rantoul, IL (#1-6), San Diego, CA (#7-42)  
Paul E. Bond (#43-44)  
Garland, TX  
LKI: #44 May 1973

## Blind Ambition

Fred Hyatt  
September 1991  
Montclair, NJ  
LKI: September 1991 (current)  
Fred's current zine to run variants.

## Blind Wars

Publisher: ?  
Date started: ?  
Location: ?  
LKI: ?  
Play by electronic mail zine on Compuserve.

## Blitz

Chuck Combs  
Date started: 1980 (?)  
Beltsville, MD  
LKI: ?

## Blood and Iron

Lewis Pulsipher

October 21, 1971

Albion, MI (#1-18), Bellevue, MI(#19-24),  
Durham, NC (#25-51)

Final: #51 July 30, 1975

Lew was the leading light, along with Rod Walker, in the production of Diplomacy variants during the 1970s. A great many designs appeared in the pages of *Blood & Iron*. The zine was open-faced and mimeographed which produced a superior printing quality for his maps and rules. Lew published his zine while he was a student at Duke working on an advanced degree. Virtually all of the games he ran were variants.

After *B & I*'s fold Lew remained active in the postal hobby serving as Variant's Editor of *Diplomacy World* for several years in the 1980s. True to his interest in the period, Lew's doctoral thesis was entitled "British Naval Aviation in World War I."

FCD

## The Bluegrass Diplomat

Doug Happel

March 14, 1976

Louisville, KY

LKI: #14 June 27, 1976

A weekly flyer to report on the play of local Diplomacy games.

## Blunt Instruments

Bruce Geryk

November 1986

Chicago, IL

LKI: #5 December 1987

One of the strangest stories in the postal hobby. The first two issues of *Blunt Instruments* appeared like a comet in the sky, causing favorable comments throughout the hobby. Appearing on a bimonthly schedule, these laser-printed full-size issues contained at least 32 pages of terrific material of interest to Diplomacy players and history students. Some wondered aloud how any zine could be this good. It shot to the top of the scale, finishing second in the 1987 Runestone Poll. But, after issue #3 appeared in March 1987 there was a gap of five months in which no issue appeared.

During that interim, Geryk had appeared at DipCon XX in Madison, WI at which all seemed well. He told everyone he was returning to his classes at the University of Chicago in the Fall. Then, in August 1987 issue #4 appeared containing an explosive attack on almost every aspect of the Diplomacy hobby. This included an article by his friend Steve Clark, "Reality Check," in which all who played the game were virtually denounced as idiots. With another of his co-horts (Jeff Zarse, publisher of *Random Thought*) the threesome were labeled "The Bad Boys" by the hobby. There was one final broadside of hate printed in December 1987 after which Geryk's zine became a subzine in *Random Thought* before dropping from the hobby altogether.

The hobby's opinion was vented in the following year's polls, where *BI* finished next to last, a drop of 72 places!

FCD

## Boardgame Challenger!

Eddie Campisano

September 1988

Norwood, MA

LKI: #3 November 1989

## Boast

Herb Barents

September 17, 1971

Zeeland, MI, Batavia, IL, Detroit, MI

LKI: #335 May 1992 (current)

The name is actually an acronym, 'Bottom of a Sewer Tank,' and is aptly named. While the zine is the second oldest in the list of active publications, it has a dubious reputation for misspellings, grammatical errors and poor gamemastering. In its earlier days, when it was mimeographed, it was also famous for the dirty pages and poor printing quality. With a switch to xerox, at least the smears and inkblots have disappeared. *BOAST* won the Rusty Bolt Award for Dyslexia on two occasions.

A compelling reason for its long life is that Herb is in the business of selling games by mail. He uses the pages of *BOAST* to mention the latest wargames and news on recent additions to the miniatures castings. There is also a one page review of a new game each issue. Herb also attends Midwestern gaming or miniatures conventions where he sometimes has a booth and often runs tournaments. As such, the zine has value for those who are interested in the general wargaming scene.

As for Diplomacy there are rarely more than three postal Diplomacy games run at a time and thus Herb is able to maintain his three week publishing schedule (perhaps the last of its breed in the hobby). The zine never gets high reviews from the hobby, but thanks to his hard work and game reviews it looks like it's going to be around for many years to come.

## The Boob Report

(see *The Abyssinian Prince*)

## The Book of Stab

Randolph Bart

August 11, 1973

Northridge, CA

LKI: #40 March 7, 1976

## Bolverk

James Wright

1966

Richland, WA

Final: #11 date ?

## Boot Hill

Pete Clark

July 28, 1990

Fresno, CA

LKI: #10 May 1991

## Born to Dip

Brad Wilson

1980?

Paoli, PA

LKI: #4 1981

## Boris the Spider

Paul Bolduc

1988?

Walton Beach, FL

LKI: Vol. 4 #2 May 1992

## Brainwave

Donald E. Efron

May 18, 1974

Windsor, Ontario

Final: #19 October 15, 1975

## Brave New World

Hal Naus  
October 1969  
Chula Vista, CA  
LKI: #70 May 13, 1978

## Bread & Circuses

Chuff Afflerbach  
Date started: ?  
Oakland, CA  
LKI: #26 July 1986

## Brew & Reefer

Roy Smith  
May 14, 1978  
Westwood, NJ  
LKI #12 April 1979

## The Briefing Room

Mike Ritter  
February 22, 1975  
Brawley, CA  
LKI: ?

This was a zine to pick up *Alternate Reality* games. It is not known if the zine ever actually completed the games.

## Brobdignag

Richard Shultz (#1-24)  
May 9, 1964 to July 18, 1965  
Detroit, MI  
John A. McCallum (#25-90)  
October 15, 1965 to December 25, 1968  
Ralston, Alberta  
Ed Halle (#91-108)  
January 9, 1969 to June 1, 1970  
Gainsville, FL  
Rod C. Walker (#109-115)  
April 14, 1971 to August 14, 1971  
San Diego, CA  
Bob Ward (#116-155)  
September 1, 1971 to December 28, 1973  
Sacramento, CA  
Final: #155 December 28, 1973

This was the fourth postal Diplomacy zine ever started and the first published in Canada (when John McCallum took over the reins in 1965). The name comes from the fictional Land of the Giants from Jonathan Swift's Gulliver's Travels.

## The Broken Line

John Reiner  
October 8, 1966  
Beverly Hills, CA  
Final: #3 December 27, 1966

## Brontosaurus

Len Lakofka  
November 2, 1969  
Chicago, IL  
LKI: #7 May 10, 1975

An administrative zine of Len's to run results when *Liaisons Dangereuses* was recently published.

## Brotherhood of Thieves

Ferkin Doyle  
April 1975  
Philadelphia, PA  
LKI: #26 May 31, 1977

Ferkin's misspelling of the title is deliberate.

## Brouhaha

Robert W.T. Beardsley  
November 20, 1976  
Edison, NJ  
LKI: #34 1980

Bob Beardsley produced the in-house newsletter for the insurance company he worked for and his talents were reflected in his zine. Introduced to the hobby by Stan Johnson & Dennis Agosta, the zine was in a booklet/pamphlet format in an era when most zines were ditto. The zine had many articles and features in addition to the games. It finished #2 in the 1977 Runestone Poll.

SI

## Brunus Edwardi

Greg Warden  
March 1973  
Philadelphia, PA  
LKI: #31 January 1976

## Brutus Bulletin

John Michalski  
November 1977  
Moore, OK  
Final: #109 November 1981

About as legendary as a Dip zine can get, it finished #1 in the 1978 Runestone Poll. John published every three weeks, was big for its time (20 pages) and was known to print any letter submitted, no matter how vulgar. He also ran off-color cartoons, told hilarious stories about his everyday life and ran *fast* games. When it folded many zines tried to take its place but failed. A classic of its time.

AL

## Buchanan

Conrad von Metzke  
October 10, 1973  
San Diego, CA  
LKI: #6 March 2, 1974

## Buffalo Steak Tartare

Linda Carson/Jim Gardner  
January 1986  
Waterloo, Ontario  
LKI: #4 September 1986

## Bulletin

Robert Stimmel  
1980?  
Los Angeles, CA  
LKI: ?

## Bushwacker

Fred C. Davis Jr.  
March 1972  
Baltimore, MD and Ellicott City, MD  
Final: #234 August 31, 1991

## Buzzard's Breath

John Beamer  
1980??  
San Francisco, CA  
LKI: ?

## The Buzzard's Breath

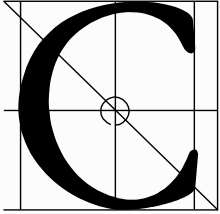
Mark G. Matuschak  
January 1977  
Boston, MA  
LKI: #88 August 1988

## By Crom

Chic Hilliker  
September 8, 1973  
Bloomington, IN  
Final: #2 October 8, 1973  
Started to facilitate an orphan game pickup.

## Byrne Syndrome

Phyllis Byrne  
Date started: ?  
Flushing, NY  
LKI: ?



C. F. Machiavelli

William C.S.A.A. Lowe  
October 10, 1983  
Location: New Westminster, British Columbia  
LKI: #2 November 15, 1983

## Caerleon

John Malay  
October 30, 1976  
Chatham, NJ  
LKI: #17 March 4, 1978

## The Caesar

Dale Nelson  
January 1971  
Ashland, OR  
LKI: #8 October 1971

## Cair Paravel

(see *The Pouch*)

## Calcutta Chronicle

Douglas E. Schaefer  
1970 (?) (#4 April 1970)  
Guilford, CT  
Final: #8 August 1970

## California

Raymond E. Heuer  
1976  
Richmond Hill, NY  
LKI: #3 date ?  
Zine of the Orphan Games Project.

## California Acres

(see *Ohio Acres*)

## California Diplomacy Newsletter

Larry Peery  
1982  
San Diego, CA  
LKI: #3 Fall 1983

## California Reports

Doug Beyerlein  
December 13, 1972  
Seattle, WA (#1-11), Menlo Park, CA (#12-25)  
LKI: #25 September 19, 1982  
A player ratings zine. The zine was called *Washington Reports* until Doug moved to Menlo Park in January 1974.

## Camelopard Cake

John A. McCallum  
May 4, 1972  
Ralston, Alberta  
Final: #3 May 19, 1972  
Temporarily picked up games for Brenton Ver Ploeg during a brief hiatus of his zine *Platypus Pie*.

## Canadian

Mark Weidmark  
May 10, 1972  
Pickering, Ontario  
Final: #2 June 1973

## The Canadian Diplomat

Robert Acheson  
December 14, 1984  
Edmonton, Alberta  
LKI: #37 February 1992 (current)  
Universally acclaimed as an extremely entertaining zine which has cartoons, witticism's and the editor's filler. Published quarterly.

## The Candido Annotated

Robert E. Johnson  
October 25, 1971  
Whippany, NJ  
LKI: #4 November 22, 1971  
Zine of the Draft Committee for a hobby Constitution. Was published by Walter Buchanan.

## Canyon

Sean J. Brown  
September 1991  
Flagstaff, AZ  
LKI: #5 February 1992 (current)

## Can't the GM Do Anything Right?

Cal White  
January 1977  
Toronto, Ontario  
LKI: #3 date ?  
An administrative zine for Cal's *Janus*.

## Caphtor

Rod C. Walker  
August 1971  
San Diego, CA  
Final: #13 July 28, 1972  
Ran a Diplomacy variant Imperialism IX-R.

## Carbon Monoxide

Steven Langs  
March 1973 ?  
Ann Arbor, MI (#1-2), Battle Creek, MI (#3-7)  
LKI: #7 date ?  
This was a carbon copy zine to pick up 1972EV from Chic Hilliker.

## Carbon 13

Fred Winter  
December 1971  
Brookfield, WI (#1-26), Madison, WI (#27-47),  
Greendale, WI (#48-49)  
LKI: #49 July 21, 1973

## Carina

Raymond E. Heuer  
October 1975  
Richmond Hill, NY  
LKI: #5 May 1976  
Semi-official zine of the Variant Orphan Rescue  
Service.

## Carn Dûm

Raymond E. Heuer  
June 9, 1974  
Richmond Hill, NY  
Final: #27 February 1977

## Carolina Command & Commentary

David Hood (#1-21)  
October 1987  
Cary, NC  
Michael Lowrey (#22-42)  
Charlotte, NC  
LKI: #43 October 1991 (current)

## Carpetbagger

Stephen Bell  
August 28, 1972  
Davidson, NC  
Final: #11 September 15, 1973  
Conrad von Metzke (San Diego, CA) published the  
final issue after Stephen folded his zine.

## Cascadia

Conrad von Metzke  
October 11, 1971  
San Diego, CA  
Final: #5 January 30, 1972

## Cathy's Ramblings

Cathy Ozog (née Cuning)  
September 1983  
Seattle, WA, Chicago, IL & Munds Park, AZ  
LKI: #45 February 1990  
"The only British zine in North America," *Cathy's  
Ramblings* was a key zine that strengthened the  
international Diplomacy hobby as the zine had a large  
quotient of British players. It featured friendly,  
"rambling" editorials by the publisher and a chatty,  
international letter column. Interspersed were comments  
on her husband's (Eric Ozog) career as a forest ranger  
and elf.  
The zine had two special features: cover-art, and  
role-playing games. Cathy ran a regular Diplomacy  
game, an international game, Downfall, Sopwith, a  
bourse and a custom role-playing game created by Cathy  
called Orknaire, in which the game reports were  
storybook narratives of character's actions. For a time  
she also had a subzine by John Caruso, FATHER KNOWS  
LESS.  
Even after the RPG "Orknaire" ended, Downfall  
players and fantasy lovers kept the entertainment running  
until the zine's fold in 1990. Her games were  
transferred to her & Eric's new zine, *Ramblings by  
Moonlight*.

PG & EO

## Caveat Emptor

Alan Levin  
August 1990  
Niles, IL  
LKI: #26 April 1992 (current)  
Open faced, xeroxed and usually 8-12 pages. *Caveat  
Emptor* was the first zine where Turbo Gunboat, a high-  
speed version of Gunboat Diplomacy, was played.  
Turbo Gunboat utilizes three week turns and prohibits  
game delays and season separations. *Caveat Emptor* is  
also the only zine in the hobby which regularly carries  
articles, essays and letters on the Holocaust, the Arab-  
Israeli conflict and present-day anti-semitism.

A. Levin

## Census

Ray Bowers  
December 27, 1972  
Kirkwood, MO  
LKI: #5 April 15, 1973  
Ray published five editions of a hobby-wide player  
census.

## Census

Paul E. Boymel  
1974  
Washington DC  
LKI: 1975  
Paul put out two editions of a census under the  
umbrella of the IDA.

### Census

There have been many efforts to list all the  
participants in the North American postal  
Diplomacy hobby:

compiler	Count	Year
John Boardman	83	1965
Ray Bowers	N/A	1972
Ray Bowers	857	1973
Paul Boymel	745	1974
Paul Boymel	N/A	1975
Fred Davis	810	1978
Dick Martin	N/A	1981
Dick Martin	807	1982
Dick Martin	888	1983
Larry Peery	1,177	1986
Dick Martin	706	1988
Julie Martin	731	1990
Doug & Mara Kent	777	1992

The methodology usually used by a compiler  
was the utilization of current publishers'  
subscriber lists. All of the figures reflected  
above are probable a little low as not every  
publisher will always submit his subscriber  
list.

## Census

Dick Martin  
1981  
Rockville, Maryland  
LKI: 1990  
Known editions were in 1981, 1983, 1988 and 1990.

## Census

Douglas Kent  
February 1992  
Rahway, NJ  
LKI: #1 February 1992

## Centurion

Russell Fox  
March 1975  
Tarzana, CA  
LKI: #42 March 24, 1978

## The Cepheids

Robert Correll  
1975?  
Toronto, Ontario  
LKI: #5 Summer 1975  
This was a novice introduction zine for the CDO.  
Issue #2 appeared in March 1975.

## Cerebral Nebula

Greg Long  
March 11, 1967  
Seattle, WA  
Final: #12 February 1968

## The Chamber

Dave Manuel  
March 21, 1981  
Bellflower, CA  
LKI: #9 September 3, 1981  
Digested with full sized print. Xeroxed. Ran one Diplomacy game and had 1 or 2 political cartoons. A little hobby news and a few letters. Dave was in junior high or high school - the fold was sudden. AL

## Cheesecake

Andy Lischett  
March 1979  
Wheeling, IL (#1), Chicago, IL (#2-46), Berwyn, IL (#47-135)  
LKI: #135 April 1992 (current)  
One of the all-time classic warehouse zines. A dry, clever sense of humor combined with gamemastering widely acclaimed as among the best around. The zine has always been run on five week deadlines and been totally free. His various special issues have been classics; one was a coloring book complete with crayons and another an actual "warehouse" which could be unfolded.

## The Children of the Storm

Edi Birsan  
July 13, 1975  
Jackson Heights, NY  
LKI: #6 October 2, 1975  
A zine to transfer orphaned games to a new home.

## Cibou

Richard Greenwell  
August 8, 1975  
Sydney Mines, Nova Scotia  
LKI: #12 October 8, 1976

## Cimmeria

Steven R. Nozik  
April 17, 1973  
Buffalo, NY; Rochester, NY  
LKI: #24 November 10, 1975

## Cimmeria Courier

Steven R. Nozik  
February 25, 1975  
Rochester, NY  
LKI: #2 April 22, 1975  
An administrative zine to his *Cimmeria*.

## Circle Trigon

Bob Ward  
February 25, 1972  
Sacramento, CA  
LKI: #40 March 1975  
The name comes from the name of the political party of the mythical aggressor nation in U.S. Army wargames.

## Cirith Ungol

Rod C. Walker  
March 2, 1970  
San Diego, CA  
LKI: #39 September 9, 1976

## Clandestine Activities

Douglas W. Acheson  
November 1988  
Barrie, Ontario  
LKI: #10 May 1990

## Clarion Gazette

Hal Naus  
1978  
Location: Chula Vista, CA  
LKI: #3 May 13, 1978  
Basically a flyer to start running a Diplomacy variant, 1978-Adz

## Claw and Fang

Don Horton  
January 1, 1973  
Sacramento, CA  
Final issue: #124 March 20, 1981.  
Don announced in his first issue that he intended to keep this zine on a very fast schedule once he got his games going. He planned to set 15 day deadlines in every month except February, August and December, and come out on the first and 16th of each of the other months. And, the amazing thing is that he actually did this all the way through May 1975. After that, the decay of the postal system forced him to go to monthly deadlines most of the time, just like we mere mortals.  
Usually, *C & F* concentrated on games, with little editorial matter, but Don would occasionally tell us something about his trips to Europe and other personal matters. I believe the zine was dittoed until the end. In 1974, Don was co-founder of the Mensa Diplomacy SIG within Mensa, and Don volunteered to run all of the Mensa regular games in *C & F*. The first ten all-Mensa games were run to a finish in his zine. In 1980, due to changed circumstances, Don announced that he would start no, more games, but he ran every game then going to completion in a professional manner. No other zine had ever matched *C & F* in regularity and GM quality. It was sorely missed when it folded.

FCD

## Cloak & Dagger

Randy Christopher  
January 14, 1974  
San Martin, CA  
LKI: #4 April 25, 1974



## Clue & Key

W. E. J. Hinton, Jr.  
November 24, 1976  
Nashua, NH  
Final: #5 April 6, 1977

## Coat of Arms

Steve Arnawoodian  
September 1981  
Lansdale, PA  
Final: #33 August 17, 1984  
Tom Swider had a subzine, EXPLETIVE DELETED.

## Command

Dennis Agosta  
October 18, 1975  
Blacksburg, VA (#1-5), Newark, NJ (#6-11),  
Belleville, NJ (#12-21), Dumont, NJ (#22-26)  
LKI: #26 April 24, 1978  
Dennis attempted a restart of this zine; an issue #1  
appeared in December 1985.

## Command Post

John Mirrassou  
December 20, 1973  
Morgan Hill, CA  
LKI: #22 August 1975

## The Communist Diner

David Berk  
July 1986  
Wilmette, IL  
LKI: #4 October 1987

## Comrades In Arms

Tom Swider  
August 1986  
Collingswood, NJ  
LKI: #45 May 1992 (curr ent)  
Home to Paul Kenny's subzine STANDARD  
DEVIATION which runs variant games.

## The Concert of Europe

Michael Lee  
May 1984  
Eugene, OR  
LKI: #9 January 1985

## Conciliatory Notes

Larry Peery  
Date: ?  
San Diego, CA  
LKI: #10 date ?

## Concordia

Tom Mainardi  
May 1990  
Norristown, PA  
LKI: #17 April 1992 (curr ent)

## Conflict

Jeff Sloan  
1981  
Rochester, MN  
LKI: ?

## The Conglomerate

Jerry Paulson, Greg Costikyan & Scott  
Rosenberg  
May 1, 1976  
New York  
Final: #6 September 26, 1976  
Formed as a merger of *Imladris*, *Urf Durfal* and *The  
Pocket Armenian*, each of its six issues had a different  
title:  
The Pouch  
Veritas Vincit  
The Pocket Mongolian, Bastard Son of Pouch  
The Marxubarxu Garbalette  
The Prewrand Feltist  
The Besh Papers  
Although jointly produced by three of the most  
brilliant of the New York Conspiracy editors, the zine  
was less than the sum of its parts, producing little non-  
game material other than a variant and some interesting  
press. After the last issue Costikyan continued  
publishing via *Urf Durfal*, *Grandson of Pouch*. GC

## The Continual Crisis (continued)

Tony Doussette  
June 1988  
Richardson, TX  
LKI: #31 April 1992 (curr ent)  
Included as one of its features is the MENSA #28  
game.

## Corsair

Bob Speed  
1966  
Richland, WA  
LKI: #14 January 30, 1967  
Catered to Eastern Washington players.

## Costa

Hal Naus  
May 20, 1967  
Chula Vista, CA  
Final: #27 January 1972

## Costaguana

Conrad von Metzke  
April 1, 1965  
San Diego, CA  
LKI: #219 May 30, 1992 (curr ent)  
The hobby's ninth zine ever, it has had an illustrious  
and checkered career; Conrad's main zine has had at  
least five stops and starts over the years. The data  
available on those runs is as follows:  
April 1, 1965 - October 15, 1966  
February 17, 1968 - ?  
Finished #1 in the Runestone Poll in 1986 and 1987.

## The Council Courier

John Boyer  
July 12, 1972  
Carlisle, PA  
LKI: #15 October 18, 1975  
The IDA's Officer's zine. Fred Davis and Edi  
Birsan also edited this publication. Additional issues  
were produced after #15, some of them entitled *Not a  
Council Courier*. The circulation of the zine was small  
as it was restricted to IDA officers and a few others.  
Being the house organ of the IDA, it's existence  
dissolved with the IDA in June 1979.

## Countermeasures

Bill LaFosse  
Date: ?  
Trenton, Ontario  
LKI: #20 September 1990

## The Cream Shall Rise!

July 1985  
Bruce Linsey  
Albany, NY  
Final: #4 July 1988  
Was the official publication of the Runestone Poll Custodian. Included results on and statistics about the annual Poll. See also its successor zine, *The Roar of the Crowd*.

### The Runestone Poll

The Runestone Poll was founded in 1977 by John Leeder, publisher of *Runestone*, to provide a method of having hobby participants vote for their favorite or 'best' zines. This annual poll has continued unbroken to this date. Randolph Smyth took over the custodianship of the Poll in 19\_\_ and in 1985 it was turned over to Bruce Linsey. In 1989 Eric Brosius became the new Poll Custodian. The methodology of the Poll has been to have voters rank each zine they have seen on a scale of 1 to 10. A ranking of Diplomacy gamemasters was added in 1978 and subzine tallies were added in 1983.

## Crimson Sky

Michael Gonsalves  
February 1990  
Hagerstown, MD; Dubois, PA  
LKI: #26 May 1992 (current)

## Cross Rifles

Joseph A. Santella  
November 1987  
Brewster, NY  
LKI: #8 September 1988  
Included Bob Sweeney's subzine FIXED BAYONETS.

## Crumbedgon

(see *The Rigot*)

## Crush!!

Karl Pettis  
January 8, 1972  
Gainesville, FL  
LKI: #43 September 1, 1973

## The Cruxcible

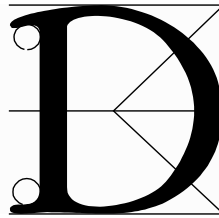
Michael Crane Jr.  
Date started: ?  
Northfield, NJ  
LKI: 1982?

## Cum Grano Salis

George Parkanyi  
June 1977  
Vanier, Ontario  
LKI: #8 March 1978  
Co-editors were Doug MacLaughlan, Brian Holland and Mike Dominskyj.

## The Curator

Jim Meinel  
May 15, 1991  
Anchorage, AK  
LKI: #8 March 8, 1992 (current)  
Service zine of the Encyclopedia of Diplomacy Zines Project. It appeared 4-6 weeks apart and kept the project's contributors informed as to the status of the data collection, examples of material needed and published drafts of portions of the encyclopedia for comment and discussion.



D-Day

Ron Brown  
October 1984  
Low, Quebec & Ottawa, Ontario  
LKI: #7 May 1985  
This was Ron's warehouse zine after *SNAFU* folded.

## DIJAGH

Glen R. Taylor  
October 31, 1982  
Rockville, MD  
LKI: #9 August 1983  
The acronym is Diplomacy is Just a Goddamn Hobby. As a historical footnote, Glen committed suicide in February 1984.

## DMZ

Jeff Suchard  
February 1990  
Newport Beach, CA  
LKI: #13 April 17, 1991

## DNYMPA Newsletter

Robert Bryan Lipton (#1-5)  
October 20, 1974  
Easton, PA  
Scott Rosenberg (#6-8)  
Jamaica, NY  
Greg Costikyan (#9-13)  
New York, NY  
Brad Hessel (#14-16?)  
New York, NY  
LKI: #16 March 19, 1978  
Duh New York Mafia Protection Association was founded in 1974 and was a grouping of various New York area Dipzines, who agreed mutually to guarantee each others' games - that is, if any one zine ceased publication for some reason, the others would take over its games. It served, therefore, as a first recourse for orphan games, with the Orphan Rescue Service (precursor to the OGP) as a backup. The newsletter was published irregularly - whenever games were needed to be transferred - by the organization's Capo di Tutti-Frutti, whoever he happened to be at the time.

GC

## The Dailey Planet

Lee Childs  
March 9, 1971  
Sherman Oaks, CA  
LKI: #25 June 1, 1972

This zine was called *The Great Limbourg Gazette and Berzerkley Bark Holy Bible Crusade with Friends the United Fug Federation and Bodnic Review Blues Brigade??* for issues #1-8.

## Damn the Torpedoes

Greg Fritz  
October 29, 1981  
San Diego & Bonita, CA  
LKI: #7 1982

## Dark Mirror

Audrey Jaxon  
November 1988  
Costa Mesa, CA  
LKI: #9 May 1990

## De Poignarder

Dean Schwass  
November 4, 1972  
Ludington, MI  
Final: #12 May 7, 1973

The name is French for "The Dagger." Co-editor:  
Bob Matthews. This was a carbon copy zine.

## The Deck of Many Things

Tony E. Kniaz  
March 1976  
Detroit, MI  
LKI: #27 June 6, 1978

This zine was a combination of three previous zines:  
*Ragweed*, *IGHiP* and *Novgorod*.

## Delusions of Grandeur

Vern Schaller  
Date started: ?  
Cherry Hill, NJ  
LKI: 1983?

## The Demon's Home

Randy Christopher  
1974?  
San Martin, CA  
LKI: #5 April 1985

## Der Brandenburger

John Mensinger  
December 1969  
Modesto, CA  
Final: #10 September 1970

## Der Fliegende Holländer

Donald G. Wileman  
July 1, 1976  
Lindsay, Ontario  
LKI: #16 September 1977

## Der Gross Der Militarisch

Pierre La Breche, Jr.  
1980?  
Montreal, Quebec  
LKI: ?

## Die Munich Zeitungsente

Mitch Scheele  
1971?  
Location: ?  
LKI: #10 Sept 1971 or 1972

This was an extremely bizarre publication that had wild press releases, cartoons and drawings which were all crammed in so tight that a mere perusal of the zine was a major effort.

## Dies Irae

Conrad von Metzke  
October 7, 1968  
San Diego, CA  
Final: #9 January 29, 1972

## Diman

Brad Hessel  
June 29, 1975  
Tarrytown, NY (#1-25), New York, NY (#26-41)  
LKI: #41 May 6, 1978

## Ding Dong Dippy

Perry Andrus  
February 1971  
Irvine, CA  
Final: #10 February 29, 1972

## Dipadeedoodah!

Phil Reynolds  
January 1989  
Sarasota, FL  
LKI: #23 April 1992 (current)

## DipCon

DipCon is the annual North American Diplomacy convention. It grew from modest beginnings out of John Koning's home in 1966 to its present event where people from all over the continent attend. Each year's site is rotated and a steering committee is formed each year to plan and run the convention. The following is a list of prior DipCons held:

I	1966	Youngstown, OH
II	1969	Youngstown, OH
III	1970	Oklahoma City, OK
IV	1971	San Diego, CA
V	1972	Chicago, IL
VI	1973	Chicago, IL
VII	1974	Chicago, IL
VIII	1975	Chicago, IL
IX	1976	Baltimore, MD
X	1977	Lake Geneva, WI
XI	1978	Los Angeles, CA
XII	1979	Chester, PA
XIII	1980	Rochester, MI
XIV	1981	San Mateo, CA
XV	1982	Baltimore, MD
XVI	1983	Detroit, MI
XVII	1984	Dallas, TX
XVIII	1985	Seattle, WA
XIX	1986	Fredericksburg, VA
XX	1987	Madison, WI
XXI	1988	San Antonio, TX
XXII	1989	San Diego, CA
XXIII	1990	Chapel Hill, NC
XXIV	1991	Toronto, ONT
XXV	1992	Kansas City, MO

The event is also known as The North American Diplomacy Championships.

## DipCon San Diego

Larry Peery

Date started: 1974?

San Diego, CA

Final: #4 Date 1974?

An administrative zine to coordinate preparations for DipCon IV.

## Diplodeur

Robert E. Johnson

August 1968

Bergenfield, NJ (#1-21), Whippany, NJ (#22-82)

Final: #82 March 6, 1973

## Diplodocus

Pierre Touchette

1986

Gatineau & Hull, Quebec

LKI: #12 January 1992 (current)

## The Diplomacy Baron

Rod Zaccalini

October 18, 1975

North Hollywood, CA

LKI: #10 July 10, 1976

## Diplomacy by Fluorescence

Dan Stafford

1981

Columbus, OH

LKI: #15 1981

## Diplomacy By Moonlight

Eric Ozog

1979

Chicago, IL

Final: #46 March 9, 1983

First started as a subzine in *Claw & Fang* and *Le Front De Liberation Du Diplomacy*. First independent issue was #29 May 1981. Political and feudy, *Diplomacy by Moonlight* was short-lived, as its publisher burned the candle from both ends. Open-page reduced format. The only zine to set its publishing schedule based on the phases of the moon. Heart of the Midwest Mob. Ran lots of games, and reviews and pictures of Chicago and Madison Cons, but it was more famous for its elegant layout and artwork, and "gentle" (low-key?) style and humor. Was responsible for the entry of Terry Tallman into Dipdom, and the beginning of the "Toad and Today Poll."

PG & EO

## Diplomacy Digest

Mark L. Berch

July 1977

Alexandria, VA and Silver Spring, MD

LKI: #130 October 1991 (current)

## Diplomacy Downs

Bruce Reiff

August 14, 1990

Cincinnati and Powell, OH

LKI: #11 August 19, 1991

## Diplomacy Gamer Reports

Howard Johnson

August 21, 1975

Provo, UT

LKI: #4 May 11, 1976

Continuation of Howard's *The Stuttgart Empire Esquire* after he moved to Provo from Minnesota.

## Diplomacy Handbook

John Boyer

1973-1974

Carlisle, PA

Edi Birsan

1975

Jackson Heights, NY

Len Lakofka

1976

Chicago, IL

Greg Costikyan

1977

New York, NY

A series of manuals published annually by the IDA and intended to be a touchstone volume for the entire hobby. Early editions were dominated by strategy articles. In 1976 Len Lakofka put out a Publisher's Handbook instead. Costikyan's edition, with the usual New York Conspiracy casual disregard for serious hobby aspirations, was chock-a-block with humor pieces, variants, and reprints of hobby press.

GC

## Diplomacy Laurels

Larry Peery  
1982  
San Diego, CA  
LKI: #8 April 1984

## Diplomacy Review

John Boyer (#1-9)  
June 14, 1972  
Carlisle, PA  
Ben Grossman  
February 1977  
New York, NY  
Jerry Jones  
1977-1978  
Pasadena, CA  
W.E.J Hinton Jr.  
1979  
Nashua, NH  
Rod C. Walker  
1979  
Encinitas, CA  
Scott Marley  
Santa Ana, CA  
LKI: ?

Official publication of the International Diplomacy Association. Published quarterly.

## Diplomacy Today

Darrel Plant  
October 1988  
Portland, OR  
LKI: #9 September 1989

## The Diplomacy Tribune

Gerald Todd  
April 1989  
Baltimore, MD & Pasadena, MD  
Final: #27 June 1991

## Diplomacy World

Walter Buchanan (#1-15)  
January 1974  
Lebanon, IN  
Conrad von Metzke (#16-20)  
June 1977  
San Diego, CA  
Jerry Jones (#21-27)  
1979  
Pasadena, CA  
Rod C. Walker (#28-39)  
1981  
Encinitas, CA  
Kathy Caruso (née Byrne) (#40)  
Date: 1985  
Location: Flushing, NY  
Larry Peery (#41-59)  
Date: 1985  
San Diego, CA  
David Hood (#60-64)  
Date: October 1990  
Hickory, NC  
LKI: #66 Spring 1992 (current)

## Diplomacy World Anthology

Larry Peery  
Date started: ?  
San Diego, CA  
LKI: #4 ?

## Diplomacy World News

Larry Peery  
Date started: ?  
San Diego, CA  
LKI: 1989?

## Diplomag

Fred C. Davis Jr. (#1-42)  
July 15, 1976  
Baltimore, MD  
Ron Brown (43-51)  
October 1981  
Low, Quebec  
Bruce Poppe (#52-66)  
Columbia, MD  
Fred C. Davis Jr. (#67-101)  
June 1986  
Ellicott City, MD  
LKI: #105 May 1992 (current)

This is the bimonthly newsletter of the Mensa Diplomacy SIG. It began as a very irregular one-page flyer established for the purpose of rounding up enough Mensans to get a game or two of Postal Dip going. The actual games were farmed out to other Mensa publishers, with Don Horton's *Claw & Fang* being the venue for the first nine or ten games.

The first eleven issues were entitled *Diplomensa*. The name *Diplomag* first appeared with issue #12 in July 1976. A bimonthly schedule was adopted in January 1977. Gradually the zine expanded to four pages and then to six as news items and features were included. While all of the regular games continued to be run by other GM's, a variant game, "Swiss Dip", began in November 1978. Since then, there has usually been one game in the newsletter, with the alternate month game reports going out by flyer to just the players.

Much of the material in *Diplomag* is repetitive, as it serves to introduce novices to the game of Diplomacy and to the general postal Diplomacy hobby outside of the Mensa SIG. Articles on how to write orders and other play-of-the-game material is common, along with reports on the editor's attendance at various face-to-face Diplomacy conventions.

FCD

## Diplomania

Don Miller  
February 1966  
Wheaton, MD  
LKI: #33 August 3, 1973

## Diplomat

(see New York Diplomat)

[Editor's note: The following three zines entitled 'The Diplomat' were all completely separate ventures.]

## The Diplomat

Eric Just (#1-71)  
November 29, 1967  
Paoli, OK (#1-66), Oklahoma City, OK  
(#67-71)  
Rod C. Walker (#72-94)  
January 5, 1975  
Encinitas, CA  
LKI: #94 October 1976

Eric Just and Jeff Key were among the handful of people who independently "invented" the postal Diplomacy hobby after Dr. Boardman's *Graustark* in 1963.

## The Diplomat

John Pack  
Date started: ?  
Location: Los Alamos, NM  
LKI: #24 1981

## The Diplomat

David Kleiman  
November 1982  
Indianapolis, IN  
LKI: ? April 1987 (#48 September 11, 1985)

*The Diplomat* was one of those rare zines in which you would play Diplomacy at the speed of light. Yes, we're talking a three week zine. At the time, in the mid-80's this was not as unheard of as it is now, nor was it commonplace as in the seventies. The speed brought many gamers into the Dave Keiman product, those who did not mind that there was little, if any, reading material to the zine. Each page featured its own game with maps, and all player addresses were listed on the back page to aid player negotiations. There were a few variants, but for the most part Dave ran straight Diplomacy with few GM errors and few delays.

Dave himself was one of the backbones of the hobby, involved in statistics and other projects along with his zine. He was also a pioneer in the use of computers to publish as well as GM his games. Dave was forced to fold in 1987 due to his wife's illness, and the hobby lost a great contributor. The orphaned games were used by their new GMs to start new zines - *Carolina Command & Commentary* (David Hood) and *Dragnet* (Steve Cooley).

DH

## Diplomatic Contraband

Ken Peel  
November 1988  
Silver Spring, MD  
Final: #5 September 1989

*Diplomatic Contraband* only appeared 4-5 times, but it was a significant undertaking by the former *Zine Register* editor. Ken set out to have a zine for playing Diplomacy by real-life diplomats, i.e. State Department employees around the world! (Ken himself was a State Department employee) Much of the negotiations in the fledgling games were sent by real life diplomatic pouch (wow!) and the reading material was focused on actual diplomatic stuff. Ken suffered major brownout fairly quickly, but many of his players found homes in other zines.

DH

## Diplomatic Immunity

Mike Legg  
September 8, 1990  
Escondido, CA  
LKI: ?

## The Diplomatic Journal

Roger Oliver  
April 1, 1975  
Denville, NJ  
LKI: #29 November 1977

## Diplomatic Pouch

L. Anderson(?)  
Started: ?  
Location: ?  
LKI: 1989?

## The Diplomatic Rag

Kate Robison  
September 1985  
Maple Valley, WA  
LKI: #53 April 1989

This zine was founded to run a section of her Asian Dip variant, at a time when she did not know that there was a postal Diplomacy hobby. All of her players were friends and acquaintances from Oregon and Washington state. This was at least the fifth time that postal Dip was invented independently. Near the end of 1986, she read the semi-annual listing for the Diplomacy SIG which appears in Mensa's national magazine, and wrote to ask me, "Oh, you play Diplomacy by mail, too?" I then brought her into the mainstream, and soon had her GM'ing one of the MENSA SIG games.

This was an open-face xerox zine, which I believe only ran two games in its history; Kate's Asian Dip I, and 1987 HO, a MENSA game. When the latter ended, Kate folded her zine, as she found it more fun to play Dip than to act as GM. Her Asian Dip design was one of the best ever made by a novice. With some slight modifications by Phil Reynolds, Asian Dip II is considered one of the better variants being offered today.

## Diplomensa

(see *Diplomag*)

## Diplophobia

Don Miller  
July 16, 1966  
Wheaton, MD  
Final: #114 July 31, 1973

## Dippy

Jim Benes  
July 30, 1972  
Hinsdale, IL  
LKI: #327 (Vol. 21 #7) May 17, 1992 (current)

The zine is a supplement to *The Sunday Western Star-Post-Free Press*.

## The Dippy Doings

Matt Gallagher  
Date started: ?  
Location: ?  
LKI: ?

This was a PBEM zine on which scant data exists.

## The Dippy Sheet

Zane Parks  
July 2, 1973  
Madison, WI  
LKI: #4 December 20, 1973

## Dipsomania

Scott Hanson  
1981  
Minneapolis, MN  
LKI: #2c 1982

## Dipsomania

Don Miller  
July 12, 1966  
Wheaton, MD  
Final: #16 February 10, 1968

## D.O.G.S. of War

Kevin Kinsel  
December 1989  
Mission Viejo, CA  
LKI: #25 April 1992 (current)

## The Dogs of War

John Daly  
August 21, 1979  
Rockwell, NC  
Final: #76 January 1985

## Domer Dip

Matthew Miller  
Date started: ?  
Notre Dame, IN  
LKI: June 1991 (?)

## Domination

John Coleman  
September 4, 1973  
Windsor, Ontario  
LKI: #22 November 1, 1973

## Don't Knock the Rock

Michael Rocamora  
January 1974  
New York, NY  
Final: #31 February 29, 1976  
Michael's zine to pick up and finish 1973AQ from James Massar's *SPQR*.

## Doomaflickies

Duane Linstrom  
February 1973  
Gilroy, CA  
Final: #36 April 17, 1975

Duane was an extremely funny and entertaining writer. He was an elementary school teacher who eventually folded his zine because he could not reconcile the deceit the game entailed to the values he had to teach at school.

## Dorsai

Frank McIlvaine  
April 23, 1974  
Eden, Avon & Deer Park, NY  
Final: #46 February 4, 1977  
Primarily a carbon copy zine.

## Dot Happy

Allen Wells  
February 27, 1981  
Framingham, MA  
LKI: #24 February 28, 1982  
A favorite of many hobbyists. The first discussion of how a play by electronic mail game would be occurred here. Although *Mad as Hell* started the first PBEM game, Allen subsequently ran several such games in *Dot Happy*.

## Down 'n Dirty

Dave Marshall  
December 10, 1980  
Russellville, KY  
LKI: #46 April 1983

## Down at the Mouth

Vince Lutterbie  
February 1989  
Marshall, MO  
LKI: #28 March 1992 (current)

A zine dedicated to playing games (though with a little artwork and occasional short article). Offerings include Titan, Acquire, Kremlin as well as Gunboat, Regular and 7x7 Gunboat games. Games as also carried on flyers between regular issues. The pubber is also a regular host of orphaned games.

AY

## Down the Tubes

Greg Fritz  
July 31, 1983  
San Diego, CA  
LKI: #17 February 1985

## Dragnet

Steve Cooley  
October 1987  
Palmdale, CA  
LKI: 1989 ?

*Dragnet* was the rather painful home of orphaned games of *The Diplomat* by fierce Dipper Steve Cooley. While being one of the best players in the hobby, Steve was not a good GM nor was he a timely publisher. The 7-8 issues of the zine were published over a two year period, with the games finally being completed by other GMs. The name of the zine came from Steve's rather unique occupation (in this hobby, anyway): a policeman<sub>BH</sub>

## The Dragon & the Lamb

Steve McLendon  
February 1977  
Webster, TX  
LKI: #65 May 1982

Steve had an occupation which was almost a natural for providing reading material in a postal Diplomacy zine: he worked at the Johnson Space Center at the monitors whenever a spacecraft was launched. In one issue, Steve described exactly what he was doing during a launch and even went so far as to include a diagram of his area so his readers could locate his desk if they were watching on TV. He also described NASA planning and events from time to time. The zine finished second in the 1979 Runestone Poll.

This zine was frequently confused with Bob Sergeant's zine *St. George & the Dragon*. Jeff Richmond appeared as a guest GM in the zine.

The press of his professional responsibilities caused Steve to fold his zine in 1982.

FCD

## The Dragon's Lair

Stephen Wilcox  
September 1984  
Houston, TX  
LKI: #12 June 1987

Zine of the Dragonstooth Rating System. Published by Pete Gaughan.

## Drawof

Jim Murphy  
February 14, 1973  
Van Nuys, CA  
Final: #18 July 1974

## Dreadnaught

Vern Schaller  
1980?  
Cherry Hill, NJ  
LKI: #4 1980

A gunboat Diplomacy tourney.

## Dune

Edi Birsan  
November 24, 1972  
Hopewell Junction, NY (#1-34), Fishkill, NY  
(#35-52), Jackson Heights, NY (#53-83)  
LKI: #83 February 15, 1976

## Dunvegan

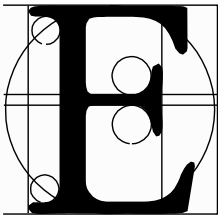
Norman McLeod  
December 1968  
McLean, VA  
Final: #4 March 1969  
Administrative zine for his main zine *Xanadu*.

## Dynasty

Adam Gruen  
August 1975  
Harrison, NY  
LKI: #11 July 1976

## Dystopia

Tom Engelhardt  
Date started: ?  
Ft. Sam Houston, TX  
LKI: #4 September 1988



EFGIART

Doug Beyerlein  
November 1967  
Seattle, WA and Menlo Park, CA  
Final: #186 May 4, 1985  
Doug's legendary zine devoted to nothing but picking up and completing orphaned games.

## Orphans

Since the inception of the postal hobby players have been plagued with the problem of gamemasters abandoning their games, most often in connection with a fold of the parent zine. Other publishers usually pick up the games either on their own or through a formal orphan service (if one exists in the hobby at the time). Perhaps the most famous of the zines specifically devoted to finishing out orphan zines was *EFGIART* by Doug Beyerlein. Other such zines were *Gehenna* by Rod Walker and *Little Orfan Annie* by Herb Barents.

The first organized effort to identify orphaned games and rehouse them was by Conrad von Metzke (Orphan Game Honcho), and subsequently passed on to Greg Warden. The U.S. Orphan Service was created in 1980 to identify abandoned games and rehouse them. John Daly held that post for three years. Other USOS Custodians have included Rod Walker, Jim Burgess and Scott Hanson. The current Custodian is Eric Ozog.

Variant games have also had separate orphan projects. Raymond Heuer ran the Variant Orphan Rescue Service (see *Carina*) in the mid-seventies and Dick Vedder founded *Phoenix* in 1973 to finish orphaned variants. Robert Sacks took over publishing that zine in 1975 and in 1978 started *The Flying Orphan*.

## East of Eden

Jack H. Masters  
February 18, 1981  
Valencia, CA  
LKI: #20 1982  
Game results zine which accompanied his main zine, *Black Frog*.

## East Wind

Barry Eynon  
December 5, 1973  
Ann Arbor, MI  
Final: #19 October 29, 1974  
Ran 1973HT on flyer.

## Eastfold Vale

Eric Ozog  
1982  
Chicago, IL  
LKI: #3 ?

## The Eccentric Diplomat

Publisher: ?  
Date started: ?  
Location: ?  
LKI: ?  
Play by electronic mail zine on Compuserve. Runs variants.



## Ectopia

Pete J. Gaughan  
November 1984  
Dallas, TX  
Final: #6 August 1985  
Newsletter of DipCon 18 in Seattle.

## The Edge of Creation

Buddy Tretick (aka Bernie Oaklyn)  
May 1985  
Silver Spring, MD  
LKI: #4 September 1985

## Eggnog

Konrad Baumeister  
September 1978  
Hales Corners, WI and Washington DC  
LKI: #59 1980

Published on blue mimeo with mustard colored paper, done open-face with two columns per page. The zine was extremely prompt and well gamemastered. Konrad also discussed music (rock) and politics. A good zine with a personality.

AL

## 8th Stab

Charles Spiegel  
1976 ?  
Springfield, PA  
LKI: ?

This zine was mentioned in *St. George & the Dragon* issue #1 on 2-7-76.

## El Conquistador

Gordon W. Anderson  
September 1973  
Chicago, IL  
LKI: #15 April 1, 1976

This zine was offset printed.

## El Dorado

Richard Vedder  
May 1972  
San Diego, CA  
LKI: #6 June 15, 1974

Zine devoted to rating systems for variant games. Included were records of variant games played also.

## Electra Glide Blue

Cal White  
June 5, 1977  
Toronto, Ontario  
LKI: #18 May 7, 1978

## The Electric Penguin

John Mirrassou  
January 1, 1984  
San Jose, CA  
LKI: #5 November 4, 1984

A zine with a short happy life full of humor and partly written by Fester Troll. *EP* never did run a game, although it reviewed DafCon and chatted about hobby celebrities. A sixties-era throwback philosophy.

PG

## Electronic Protocol

Eric Klien  
October 1988  
Chelmsford, MA; Las Vegas, NV  
LKI: #246 October 1991 (current)  
Play by electronic mail zine. Runs on Internet.

## Emhain Macha

Michael Mills  
October 29, 1979  
Macedon and Sloatsburg, NY  
Final: #50 September 1984

## En Passant

Greg Warden  
November 1970  
Philadelphia, PA  
LKI: #78 September 4, 1976

## The End Justifies the Means

James M. Briggs  
August 1, 1983  
San Diego, CA; El Paso, TX  
LKI: #7 April 30, 1984

## Entropy

Jason Bergmann  
June 1989  
Atlanta, GA  
Final: #8 dated ? (#7 June 1990)

A short lived zine that folded after eight issues. A number of Diplomacy games were offered and there was also plenty of editorial comment. A subzine (THE RETURN OF THE MILE-LONG SUBZINE) filled out the remainder of the zine.

AY

## Envoy

Roy W. Henricks  
January 15, 1979  
Pittsburgh, PA & Richmond, VA  
LKI: #44 December 1983

## Erebor

Ken Halpern/Brian Lorber  
September 1, 1981  
Great Neck, NY  
Final: #3 November 11, 1981

*Erebor* was a sister zine of Eric Kane's *Anduin* and was published by a couple of Eric's friends. Unlike *Anduin*, however, *Erebor* never got off the ground and folded after only three issues, primarily due to the lack of interest on the part of its editors (Lorber dropped out of the project after the first issue). *Erebor* was an open page zine, more or less similar in appearance to *Anduin* in its early days. It carried one game of Dip which was transferred to *Anduin* upon its fold.

SC

## Erehwon

Rod C. Walker  
July 5, 1966  
Fremont, NE (#1-2), APO NY (#3-13), Rantoul, IL (#14-30), San Diego, CA (#31-84), Encinitas, CA (#85-128)  
Final: #128 December 17, 1984

The Rod Walker Award for literary excellence in this hobby is given annually to that hobbyist who has most closely approached the ideal set by the award's namesake; this was his zine, *Erehwon*, ("nowhere" spelled backwards) the one in which he set the standard. No more brilliant writer have we ever seen in our ranks. At some point or other in his career, Rod Walker did everything there was to do, and did it as well as it has ever been done. His writings - and the sheer volume of those is staggering - were alternately funny, serious, outrageous, compromising, instructive, offensive, brash, semi-obscene, and always - always - interesting. A great deal of this zine had nothing to do with the hobby, being devoted to flights of fancy on topics ranging from Egyptian history to the symphonies of Shostakovich to

limerick-writing to the Bible to the thrill of living unwillingly in Nebraska to \_\_\_\_\_ (fill in the blank with anything, it was probably covered). The occasional quizzes he ran were masterpieces of broad-spectrum knowledge.

Just one example of his abilities was a continuing series he did on the "Chronicles of Req-Lav." These, written in Biblical verse fashion, discussed the long-ago problems of a country called "Meri-Ka," which was ruled by a character called "Nyx-sun the Twice Scorned." The highlight was the report of the great meetings of the Followers of the Pachyderm and the Donkey, written in 1972.

The history of this great zine is filled with stops and starts. The first gap in the publication of *Erehwon* came from September 1972 to February 1974 while Rod recovered from personal problems. From 1974 to August 1976 Rod started up again, evolving the production side of his effort from ditto to mimeograph to finally xerox. Issue #100 loomed before Rod, but in August 1976 with issue #99 he announced he was ceasing publication.

In 1979 Rod started up a quarterly poetry magazine and borrowed the title *Erehwon* for it. It's numbering system started at #101, skipping #100. This effort lasted two years.

In 1983 the zine was revived to run a single game of postal Diplomacy. Then in December 1983 issue #100 of *Erehwon* came out, only 7 years late! After that Rod produced his final series of issues from #119 to his final issue #128 in December 1984.

Rod was at various times Boardman Number custodian, orphan games director, editor of *Diplomacy World*, author of the Diplomacy book sold by Avalon Hill, organizer of DipCon, designer of excellent variants, keeper of rating systems, and a host of other things too numerous to list or even remember. He was also a pioneer of "gay lib" in postal gaming, which at the time was scandalous stuff but has since become just another byway of an amazingly eclectic hobby.

Rod has left the hobby and returned more often than most, and who knows, he may yet return again. In the meanwhile, he lives in Coastal San Diego, helping to manage a dog kennel and doing what he does best - writing.

CvM & FCD

## Escore

Rod C. Walker (#1-2)

November 25, 1976

Encinitas, CA

Conrad von Metzke (#3-10)

San Diego, CA

LKI: #10 September 30, 1977

## Euralia

Jim Sanders

November 1966

New York, NY

Final: #6 February 1967

## Europa Express

Gary L. Coughlan

January 29, 1981

Memphis, TN

Final: #55 December 1986

This was one of the earlier "digest"-size offset-printed zines, with Gary going from a full-page layout to digest with issue #10. Within one year of its appearance, it had become the standard by which all zines were measured. *EE* finished in first place on the Runestone Poll in 1982, 1983 and 1984, third in 1985 and 2nd in 1986. It is considered by many to have been the top zine of the 1980s.

There was a great deal of editorial material in *EE*: a large number of subzines, editorial cartoons with the games, maps, "Focus on Fakes," *Dip*scriptions, a special issue #12 devoted solely to women in the hobby past and present, and much more. Somehow, Gary still kept to his five week publishing schedule! The mission of his zine was to bring the European and American/Canadian hobby into closer contact via games, subzines and letters.

*EE*'s letter column was on an excerpt basis by grouping related subjects together rather than printing the entire letter at once. The letter column was based on that of a British zine called *Putty Riffo*.

An incredible amount of material was packed into its 32 to 48 pages. An ongoing feature was the Chronology of World War I, which covered events in the whole world, not just Europe. Unfortunately, this had only reached to March 1917 when *EE* folded, so it didn't get into the era of American involvement.

Eventually, as happens to all of us, his priorities changed in 1986, and Gary changed *EE* to a ten week publishing schedule. After the December 1986 issue, there was a hiatus, followed by a sad note from Gary announcing the demise of this zine.

There were fourteen subzines which appeared during the zine's run:

Savonlinna  
Comps & Miams  
Mass Murders  
Mos Eisley Spaceport  
The Beholder  
E\*S\*A\*D  
Femme Fatale  
Echo of Doom  
Only Yesterday  
Bahnhof Zoo  
Flick of the Wrist  
Humboldt  
Les Imbeciles Heureux  
Debi's Filler  
Foot in Mouth

Michael Mills  
Michel Liesnard  
Bob Osuch  
John Michalski  
John Kelley  
Mark Fassio  
Robyn Finley  
Bruce Linsey  
Nelson Heintzman  
?  
Don Williams  
Kevin Tighe  
?  
?  
John Caruso

FCD & GLC

## Evening's Empire

Len Scensy

April 1974

Rochester, MI

Final: #12 April 1975

Picked up and ran two orphan games.

## Every Little Thing

Keith Sherwood

September 5, 1982

Los Alamos, NM & La Jolla, CA

LKI: #4 February 20, 1984

The official zine of the Apple Archives, Keith's collection of Diplomacy zines.

## Everything...

Conrad von Metzke (#1-18)  
 October 28, 1972  
 San Diego, CA  
 Doug & Marie Beyerlein (#19-34)  
 October 1974  
 Palo Alto, CA  
 Cal White (#35-41)  
 November 1977  
 Toronto, Ontario  
 Dennis & Bernadette Agosta (#42)  
 November 1978  
 Dumont, NJ  
 Lee Kendter, Sr. (#43-48)  
 February 16, 1980  
 Philadelphia, PA  
 Don Ditter (#49-56)  
 June 1981  
 Stamford, CT; Florida, NY  
 Kathy Caruso (née Byrne) (#57-61)  
 June 1983  
 Flushing, NY  
 Bill Quinn (#62-68)  
 August 1984  
 Conroe, TX  
 Steve Heinowski (#69-80)  
 August 1986  
 Oberlin, OH  
 Don Williams (#81-82)  
 June 1989  
 Lancaster, CA  
 Gary Behnen (#83-85)  
 March 1, 1991  
 Olathe, KS  
 LKI: #85 May 1992 (current)

The entire name of this statistical compendium is *Everything You Always Wanted to Know About Diplomacy, But Had Better Sense Than to Ask*. It is the zine of record for non-variant postal Diplomacy games played. Gamestarts are reported here as are the final results of each game finished. The zine is published quarterly. It is also the zine of the Boardman Number Custodian, the individual responsible for assigning an identifying number to each game.

## PUBLISHERS OF EVERYTHING:

In the early days of the publication it was possible for the editor to also publish the zine. When the hobby grew the two tasks became unmanageable for one person. Putting out an edition of *Everything...* is a huge task, so the publishers of the zine are listed below. (gaps in issue numbers indicate the BNC directly published those issues)

Conrad von Metzke (#1-18)  
 October 1972  
 San Diego, CA  
 Doug Beyerlein (#19-28)  
 January 1975  
 Palo Alto, CA  
 John Weswig (#29-33)  
 Corvallis, OR  
 Clifford A. Mann (#34)  
 Oxon Hill, MD  
 Bob Sergeant (#46-47)  
 Autumn 1980  
 Indianapolis, IN  
 Bernard Sampson (#48-51)  
 Spring 1981  
 Middlesex, NJ  
 Bill Quinn (#53-62)  
 July 1982  
 Orlando, TX; Conroe, TX  
 Conrad Minshall (#63)  
 Spring 1985  
 Austin, TX  
 Dave Kleiman (#64-69)  
 Summer 1985  
 Indianapolis, IN  
 Melinda Holley (#70-85)  
 Winter 1986  
 Huntington, WV

## The Excavator

Peter A. Berggren  
 June 6, 1975  
 Orford, NH  
 LKI: #5 September 3, 1975  
 Zine to pick up of 1973BP.

### Boardman Number Custodian

In October 1963 John Boardman began assigning a number for each postal Diplomacy started. This procedure of assigning a BNC continues to this day. Each number consists of the year (1965) and a letter of the alphabet starting a 'A'. The numbering system allows games to be referred to in game results, demonstration games and ratings.

The first three Custodian's reported their efforts at assigning numbers and reporting game results in their own zines. The fourth BNC, Rod Walker, started the first zine devoted to just the BNC's position, *Numenor*. When his reign was over the subsequent Custodian, Conrad von Metzke, founded *Everything...*

The early BNC's, their parent zine and their years of service are as follows:

John Boardman	
<i>Graustark</i>	Oct 1963 - Aug 1967
Charles Wells	
<i>Lonely Mountain</i>	Aug 1967 - Mar 1968
John Koning	
<i>sTab</i>	Mar 1968 - Oct 1969
Rod C. Walker	
<i>Numenor</i>	Oct 1969 - Oct 1972
Conrad von Metzke	
<i>Everything...</i>	Oct 1972 - Oct 1974

See the entry for *Everything...* for a complete listing of all BNCs after von Metzke.

rather nice edition to the late 80's zine scene became a casualty of grad school, as Simon went off to become an MBA with a funny accent.

Simon took pleasure in being described as 'the official organ zine for the bleeding heart lib left Greenpeace establishment.' *ECU* contained a Downfall game with hilarious Rod Walker press, a lively letter column and occasional dry wit.

SB

### The E<sup>x</sup>ponent

Fred Brenner

1974?

Brooklyn, NY

LKI: #35 April 22, 1977

Last issue published by Richard Kovalcik who transferred the games to *The Tetracuspoid*. Zine of the John Dewey High School Strategic Games Club.

### Eyewitness News

John D. Kirk

August 1991

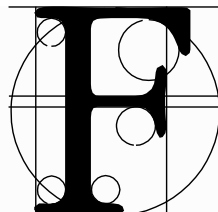
Searcy, AZ

Final: #3 November 1991

A refreshing change of pace to the ordinary Diplomacy zine; this much ballyhooed publication fell victim to the "too much, too fast" syndrome. After three issues and rave reviews, the publisher quietly closed shop. Many hobby people hope he will return at some point in the future, albeit in a more manageable form.

This zine was designed around an evening's television schedule, slanted towards various newsshow. The games were named after famous TV personalities. Games offered included Diplomacy and gunboat, Enemy in Sight, Snowball Fighting, Railway Rivals and Acquire.

AY



### Fagin

Randolph Smyth

1980 ?

Medicine Hat, Alberta

LKI: ?

Orphan zine of the CDO. Mentioned in *Zine Directory* #1.

### FallOvia

Raymond E. Heuer

1975

Richmond Hill, NY

LKI: #38 Summer 1977

### Fantasia

Don Miller

July 10, 1966

Wheaton, MD

Final: #59 March 31, 1971

### Excelsior

Bruce McIntyre

February 9, 1985

Burnaby, BC

LKI: #43 May 1992 (current)

### The Exchange

Don Miller

August 1969

Wheaton, MD

Final: #10 May 1970

Ran a Diplobourse for other games.

### Excitement City Unlimited

Simon Billenness

July 1987

Staten Island, NY

Final: #18 May 1989

*ECU* was the product of British-turned-American pubber Simon Billenness. A small and reliable international zine produced by the only person to have won both British and American hobby service awards. The zine definitely showed its British influence in its wide selection of games and letter column peppered with short notes by the readership. Simon also was an excellent source of hobby news, given his status as PDORA co-chair and World DipCon I publicist. This

### Fake Zines

"Fakes" are zines put out by people which pretend to be a mailing of an actual zine. Fake zines usually include humorous spoofs and send ups of the zine's standard fair, sometimes complete with bogus game adjudications and announcements, although outrageous articles, satirical letters and unlikely editorial material are more the standard fare. There is usually a tip-off somewhere in the zine that the issue is a fake.

It is not known when the first documented fake zine occurred. Perhaps the most famous was of a Belgian zine, *Moeshoeshoe*, by John Leeder, Conrad von Metzke and Michel Liesnard in 1972. Fake zines were very popular in the early 1980s with such famous zines as *Europa Express* and *Diplomacy World* drawing the attention of pranksters. While fake zines may have been seen by some as negative efforts they were usually reflecting the sincerest form of flattery. Of late, relatively few fakes have been done.

### Farrago

Mark L. Berch  
1981

Alexandria, VA

LKI: #6 March 8, 1982

Issue #2 appeared November 16, 1981.

### The Fenwick Times

(see *News From the Front*)

### Festungs Hof

Bob Howerton

April 1982

Pensacola, FL

LKI: #21 May 1984

### Feudesse

Ed Wrobel

1984

Arlington, VA

LKI: #71 June 1, 1985

### Feudist

Dan R. Wilson

1984?

San Antonio, TX

LKI: #2 1984

### Feuilletonist's Forum

Greg Ellis

August 10, 1984

Austin, TX

LKI: #41 August 1988

*Feuilletonist's Forum* was the unspellable zine of Greg Ellis. It was about what you would expect from a law student who hoped to go into politics. At its peak this was a timely, sharp-looking games zine that also featured good political chat, political games as well as Dip and Gunboat. Lawyer jokes were a central feature. Greg was an articulate, sensible, friendly Republican, proud of Texas and could beat anyone in a debate but was usually polite enough not to do so. In the end Greg burned out and orphaned all his games.

Greg's zine should be remembered for its excellent maps, the one game per page digest format, card-stock covers and running Jake Halverstadt's Presidential Politics game. This zine also had several subzines: Conrad Minshall's BUTTER BATTLES, Larry Peery's IMPERIALIST MARQUIS and Steve Langley's POPCORN & PG

### Fiat Bellum!

Don Williams

October 1982

Lancaster, CA

LKI: #76 January 1990

This was a subzine in *Magus* for issues # 1-37 and went solo in March 1988. Due to Don's nickname ("Duck") there were frequent duck features, but the zine revolved around the press, which ranged everywhere from biting one-liners to six or seven chapter parody stories: Mazzer, Courtemanche, Nash, Moore, Burgess and many more of the best writers participated, plus most of the *Magus* family. Finished #1 in the Runestone Poll in 1989.

Subzines ATROCITY EXHIBITION, THE NEW UTOPIA, SHADOWPLAY and STRANGE DOINGS appeared in this zine.

PG

### Fibich

Conrad von Metzke

May 18, 1972

San Diego, CA

Final: #2 June 10, 1972

An orphan pickup zine.

### Fidgely

Conrad von Metzke

February 10, 1966

San Diego, CA

Final: #13 January 8, 1972

### Field of Fire

Phil C. Fry

August 7, 1979

Houston, TX & Salt Lake City, UT

LKI: #25 August 1981

### The Fighter's Home

Daniel Gorham

January 1974

Asheville, NC (#1-10), Pacos, NM (11-15)

LKI: #15 June 15, 1975

It was actually the Reverend Daniel Gorham as he was a Franciscan Monk. Several issues were offset printed by his in a printing class he taught. Ironically, the zine folded after only fifteen issues with no refunds issued.

## Firebrands

Bill Salvatore  
August 1985  
Waters' Landing, MD  
LKI: #30 January 1989

## Flick of the Wrist

Don Williams  
November 1982  
Redlands, CA  
LKI: #38 November 1987

The zine with press so good it had a regular Press Judge. Here resided the Continuity Police, Wesson Man, the GMS and Cool Hand Dave. Source of most of the storylines and writers who went on to *Fiat Bellum!* when that subzine of Don's went solo.

PG

## Flimflafnic

Mark Weidmark  
January 12, 1972  
Pickering, Ontario  
LKI: #8 June 1973  
Entitled Shangri-Lai for the first issue.

## The Flying Dogs of Retaliation

John Daly, Jack Brawner & Dick Martin  
Rockwell, NC  
1980  
LKI: ?  
The Orphan Service Zine.

## The Flying Dots of War

John Daly  
?  
Rockwell, MC  
LKI: ?  
Orphan Service Zine.

## The Flying Dutchman

Jack Brawner  
July 1979  
St. Petersburg, FL  
Final: #10 May 1980

## The Flying Orphan

Robert E. Sacks  
August 16, 1978  
New York, NY  
LKI: Vol 3 #13 August 19, 1980  
Zine for orphaned Dip variants.

## Fol Si Fie

Randolph Smyth  
July 27, 1974  
Ottawa, ONT; Medicine Hat, ALB; Winnipeg, MAN  
Final: #202 April 15, 1990  
This open-faced, blue on white mimeo carried excellent articles on (gasp!) Diplomacy, and was *the* best place I've seen to play Diplomacy. Randolph was an excellent common-sense gamemaster with a dependable turnaround time, and the zine attracted good, competitive players. It finished #1 in the 1980 Runestone Poll.

AL

## For Immediate Release

Pete J. Gaughan  
Date started: ?  
Arlington, TX  
LKI: #2 March 1986  
Newsletter of the DipCon XIX Committee.

## Foundation

W.E.J. Hinton, Jr.  
July 23, 1982  
Nashua, NH  
Final: #10 April 14, 1986  
Zine of the Granite Archives, a collection of zines of the publisher. Issues #9 & #10 had extremely detailed lists of zines included in the Archives.

## Fredonia

Dr. John Boardman  
May 2, 1964  
Brooklyn, NY  
LKI: #28 June 13, 1965  
This was the third postal Diplomacy zine ever published. Issues after #28 were devoted to non-Diplomacy board games, such as Origins of WWII.

## Frigate

Bill Bandon  
Date started: ?  
Katonah, NY  
LKI: #12 December 1976

## Frigate

Louis Menyherth  
January 1970  
Jackson Heights, NY  
Final: #3 June 1970

## Frobozz

Jeff Richmond  
April 8, 1984  
Ann Arbor, MI  
LKI: #59 October 1988  
*Frobozz* was the sharply-produced warehouse zine run by quasi-Midwest Mob member Jeff Richmond. The home of up to 5-6 games at most it was very timely and very well gamemastered. In addition, Jeff was one of the first to put a MacIntosh to good use in zine publishing. For the non-Dipper there was the famous puzzle/contest each issue, the winner of which would receive free issues. Some started working on the puzzle even before negotiating in their games! Jeff was fond of bridge - and this was one reason his enthusiasm for Diplomacy waned. But, like the good pubber he was, *Frobozz* did not fold until a draw was declared in his last game.

DH

## Frueh's Folly

Mark Frueh  
April 18, 1991  
Naperville, IL  
LKI: #14 May 1992 (current)

## Fudge Factory

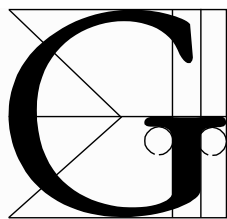
David J. Kadlecsek  
November 1974  
San Jose, CA  
LKI: #2 June 1975  
An administrative zine for *Speculum*.

## Fug

George Schelz  
January 1970  
Bronxville, NY  
LKI: #5 April 1970

## Furball

Steve Clark  
1987 ?  
Location: ?  
LKI: ?



GASSED

David J. Truman  
December 15, 1974  
Guelph, ONT (#1-12), Toronto, ONT, (#13-31),  
London, ONT (#32-29)  
Final: #39 April 17, 1978  
This zine was printed on an IBM 370 Model 155.

## GD Diplomacy

Gregg Dick  
Date started: ?  
Location: ?  
Final issue: ?  
This zine was later named *GD Sons & Diplomacy*.

## GO'B'NA

Stephen Tihor  
June 20, 1975  
Princeton, NJ  
LKI: #3 November 13, 1975  
A game openings listing service. Was produced on a computer.

## Gaillardia

Robert E. Johnson  
September 1971  
Whippany, NJ  
LKI: #12 September 8, 1972

## Gamerlis

Andrew Phillips  
December 28, 1973  
Daly City, CA  
LKI: #4 August 18, 1976  
A computer printout of Diplomacy and wargaming players and their activities. By the third issue it was three inches thick and had over 6,000 names.

## The Gamers' Zine

Earl E. Whiskeyman Jr.  
July 25, 1981  
Milford, CT  
LKI: #166 May 1992 (current)

## The Gaming Record

David Dix  
Date started: 1971? (#18 February 1972)  
Oak Hill, WV  
LKI: #49 May 1973  
David was a public school principal who published all sorts of game results in his zine in addition to Diplomacy; local softball scores, school volleyball games, horse races, car races, etc etc. No score was too obscure to grace the pages of his zine.

## The Garbage Can

Mark Weidmark  
January 14, 1973  
Pickering, Ontario  
Final: #7 June 23, 1973  
Administrative zine for his *Marcus*.

## Gargoyale

Fred Winter  
January 18, 1973  
Madison, WI (#1-5), Greendale, WI (#6-8)  
LKI: #8 July 27, 1973

## Galactic Empires

Dan Pierce  
January 1983  
Location: ?  
LKI: #2 October 1983  
Dan tried to start a variant game - Robalgon.

## The Gamesletter

Don Miller  
February 1965  
Wheaton, MD  
LKI: #87 August 22, 1977  
7th postal Diplomacy zine ever. Official zine of the N3F Games Bureau.

## Gehenna

Rod C. Walker  
May 15, 1970  
San Diego, CA  
LKI: #34 June 1988  
Orphan flyer zine, to pick up and finish abandoned games.

## The General Stab

Jack Dumas  
1980?  
Bernards Bay, NY  
LKI: ?

## Gentleman's Agreement

Les Casey  
December 1986  
Ontario  
LKI: #1 December 1986

## Get Them Dots Now!

Lee Kendter, Jr.  
October 1988  
Jeffersonville & Bensalem, PA  
LKI: #44 May 1992 (current)

## The Ghost of Region 4

Fred Winter  
November 15, 1969  
Brookfield, WI  
Final: #5 July 27, 1970

## Ginnungagap

Michael Friedman  
November 29, 1974  
North Woodmere, NY  
LKI: #5 July 28, 1975

## Give Me A Weapon!

Konrad Baumeister  
June 1981  
Washington DC  
LKI: #47 February 1985

## Glasnost & Perestroika

(see *Perestroika*)

## Glockorla

Dave Lebling  
May 1966  
Rockville, MD (#1-10), Cambridge, MA  
(#11-27)  
Final: #27 February 28, 1969

In issue #1 Dave was toying with the idea of running a map every year or so, perhaps the first mention ever of using maps in a zine. Games went to Don Miller when the zine folded.

## The Glory Gazette

Peter A. Berggren  
November 1975  
Orford, NH  
LKI: #2 May 16, 1976  
Flyer to continue his games from *Turnabout*.

## Glory Road

Larry St. Cyr, Jr.  
August 17, 1968  
North Adams, MA  
Final: #92 December 20, 1972

## Grab Dots

Dick Martin  
1981  
Rockville, MD  
LKI: #3 1981

## The Grand Climacteric Greeterpillar

Conrad von Metzke  
February 22, 1973  
San Diego, CA  
LKI: #7 August 22, 1973

## The Grand Fenwick Gazette

Rod C. Walker  
July 1965  
Fremont, NE, Rantoul, IL and San Diego, CA  
Final: #3 December 23, 1970

These were three issues interspersed through the years that detailed three face to face games played in North Carolina, Ohio and California.

## Graustark

Dr. John Boardman  
May 12, 1963  
New York, NY (#1-10), Brooklyn, NY (#11-592)  
LKI: #603 April 1992 (current)

Besides being the first successful attempt at playing Diplomacy by mail, and the longest-running zine ever, and consistent in timing and accuracy... *Graustark* has also been the best source of diverse, devoted fans in hobby history.

In 1963, John was publishing a fanzine for sf and other topics, and announced that he was willing to umpire a game of Diplomacy by mail. On May 12, 1963, he introduced a one-page flyer which constituted, really, the first set of house rules. A five-player game was immediately begun, with Derek Nelson winning 15 issues later in a game that Boardman named "1963A," thereby inventing the game-record system we call Boardman Numbers.

There was enough interest in the gaming circles of New York/New Jersey and of Southern California to begin further games, and communication in those days was serious and heavy - successful cross-country negotiations were carried on despite two or three-week deadlines. Because the players and GMs were emerging from sf fandom, sharp writing was highly valued, in negotiations, articles, and in "press." *Graustark* reflected all the debates and tensions of its day, as gamers argued about the ethics of wargames and of real wars.

Eventually, John Boardman's pacifist views produced some of the sharpest satire seen in print. It also contributed to the huge feud that broke up Dipdom in the early 70s, as pro and anti-war arguments mirrored in arguments over the organization of the young hobby. *Graustark* lost some of its early prestige as much of the hobby got along without it. In spite of this he still managed to place #1 in the 1979 Runestone Poll. Also, postal slowdowns forced John to extend his deadline to three weeks, and finally four weeks, although he continues to churn out volumes of work in other zines covering Empires of the Middle Ages, sf and folksinging.

But through all the changes, *Graustark* produced a type of player/fan the hobby could not do without. *Graustark* players tend to be excellent tacticians and strategists, devoted to fine points of play and accustomed to win-only and DIAS outcomes. Even those who disagree with John politically defend their positions with logic and style. There is an inbreeding of sorts--many *Graustark* players, especially from the NYC area, don't play much elsewhere--but most of the hobby's best-known names have done a stint in *Graustark*.

John continues, through landmarks such as issue #500 and issue #600, to write incisive criticisms of the current political landscape. He continues to print his zine mimeo, and to post his zine on the weekend of the deadline like clockwork. It may also be he is not as appreciated as he should be (like Churchill, would be hard to imagine our history without him) but as *Graustark* approaches its 30th anniversary it may be impossible to heap on it all the praise it deserves.

PG

## The Great American Typographical Error

John Hendry  
March 18, 1973  
Peabody, MA  
Final: #9 August 27, 1973  
Pick up of 1969BL from *SAETA*.



### First Zines

The following are a list of the first ten postal Diplomacy zines ever published:

<u>zine/publisher</u>	<u>date</u>
<i>Graustark</i> /Dr. John Boardman	May 1963
<i>Ruritania</i> /Dave McDaniel	Sep 1963
<i>Fredonia</i> /Dr. John Boardman	May 1964
<i>Brobdingnag</i> /Richard Schultz	May 1964
<i>Trantor</i> /John Smythe	Aug 1964
<i>Wild 'n Wooly</i> /Dan Brannan	Oct 1964
<i>The Gamesletter</i> /Don Miller	Feb 1965
<i>Nostrilla Notes</i> /Dan Alderson	Mar 1965
<i>Costaguana</i> /Conrad von Metzke	Apr 1965
<i>Massiff</i> /John Koning	Apr 1965

*Graustark* and *Costaguana* still publish to this day.

## The Great Limbourg Gazette and Berzerkley Bark Holy Bible Crusade with Friends the United Fug Federation and Bodnic Review Blues Brigade??

(see *The Dailey Planet*)

## The Great War in Modern Memory

Guy & Libby Hail  
1980

Austin, TX

LKI: #31 November 1982

Guy ran his games using the prophetic (also known as "British") retreats and builds method. Games were transferred to *The Prince* when the zine shut down.

## Green Dragon

Lewis Pulsipher

July 13, 1971

Battle Creek, MI (#1-3), Albion, MI (#4-28)

Final: #28 October 31, 1972

Carbon copy Diplomacy game zine.

## Ground Zero

Timothy Raithel

1989?

Arlington, VA

LKI: Vol 2 #1 January 1990

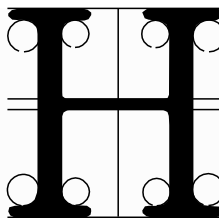
## Grundsteit

Stephen Marsland

Date started: ?

Greene, NY

Final: #4 March 21, 1971



## Hagalil Hamaarvi

Ran Ben-Israel (aka Randy Grigsby)

May 1987

Barrie, Ontario

LKI: #26 March 1990

## Hai! Jakai!

Mark S. Keller

January 15, 1983

Orangevale, CA and Sacramento, CA

LKI: #39 June 1988

Started as a subzine in *Magus* in July 1982 for 4 issues before going solo.

## Half 'n' Half

David R. Lindsay

February 1969

Erie, PA

Final: #3 April 1969

The zine then went on to be a subzine in *Lonely Mountain*.

## Hanno Goes to War

Don Bingle

December 1974

Chicago, IL

LKI: #43 February 1978

## Hansard

Robert E. Sacks

July 25, 1984

New York, NY

LKI: #54 December 1988

## Havoc

Joshua Gottesman

1980?

Atlanta, GA

LKI: ?

## Hawaiian Eruption

David Fujihara

1972?

Honolulu, Hawaii

LKI: #4 November 11, 1973

Zine of the IDA Pacific Regional Secretary. David wondered out loud for four issues whether his office had any duties, or anything to do at all for that matter.

## Hedian Record

Harry Drews

July 27, 1974

Kitchener, Ontario

Final: #8 December 10, 1974

## Heroes of Olympus

Steve Nicewarner

September 1989

Sanford, NC

LKI: #16 May 1992 (current)

## The High Liver

Richard A. Shagrin  
December 15, 1966  
Seattle, WA  
LKI: #6 March 22, 1967  
Ran a Economic Diplomacy variant.

## Holzbrücker Diplo

Mark Coignard  
April 10, 1973  
Woodbridge, VA  
LKI: #4 July 23, 1973

## The Home Office

Fred Hyatt  
March 1986  
Montclair, NJ  
LKI: #66 April 1992 (current)

Fred had a previous run of his zine in the 1970s called *The Home Office* also. He started his numbering system at #1 again when he restarted his publishing career in 1986.

## Hoodwink

Stven Carlberg  
September 1990  
Atlanta, GA  
LKI: #20 May 1992 (current)

## Hoof & Mouth

Don Sigwalt  
1980  
Rochester, NY  
Final: #39 1983

## Hoosier Archives

Walter Buchanan (#1-250)  
January 24, 1971  
Lebanon, IN  
Eric Verheiden (#251-316)  
September 10, 1978  
Location: ?  
Rod C. Walker (#317-332)  
March 2, 1983  
Encinitas, CA  
Final: #332 March 1984

## Hobby Archives

Several individuals over the years have attempted to collect copies of zines and other hobby publications for the purpose of creating a postal Diplomacy Archive. The most successful and complete effort was that by Walter Buchanan who amazingly collected and catalogued nearly every zine published from the start of the hobby in 1963 to 1978 (without a doubt the single biggest project ever accomplished in the hobby). Perhaps the second largest collection of zines is with Mark Berch who began his collection in 1977 and includes significant donations from Robert Correll, Doug Beyerlien and Walter Buchanan. Other notable Archives were assembled by Keith Sherwood (the "Apple Archives"), W.E.J. Hinton, Jr. (the "Granite Archives") and Larry Peery. (The Peery collection encompasses substantial donations from Don Miller, Doug Beyerlein and Scott Marley.) Currently there are no hobbyists undertaking a systematic effort to collect all hobby zines.

## Hostigos

Michael R. Childers  
November 21, 1968  
San Marcos, TX (#1-9), College Station, TX  
(#10-17)  
LKI: #17 January 20, 1971  
Ran one variant game - Verrat.

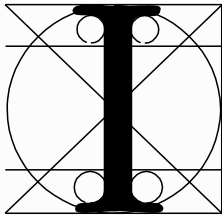
## House of Lords

Dick & Julie Martin  
August 1983  
Rockville, MD  
LKI: #22 January 24, 1990  
A zine by, for and about publishers. *HOL* was only (really) available by trade or by submission of an article or letter. Aside from brief announcements it consisted of one thirty page letter column, organized by topics such as recruiting new readers, scoring systems, polls, burnout, archives, hobby history and, of course, feuds. *HOL* was the scene of some memorable feud debates (and some very forgettable slams).

PG

## Hydrophobia

Don Miller  
February 23, 1968  
Wheaton, MD  
Final: #20 July 29, 1970



## IDA's Canadian

### Journal

Mark Weidmark  
October 18, 1972  
Pickering, Ontario  
Final: #5 April 13, 1973

### IDE

Edi Birsan  
September 9, 1975  
Jackson Heights, NY  
LKI: #9 September 9, 1975  
Relating to DipCon IX Committee matters.

### IGHiP

Mike Bartnikowski  
November 1, 1972  
Lincoln Park, MI  
Final: #40 February 3, 1976  
Interest Group Highland Park. All games were transferred to *The Deck of Many Things* upon the zine's demise.

### I Am Mere Wood

Dick Trtek  
1977?  
Portland, OR  
LKI: #6 March 12, 1978

### If...

Bill McDuffie  
October 31, 1969  
Potsdam, NY  
Final: #3 September 3, 1970

### If It's Free, Leave Two

Conrad von Metzke  
January 21, 1974  
San Diego, CA  
LKI: #10 November 30, 1974  
Ran an international game.

### I'm Not God

Steven Langs  
July 1973  
Battle Creek, MI (#1-2), Ann Arbor, MI (#3-16)  
Final: #16 August 1974  
Carbon copy pickup of 1972EH from *De Poignander*.

### I'm Not Moses Either

Steven Langs  
August 1973  
Battle Creek, MI (#1), Ann Arbor, MI (#2-17)  
LKI: #17 August 1974  
Carbon copy pickup of 1972 FT.

### Imbroglia

Martin Schaaf  
1981?  
Fullerton, CA  
LKI: ?

### Imladris

(see *The Pouch*)

### Impassable

John Boyer  
January 31, 1972  
Carlisle, PA  
Final: #75 February 24, 1977

This zine was the giant of its time. John was putting out 18-24 page mimeographed issues when most other people were satisfied with 12 pages. There were elaborately drawn mazes and cover illustrations, which were difficult to do on stencils. He had a great deal of hobby news, including Games Openings, plugs, and news on the IDA, of which he was also the editor of its newsletter for most of this time. He peaked around October 1975 at which time he announced a circulation of 147. (This at a time when no other publication except *Diplomacy World* had a circulation in three figures).

Despite his tremendous workload, there were very few adjudication errors in the *Impassable* games, and very few late issues. *Impassable* finished in second place on the then operating Hobby Zines Polls on a couple of occasions. The zine was always a good read. For a while, Lew Pulsipher contributed a guest column called VERHANDELN, which included some excellent think pieces on the postal hobby.

John switched over to offset printing and digest size around the summer of 1976. Again, his was one of the first zines to do so. He also went from tri-weekly to monthly deadlines around that time, and actually apologized for this. The variant games in his *Lost Horizon* were merged back into *Impassable* as the number of games carried in the two zines began to run down. In January 1977, John advised the hobby that he was burned out, partially due to his publishing overload, and partially due to certain feuds which were then running in the hobby. So, issue #75 was his last regular issue. He ran the remaining games to conclusion by flyer.

The hobby had never seen a one-man zine like *Impassable* before, and it would be many years before we'd see another, after the "printing revolution" made it easier for someone to do so.

FCD

### Imperium

John Jacocks  
May 1977  
Georgetown, CT (#1-5), Danbury, CT (#6-7)  
LKI: #7 December 1977

The editors never really got a game underway. The seven issues were devoted almost exclusively of gaming theory discussions.

### Index to Postal Diplomacy Literature

Rod C. Walker  
February 20, 1972  
San Diego, CA  
Final: #4 April 27, 1972

### Infamous

Steve Solomon  
August 15, 1974  
Morgan Hill, CA  
LKI: #15 August 20, 1975

## Hobby Organizations

In 1971 the first effort at organizing the postal Diplomacy hobby into a formal club or association (akin to the setup of the US Chess Federation) was made. Called The Diplomacy Association, it was founded by John Beshera. While the organization elected officers and made an attempt at setting up hobby services, it was rent by internal differences and was finally sundered when all officers except the President resigned amidst accusations of improprieties by Beshera. Former officers of TDA went out and formed a new organization, the International Diplomacy Association.

This effort was more successful. From 1973 to 1979 the IDA sponsored hobby services, elected officers, published a zine (*The Council Courier*), collected membership dues and in most ways acted as an umbrella organization for the hobby. Membership figures were never unearthed, but *Diplomacy World* regularly plugged for new members and regular officer proceedings were held. While the IDA probably did not play a large part in the hobby's continued existence in the 1970s, it without a doubt contributed greatly to the current hobby tradition of custodians for services by recognizing the importance of people to provide those services.

The IDA was not immune to internecine conflicts and it too was dissolved in June 1979 amidst controversy.

## Infidel

Clive Tonge/Nick Russon  
1979  
Mississauga, Ontario  
LKI: #12?

Issue counts have been identified as follows: #2 10-17-79 and #11 7-30-80.

## The Inner Light

Keith Sherwood  
October 11, 1984  
La Jolla, CA  
Final: #13 December 1985

For the fourteen months of its existence the self-proclaimed 'Dipzine of the 80's' was the most entertaining read in the hobby at the time. Published by the quintessential Southern Californian Keith Sherwood (rediscovering his roots after an escape from Los Alamos, NM) it was an high-energy monthly trip through the life of a college beach bum. The topics Keith chose to turn his literary talents to was a perfect combination of rock, avant-garde cartoons, inside gossip on the campus at La Jolla and home life that made the subscriber feel he was 'in' on the happenings of a sunnier place.

Keith only ran one Dip game in his pages, "Blanca." Eventually that and the zine became too much of a burden on his Southern California lifestyle, and the zine folded in December 1985.

## International

Mark Weidmark (#1-3)  
January 10, 1973  
Pickering, Ontario  
John Leeder (#4-9)  
Date: ?  
Huntsville, Ontario  
LKI: #9 December 20, 1973

## International Enquirer

Cliff Ollila, Ken Fletcher & Bruce Wright  
April 15, 1967  
Minneapolis, MN  
Final: #15 November 1969

The name is a takeoff on the National Inquirer, then the only "Supermarket Tabloid" on the market. There was always a funny story on the front page, similar to the UFO-Bigfoot-Scandal material in the *Inquirer*, but usually with a Diplomacy twist. Most of this was very funny reading. One story was about two men who fly into Boston for lunch, and ask the cabdriver at the airport, "Where can we get scrod?" The cabdriver replies, "I didn't know you guys were now using the past participle."

The zine was dittoed, of course, on the usual yellow paper. What made it unusual was the great amount of illustrations, mostly by Fletcher. The drawings had to be made directly on the stencils which was quite a task. The *International Enquirer* may have been the first zine to run comic strips, which were near the back pages, called "The Monthly Funnies." One was a continued story about "Dr. Barnabas & the Banana Boat," replete with more non-sequiturs and double-entendres than Groucho Marx. And the drawings weren't that bad either. *IE* was an inspiration to the start-up of Fred Davis's *Bushwacker* (*IE* was Fred's first zine).

As with so many zines, the issues began to appear further and further apart. At least they folded neatly, with the 'Banana Boat' story ending with issue #15, and some sort of hail and farewell. Some of Fletcher's drawings appeared in other zines later on; the loss, however, of the zine's editor's humor left quite a gap in the hobby press.

FCD

## Invasion

Bruce Schneier  
August 24, 1980  
Brooklyn, NY  
Final: #15 August 15, 1981

*Invasion* was a monthly zine which had a circulation of over 60 and was similar in appearance to John Boardman's *Graustark* except that it was always printed

on white paper. Bruce was an experienced amateur publisher who had edited a number of non-Dip fanzines prior to *Invasion*, including *Conquest* which ran games of Divine Right. The zine carried five Dip games and one guest-GM'ed game of Kingmaker. It contained a fair amount of quality reading material, including political articles, wargame reviews, hobby news, and humor pieces, much of which was written by subscribers. A lot of the humor had to do with scientific topics--a personal favorite was a short story about Dirty Harry tracking down people who had violated the laws of physics. Bruce also printed letters from readers but *Invasion* never had an organized letter column. The zine disappeared after #15, its vanishment coinciding with Bruce's move to Rochester, NY.

SC

## Ipomoea

John F. Lawrey, Jr.  
1972 (#2 October 16, 1972)  
Salome, AZ  
Final: #13 June 10, 1973

## Irksome!

Scott Hanson  
August 1981  
Minneapolis, MN  
Final: #40 June 9, 1984

## The Irregularly Issued Idiot

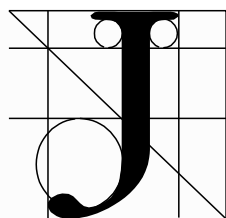
Dan Alderson  
May 25, 1972  
Tujunga, CA  
LKI: #3 June 15, 1972

## It's A Trap!

Steve Knight  
May 25, 1985  
Reston, VA & Minneapolis, MN  
LKI: #18 November 1987

## Italiano Pribe

Dave Grabar  
September 1974  
Chowchilla, CA  
LKI: #99 October 1985



JJP

Will McCullam  
September 1, 1976  
Newbury, OH  
LKI: #14 July 1977

## Janus

John Gross & Cal White  
May 23, 1975  
Toronto, CA  
Final: #45 May 23, 1977

## Jastraab

Stan Wrobel  
November 20, 1971  
Poland, OH  
Final: #29 September 1975

## jihad!

Glenn Overby  
May 1980  
Hazel Park, MI  
LKI: #20 April 1982

## Johnny Awards

Larry Peery  
Date started: 1972?  
San Diego, CA  
LKI: #2 date ?

Zine to run the first annual hobby awards. The following year the awards title was changed to the Calhamer Awards, which run to this day.

## Johnus

John S. Hulland  
1973  
Guelph, Ontario  
LKI: #8 April 1974

## Joual International

John Leeder  
January 3, 1974  
Huntsville, Ontario  
LKI: #11 August 26, 1974  
Zine for French-speaking players.

## The Journal

Dale Bosowski  
October 1970  
Modesto, CA  
Final: #13 December 19, 1971

The zine eventually merged with *World News & World Report*.

## Just Among Friends

Al Pearson  
October 1, 1980  
Kearneysville, WV  
Final: #28 December 1982

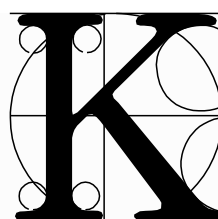
This was a great zine. The cartoons were among the best I've ever seen with outstanding articles. I still remember a story Al wrote about his wife's use of onions in everything including pancakes. This zine endeavored (mostly successfully) to make the players feel like an extended family.

SJ

## Jutland Jollies

Derek Nelson & Bob Lake  
January 6, 1967  
Scarborough, Ontario  
Final: #17 January 11, 1968

Derek was one of the players in the first postal Diplomacy game in *Graustark* in 1963.



Kadath

Rod C. Walker  
December 4, 1970  
San Diego, CA  
Final: #20 July 6, 1972

## Kaissa

W. E. J. Hinton, Jr.  
April 24, 1977  
Nashua, NH  
LKI: #200 January 1990

## K'Doo

Paul & Scott Hightower  
November 1, 1974  
Lexington, KY  
LKI: #7 March 14, 1975  
The Hightower's started 1975AA (MENSA #3)  
which was then passed along to *Claw & Fang*.

## Kaleidoscope

Len Lakofka  
March 11, 1973  
Chicago, IL  
LKI: #2 January 1, 1975  
A novice introduction publication.

## Kalgan

Tony Pandin  
February 17, 1972  
Cleveland, OH  
LKI: #11 March 19, 1973

## Kalmar

Christina Brannan (née Krogh)  
November 1966  
Berkeley, CA (#1-6), Portland, OR (#7-9), Los Angeles, CA (#10)  
Final: #10 April 2, 1969

## Kathy's Korner

Kathy Caruso (née Byrne)  
November 5, 1979  
Flushing, NY, Norristown, PA  
LKI: #180 May 1992 (current)  
Begun as a subzine to John Caruso's *Whitestonia*, Kathy's *KK* quickly swallowed *W* whole until issue #130 in October 1987 when she went on her own. Issues before then were about 50/50 for a time, titled under both names with a slash between them.

Kathy is a traditional Noo Yawker, loud and garrulous and gregarious. Her original gimmick was an 'advice column' called "Ask *KK*" and it became the core of the entire zine. Readers' questions would be answered with good-natured abuse and, in a classic definition, "gossipy silliness." Baseball, Diplomacy, sex, city life, politics and everything under the sun was a sacred cow to be gored. Kathy is also an excellent Dip player, but that hasn't stopped her from accumulating a clique of fans who defend and kowtow to her at every turn.

By the time she married John Caruso, and later, moved to Philadelphia, Kathy had already defined a personality cult similar to those that later grew up around *Magus*, Cathy Ozog, and Terry Tallman. Unfortunately, Kathy was one side of the Great Feud of the 80s. *Kathy's Korner* persevered but much of the energy had gone out of Dipdom after the feud and the zine has matured as a less hyperactive, more predictable product.

Bob Olsen's subzine *SHADOWPLAY* appeared here.<sup>PG</sup>

## Kempelen's Turk

Brent Farha  
January 1989  
Wichita, KS  
LKI: #12 May 1992 (current)

## Kinder, Kuche und Kirche

Scott Hanson  
1983  
Minneapolis, MN  
LKI: #4 November 1983

## The King's Court

Jason Russ  
October 1986  
Somers, NY  
Final: #4 February 21, 1987

## Klepto-Mania

Gerry Austin  
January 20, 1981  
St. Petersburg, FL  
LKI: 1982?

## Knowable

Dr. John Boardman  
1963?  
Brooklyn, NY  
LKI: #3 March 1963

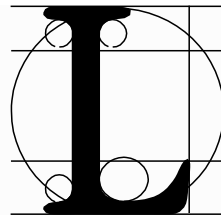
While not a Diplomacy zine, it was a little paragraph on page 15 announcing the availability of a postal Diplomacy game to be run in *Graustark* that started the whole hobby.

## Known Game Openings

Robert E. Sacks  
Date started: ?  
New York, NY  
LKI: ?

## Kobold

Bob Albrecht  
1980?  
West Lethbridge, Alberta  
LKI: #5 1980



LILAF

Thomas P. Gould  
July 1977  
New York, NY  
LKI: #17/18 June 1979

("Life is Like A Flower") A relatively brief-lived New York Conspiracy fanzine, published by the gentle and bear-like Tom Gould, *LILAF* was perhaps the most intelligent and articulate of the crop. Games were relegated to a page or two at the back, with the bulk of the magazine composed of thoughtful articles, reviews and digressions by the editor, other hobby personalities and friends. Surprisingly, it is a zine that holds up to rereading more than a decade later. The editor now lives in Cambridge, MA and works as a programmer. GC

## La Citadelle

Francois Cuerrier  
Date started:  
Ottawa, Ontario  
LKI: #15 February 1980

## La Gazette D' Europe

L. A. Science Fiction Society  
Date started:  
Los Angeles, CA  
Final: #2 ?

## La Guerre

Buddy Tretick (aka Bernie Oaklyn)  
February 2, 1968  
Silver Spring, MD  
LKI: #72 March 11, 1973

## La Vivandiere

Palikar Publications  
1974?  
Location: ?  
LKI: ?

## La Reevaluation Du Billet

Michael Bishay  
Date started: ?  
Location: ?  
Final: #3 ?

## Lankhmar

Rod C. Walker  
May 12, 1970  
San Diego, CA  
Final: #35 October 17, 1971

## Laputa

Betsy Childers (née DuBose)  
February 21, 1970  
College Station, TX  
Final: August 7, 1970  
Zine to pick up variant orphans from *Lomokome*.

## Laputa

Rod C. Walker  
September 24, 1974  
Encinitas, CA  
LKI: #18 January 11, 1976  
Zine of the Postal Diplomacy Rating Commission.

## The Last Resort

Charles Fargo  
March 1988  
Marshfield, MA  
LKI: #20 March 1990

## Laurania

John A. McCallum  
May 15, 1969  
Ralston, Alberta  
Final: #2 June 20, 1969

## Le Cameleon a Binoculaire

Pierre La Breche, Jr.  
November 1978  
Montreal, Quebec  
LKI: 1980?

## Le Front De Liberation Du Diplomacy

Buddy Tretick (aka Bernie Oaklyn)  
November 1977  
Aspen Hill, MD, Silver Spring, MD, Spotsylvania, VA  
LKI: ? February 29, 1980  
There has been a reference to an issue #119.

## Le Rolo Comprehensive

Richard Ware  
November 22, 1976  
Boston, MA  
LKI: #6 April 18, 1977  
Perhaps the first organized listing of zines, publishers and their addresses done in the hobby.

## Lebanon Gazette

Hal Naus  
January 1973  
Chula Vista, CA  
LKI: #56 April 14, 1978

## Lebensraum

Charles Turner  
March 25, 1967  
Albany, CA (#1-6), Pleasant Hill, CA (#7-8)  
Final: #8 July 8, 1967

## Lebor Gabala

Jeff W. Key  
October 17, 1969  
Oklahoma City, OK (#1-3), Kansas City, MO(4-5)  
LKI: #5 October 15, 1973

## The Ledom Gazette

Robert E. Johnson  
February 12, 1972  
Whippany, NY (#1-32), Dover, NJ (#33-38)  
LKI: #38 October 24, 1973

## L g tvs

Henry Axel Krigsman, Jr. (#1-7)  
April 1970  
Huntington Station, NY  
Tony Pandin (#8-21)  
July 21, 1971  
Cleveland, OH  
LKI: #21 February 5, 1973

## Lemon Curry

Don Del Grande  
July 1980  
Greenbrae, CA  
LKI: #122 May 1992 (current)  
Previous names: *Life of Monty* (#1-96), *A Sharp Mind A Straight Knife* (#97-105). Subzines over the years included Mike Ehli's FNORD and Derwood Bowen's SUBMARINE WARFARE.

## Lemuria

Dan Sundrie  
September 1977  
Fresno, CA  
LKI: ?

## Lethe

Don Miller  
August 24, 1969  
Wheaton, MD  
Final: #9 March 27, 1970

## Lexicon of Diplomacy

Mark Berch  
May 1980  
Alexandria, VA  
Final: #2 ?

Mark published *Lexicon of Diplomacy* which listed hundreds of terms specific to the Diplomacy game and hobby. A favorite of Mark's was game openings so a good portion of the listing is devoted to names for various opening moves (similar to chess). He produced a followup booklet, *Son of Lexicon*, which documented more terms of the vernacular of the hobby.

## Liaisons Dangereuses

Len W. Lakofka  
May 18, 1969  
Chicago, IL  
LKI: #81 July 20, 1977

## Liberterrean

Jim Bumpas  
December 14, 1973  
Eugene, OR  
Kevin Kozlowski  
?  
?  
LKI: #232 November 1985

## Lies, Deceit & Nefarious Schemes

Jerry H. & Pat Jones  
August 8, 1977  
Pasadena, CA  
Final: #56 June 2, 1981  
Jerry's zine was very popular with the hobby, finishing 2nd in the 1978 Runestone Poll. The zine was mimeographed and his wife, Pat, received credit as co-editor after his first year of publication. There was some humor in the zine, beginning with its marvelous title. Jerry even issued membership cards to all of his subscribers, certifying that they were all permitted to engage in "lies, deceptions and nefarious schemes." When Jerry became editor of *Diplomacy World* in 1979 his attention to the regular zine waned; by 1981 he ended his editorship of both efforts.

FCD

## Life of Monty

(see *Lemon Curry*)

## Lilliput

Rod C. Walker  
May 27, 1970  
San Diego, CA  
Final: #10 December 16, 1970

## Limbourg Gazette

Lee Childs  
September 25, 1970  
McMinnville, OR  
LKI: #9 February 26, 1971

## Limbourg Gazette and Bi-Monthly Almanac

Lee Childs  
March 13, 1969  
Van Nuys, CA  
Final: #7 October 31, 1969  
Craig Klyver and John Turnquist also co-edited this zine.

## The Limbourg Gazette and Fug East

Lee Childs/George Schelz  
June 1970  
McMinnville, OR  
LKI: #4 August 1970

## Limbourg Gazette, Berzerkeley Bark, and Holy Bible Crusade

Lee Childs/Larry Fong  
November 1969  
McMinnville, OR  
LKI: #8 June 1970

## Little Brother

Charles N. Reinsel  
Date started: ?  
Clarion, PA  
LKI: #18 ?

## Little Orfan Annie

Herb Barents  
July 22, 1973  
Zeeland, MI  
LKI: #18 December 20, 1974  
Carried orphaned games.

## Log of the Ashanome

Pete Gaughan  
September 15, 1986  
Dallas, TX  
Final: #10 May 1988  
Another arm of *Perelandra*, *LotA* picked up all *Perelandra* games for three months (from September to November 1986) while it went on hiatus. It then returned in January 1988 to run mid-month reports and orphan cleanups after I folded *Thulcandra*. Trust me, it made sense at the time.

PG

## Lomokome

Rod C. Walker (#1-9)  
May 1968  
Rantoul, IL(#1-8), San Diego, CA (#9)  
Mike Childers (#10)  
February 26, 1970  
College Station, TX  
Paul E. Bond (#11-16)  
April 19, 1972  
College Station, TX  
LKI: #16 December 4, 1972  
Ran Imperialism VII & VII-R

## Lone Star Diplomat

Mike Conner  
September 19, 1980  
Austin, TX  
LKI: #65 March 11, 1988  
One of the sharper looking zines of the early 1980's, Mike billed his publication as "The National Diplomacy Journal of Texas." Affectionately known to its subbers as 'LSD,' the zine was open-faced with a well laid-out newspaper column format. Mike's easy and entertaining writing style come out clearly in his monthly "Roundup of Texas & International News." Cartoons were a favorite filler and Sam Hurt's "Eyebeam" provided a hilarious look at the life of two college students. Mike's vocation as a Russian translator also provided interesting reading. The zine's heyday was 1981 and 1982 when it finished sixth each year in the Runestone Poll. Other interest's in Mike's life caused the zine to founder in 1985; all games were wrapped up and the zine folded in 1988.



## Lonely Mountain

Charles Wells  
September 1965  
Cleveland, OH  
Final: #55 October 31, 1970

## The Loner

Dave Holmes  
March 17, 1975  
New Hamburg, Ontario  
LKI: #31 December 1977

The last half of his publishing was extremely warehouse, with rarely a word beyond game reports. It ran two games on one sheet which was xeroxed and often handwritten.

AL

## Lord of Hosts

Robert E. Sacks (#1-12)  
November 1, 1974  
New York, NY  
Mike Smolin (#13)  
July 1979  
Location: ?  
Greg Costikyan (#14-16)  
October 1, 1979  
Providence, RI  
John Leeder (#17)  
October 13, 1981  
Calgary, Alberta  
Final: #17 October 13, 1981

Zine of the Miller Number Custodian. See *Alpha & Omega* for the next MNC zine. [Davis & Brosius have descriptions of the Covenant stuff]

## Lord of the Boards

Ian Mitchell  
November 1987  
Victoria, BC  
LKI: #4 March 1988

## Lost Horizons

John Boyer  
March 7, 1973  
Carlisle, PA  
Final: #32 June 23, 1975

John's zine to run Diplomacy variants. After issue #32 he transferred the games to his other zine, *Impassable*.

## The Lost Ones

Stephen Hueston  
Zenith, WA  
November 15, 1967  
Final: #9 July 1968

## Lugbúrz

Scott Rosenberg  
June 1975  
Jamaica, NY  
LKI: #3 January 31, 1976

A zine to continue games when his main zine could not be published for one reason or another; a supplement to *The Pocket Armenian*.

GC

ENDFIELD

## Lusitania

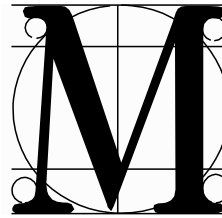
Bernie Kling  
July 1965  
Beverly Hills, CA  
Final: #14 September 1966

Published by spirit duplication on a high school machine, *Lusitania* achieved several firsts in its short life. It was the first to break with the tradition of naming zines for mythical places. It was the first to fold unannounced and leave orphan games which then died for lack of homes. And it was published by the youngest editor in hobby history: Bernie was all of twelve when he started.

CvM

## Lutha

Jeff W. Key  
June 14, 1970  
Oklahoma City, OK  
Final: #3 August 3, 1970



Macabre

Mark Coldiron  
November 1, 1983  
Rocklin, CA  
Final: #34 May 12, 1986

Started as a subzine in *Magus* August 1982 for 4 issues.

## Mad As Hell

Steve Knight  
1982  
Reston, VA  
Final: #9 1982

The first play by electronic mail zine ever. It ran on Usenet.

## Maelstrom

Buz Eddy  
July 1991  
Edmonds, WA  
LKI: #5 May 1992 (current)

## Magazine, Diplomacy, Postal (1 each)

Fred Winter  
March 19, 1977  
Ft. Sill, OK( #1-5), Chicago, IL (#6), Monterey, CA (#7-14)  
LKI: #14 January 17, 1978

## Magna Avis

Paul Girsdansky  
October 19, 1975  
Springfield Center, NY  
LKI: #5 January 11, 1976

## Magnificent 7

John Caruso  
1981  
Flushing, NY  
LKI: #2 1981

## Magus

Steve & Daphne Langley  
May 1981  
Sacramento, CA  
LKI: #100 April 4, 1990

The heart of the West Coast Clique in the 1980s. Began as a roving subzine (#13's title was "April Apples" and #14, "May Wine" appearing in *Coat of Arms*); first independent issue was #15 in August 1982. These first four independent issues held 20 pages, then 30, then 48 and finally 60 pages! Although nearly every major member of the hobby participated in *Magus* at some point, it was most important in reviving the West Coast hobby. Fiction like Flat Evil (Hobby Assassin), articles such as Tro Sherwood on Quiche, the original DafCon (and DafCon Chili) and many con and hobby personality reviews. Most of all there was a feeling of family among the regulars. Much of the best fiction and satire of the '80's appeared in these pages.

When Steve and Daf moved to Seattle at issue #79 (March 1988) the zine dropped all features and subzines to become a two game flyer, then folded when the last game ended at #100.

Over its life the zine was home to many subzines:

MACABRE	
Mark Coldiron	Aug 1982 - Nov 1982
HAI! JAKAI!	
Mark Keller	Jul 1982 - Oct 1982
FIAT BELLUM!	
Don Williams	Oct 1982 - Jan 1988
THE MELNIBONÉ HERALD	
Pete Gaughan	Sep 1986 - Jan 1988
MOS EISLEY SPACEPORT	
John Michalski	May 1983 - Sept 1983
HARE OF THE DOG	
Daf Langley	Mar 1984 - Jan 1988
STRANGE DOINGS	
Mike Mazzer	Nov 1984 - Jul 1986
BOB OLSEN	
Atrocity Exhibition	Mar 1987 - Jan 1988

PG

## The Maltese Messenger

Cecil Hutto  
1989 (?)  
Monroe, LA  
LKI: Vol. 2 #10 January 30, 1991

This is the Diplomacy publication of the Southern Fandom Press Alliance, which is a science fiction fandom apa.

## Mango

Greg Warden  
September 1, 1973  
Philadelphia, PA  
LKI: #22 February 1976

## Maniac's Paradise

Douglas Kent  
March 10, 1989  
Rahway, NJ  
LKI: #36 February 1992 (current)

## Manifest Destiny

Keith Sesler  
May 21, 1983  
Fraser, MI  
LKI: #12 February 4, 1984

An ambitious effort by a youthful MENSAN, Keith's zine was open-faced xerox effort with virtually no layout techniques almost taken for granted these days. A straight shot typing of letters, variant game discussions, humor, and a game level that peaked at nine games. He also ran a bourse and published copious amounts of right-wing political cartoons and cartoons relating to role playing games. The running of one cartoon, "Cowboy after O.S.H.A.", was a classic.

In the short time of his reign Keith built up a respectable-sized letter column, fueled in part by a subscriber base of 81 after issue #10. The zine had a promising future but wound up just a comet zine, disappearing after issue #12 and orphaning all its games.

## Marcus

Mark Weidmark  
January 4, 1971  
Pickering, Ontario  
Final: #21 June 1973

## Mars Vigila

Stephen Marsland  
May 10, 1971  
Greene, NY  
LKI: #29 July 27, 1974

Rob Neilsen took over publishing for issues #14 through 23.

## Marsovia

Bob Ward  
September 1, 1965  
Sacramento, CA (#1-24), Ft. Lewis, WA  
(#25-27)  
Final: #27 June 1968

About six months after *Costaguana* was launched, its editor was slightly injured in an auto crash. He asked his best friend, Bob Ward, if the latter would prepare an interim issue explaining to players why things would be delayed. Bob did, and later confessed, "Gee...that was fun!" *Marsovia* followed soon after.

Robert J. Ward (1943-1978) was easily the most brilliant attorney, and worst two-fingered typist, this planet had ever known. His issues were always small because it took him HOURS to type just a couple of pages, and his occasional political or social essays eventually stopped because too many people confessed that the typos made large sections unintelligible. So Bob finally got smart, hired a typist, and turned all his 'unintelligible' *Marsovia* essays into law review articles that won him three national awards. However, he never felt the impetus to put the typist to work on Dip zines, so *Marsovia* remained small to the end. It stopped publishing when its editor was shipped to Vietnam. He stayed peripherally active in the hobby for a time, but eventually left altogether as his career took flight. But he always intended to return, and probably would have if not for a mixup in prescription medication that caused his death.

*Marsovia* itself was not remarkable; a small and efficient little thing that was always straightforward and gave pleasure to its readers. It was the editor, not the product, that was special. If ever you needed a friend, for any reason, Bob was available, and he made certain that everyone involved with the zine knew that from the outset. For all its unprepossessing physical appearance, *Marsovia* was a wonderful place to play Diplomacy. CvM

## Martian Chronicles

Gerhard Graebner  
Date started: ?  
Location: ?  
LKI: #10 March 19, 1969

## Mass Murders

Bob Osuch  
February 1983  
Chicago, IL & Mesa, AZ  
LKI: #19 February 1984

The title of this zine came from a game Bob gamemastered in *Brutus Bulletin* and transferred to his own zine. AL

## Massacre by Treachery

(see *Where is Kevin Tighe?*)

## Massif

John Koning  
April 1965  
Youngstown, OH  
Final: #18 February 5, 1966

This early zine (10th ever started) later became a subzine in John's renowned publication, *sTab*.

## The Master Machiavellian

Michael G. Hoemier (aka Michael B. Kershaw)  
August 25, 1974  
Los Angeles, CA  
LKI: #37 March 29, 1978

The entire first page would be a long passage from Machiavelli's writings. He legally changed his name to Kershaw.

## Mea Culpa

Rod C. Walker  
April 23, 1970  
San Diego, CA  
Final: #3 October 9, 1971

Zine to correct adjudication errors.

## The MegaDiplomat

Chris Carrier  
October 1985  
Sacramento, CA  
Final: #28 June 29, 1991

Zine of the Feud Number Custodian.

Started as a subzine in *No Fixed Address*, transferred to *Praxis* in 1988 and on its own in October 1988, MegaDiplomat was a unique zine because of its publisher's philosophy toward the Feuds that continually raged in the hobby during *MD*'s existence. In Carrier's opinion, feuding was a normal part of the hobby, and inevitable considering the socialization and background of the pool of people the hobby drew its members from, and should be sat back and enjoyed, much like variants. *MegaDiplomat* began by issuing "Feud Numbers" -- similar to Boardman Numbers -- for the various Feuds in the hobby. The orientation of the zine began to shift from being a "journal about Feuding" to a "journal of Feuding" in 1988, though, when Bruce Geryk and his fellow "Bad Boys" attacked the hobby as being "full of freaks," Carrier was a prominent Bad Boy opponent.

*MegaDiplomat* didn't run games during its existence, but was well known for a lively letter column, "The MegaDiplomatic Pouch" which was well known for being able to get people to write in who rarely wrote outside of their own publications. With the lowered levels of feuding that characterized the Hobby in 1990 and 1991, *MD* lost much of its *raison d'etre* and was put on "indefinite hiatus" by its publisher as of issue #28. CC

## Megalomaniac

Rich McKey  
June 1989  
West Chatham & Brewster, MA  
LKI: #17 May 1991

## Meneltarma

Len Lakofka  
1975  
Chicago, IL  
LKI: #2 June 2, 1975

Publication of the Postal Diplomacy Rating Commission.

## Meskin Memos

Dan Alderson  
Date started: ?  
Tujunga, CA  
LKI: #13 date ?

## The Messenger

Geoffrey Richard  
December 1983  
Garland, TX  
Final: #45 November 1990

## The MetaDiplomat

Jeff McKee  
April 1989  
South Portland, ME  
LKI: #34 April 1992 (current)

## Microphage

Ernest S. Hakey III

November 1984

Medford, MA

Final: #19 July 11, 1987

*Microphage* was published every 5-6 weeks and at the time it folded had a circulation of 16. Primarily a wargaming zine, it carried a couple of Diplomacy games along with many other boardgames. It was about as much of a warehouse zine as it is possible to be, with virtually no none-game material outside of an occasional joke or personal note. At one point there was some talk of having a subzine, edited by Steve Dorneman, but nothing ever came of it. Ernie was the designer of a Dip variant, called Capitol Dip, which was printed in *Microphage* but never run there.

The zine's most distinctive feature was its means of production: it was photocopied from a handwritten master. Ernie's neat printing and his use of graph paper for his master copy gave the zine a tidy appearance and resulted in a very readable, unique-looking zine. The last five issues were done on some kind of printer, however, and it's likely this letter format would have continued had the zine not folded. *Microphage* disappeared after issue #19.

SC

## Midlife Crisis

Paul G. Rauterberg

February 1983

Milwaukee, WI

Final: #30 February 1986

## Midwestern Courier

Ray Bowers

April 1971

Kirkwood, MO (#1-23), St. Louis, MO (#24-29)

LKI: #29 January 16, 1974

Ray used a computer to publish this zine. He also ran an all woman game in 1972

## Migraine

Ed Bapple

1982

Location: ?

LKI: ?

## Mike's Mag

Mike Scott

March 1, 1980

LaVerne & West Covina, CA

LKI: #25 March 1983

A second incarnation of this zine has been sighted: #4 October 1990 Covina, CA.

## Miller Number Custodian

Also known as the MNC, this individual assigns unique identifying numbers to variant postal Diplomacy games. The numbers are named after Don Miller who pioneered variant postal play and started a variant numbering system in 1965 to catalogue games played. In \_\_\_\_\_ the numbering system was recodified into the format used today.

MNC's over the years are listed below:

Don Miller	Jan 1965 - Dec 1971
Lewis Pulsipher	Dec 1971 - Jul 1973
Conrad von Metzke(interim)	Jul 1973 - Aug 1973
Burt Labelle	Aug 1973 - Oct 1974
Robert E. Sacks	Oct 1974 - Dec 1977
Michael Smolin	Dec 1977 - Jun 1979
Greg Costikyan	Jun 1979 - Jun 1981
John Leeder	Jun 1981 - Dec 1982
Lee Kendter, Sr.	Dec 1982 - Aug 1986
Fred Hyatt	Aug 1986 - Mar 1989
Randy Grigsby	Mar 1989 - Dec 1990
Lee Kendter, Sr.	Dec 1990 - present

See also the entries for the two zines which over the years were the official zines of the MNC; *Lord of Hosts* and *Alpha & Omega*.

## Minas Vala-Anda

John R. Biehl

February 25, 1973

Vancouver, BC

LKI: #10 June 23, 1974

## Minding Your Ps and Qs

Larry Peery/Mike Maston

1984

San Diego, CA

LKI: #24 April 1984

## Minipax

Charles N. Reinsel

Date started: ?

Clarion, PA

LKI: #16 date ?

## MiniRigot

David Staples

July 20, 1973

Fargo, ND

LKI: #3 ?

A zine to advertise David's various publications.

## Misalliance

John Coleman

April 1973

Windsor, Ontario

LKI: #18 August 26, 1973

This became a subzine of John's main zine, *Domination*.

## Miskatonic University

Anders B. Swenson (#1-42)  
July 1966  
Walnut Creek, CA  
Rod C. Walker (#43-48)  
Date: ?  
San Diego, CA  
LKI: #48 August 28, 1970

## The Mixumaxu Gazette

Robert Bryan Lipton  
June 15, 1973  
Woodmere, NY (#1-25), Easton, PA (#26-48),  
Woodmere, NY (#49-82)  
LKI: #82 April 30, 1978

The journal of Robert Bryan Lipton, latterly Big Name Fan and raconteur, it reeked of the genteel, pipesmoking, literary odor of Lipton himself. In addition to the games - something of an afterthought - it contained copious press, Lipton's occasionally acid musings, book reviews, and hobby esoterica. Alas, the zine was published on Twiltone, a cheap but ephemeral paper, meaning that scholars poring over past issues in search of a particularly witty bit of Liptoniana are likely to find the publication disintegrating in their very hands. Another touchstone zine of the 70s New York Conspiracy group.

GC

## Moby Grape

Konrad Baumeister  
1980?  
Hales Corner, WI  
LKI: ?

An orphan pickup zine.

## The Modern Patriot

William S. Highfield  
June 1982  
Rochester, NY  
LKI: #17 November 13, 1983

## Moiré

Tim D. Moore  
April 1989  
Costa Mesa, CA  
Final: #16 January 27, 1991

Begun to pick up games orphaned by Tim's roommate (Audrey Jaxon's *Dark Mirror*) it was a flash in the pan of offbeat humor. Real life ate up Tim's time and money but not before he racked up a huge following and several hobby coups (including bringing Tallman and Olsen out of retirement).

PG

## Mondoj

Glenn Overby  
June 1989  
Grosse Pointe, MI  
Final: #35 May 1990

A weekly zine that ended with a messy fold.

## Mongo

Conrad von Metzke  
July 1962  
San Diego, CA  
Final: August (?) 1962 (unnumbered)

In the most technical of sense, this was the first known attempt at playing Diplomacy by mail. It was not actually a zine, but rather an agreement among seven friends to play a postal game; among the group were Rod Walker, Conrad von Metzke and Robert Ward, all of whom later figured in the 'real' hobby.

The title of the zine, and the claim that a game ("1962A") was in fact played, were the concoctions of Rod & Conrad many years later, by way of a hoax intended to tweak the nose of the real founder of the hobby, John Boardman. (That effort spawned 8 issues of *Mongo* from June 25, 1971 to January 8, 1972.) In fact, the 1962 effort consisted of nothing more than one or two multi-copy letters giving country/player list and setting a deadline. For lack of interest, the game never actually started.

CvM

## Moravian Dynasty

Adam Gruen (#1-21)  
July 1976  
Harrison, NY  
Robert Goldman (#22-26)  
Date:  
Scarsdale, NY  
LKI: #26 December 31, 1977

## The Moravian Gazette

Robert Goldman  
1975  
Scarsdale, NY  
LKI: #12 June 29, 1976

## Mordor Gazette

John Morgan  
June 1973  
Lazo, BC  
LKI: #12 July 3, 1974

## Mu

Chris Schleicher  
May 19, 1971  
Chicago, IL  
Final: #5 October 21, 1971  
Picked up 1968BK.

## The Muff

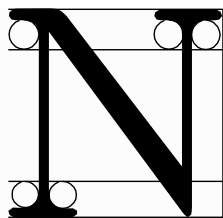
Richard Kovalcik, Jr.  
July 31, 1975  
Brooklyn, NY (#1), Cambridge, MA (#2-6)  
LKI: #6 April 3, 1976  
Administrative zine for *The Tetracuspid*.

## Murd'ring Ministers

J. Ron Brown  
November 14, 1978  
Bakersfield, CA  
LKI: #81 August 1986

## M\*U\*S\*H

John S. Hulland  
September 1973  
Guelph, Ontario  
LKI: #18 March 1976



NMR

Randy Christopher  
Date started: ?  
San Martin, CA  
LKI: #3

Issue #2 was on September 8, 1974. This zine was a combination of *Skull & Crossbones* and *Cloak & Dagger*.

## N3FGBDD Policy Letter

Rod C. Walker  
March 15, 1969  
Rantoul, IL (#1-2), San Diego, CA (#3)  
LKI: #3 October 5, 1969

## Narsil

Ed Kollmer  
June 21, 1974  
Williston Park, NY (#1-37), Mahopac, NY  
(#38-59), Great Barrington, MA (#60-78)  
LKI: #78 February 1977

## The National

Robert Correll (#1-10)  
October 10, 1978  
Toronto, Ontario  
Francois Cuerrier (#11-14)  
September 1979  
Location: ?  
LKI: #14 January 18, 1980  
The first CDO newszine.

## Negotiate

John MacFarlane  
Date started: ?  
Los Alamos, NM  
LKI: #34 1983

## Nemedian Chronicles

Norm Zinklan & Gerhard Graebner  
October 10, 1968  
Rosetown and Saskatoon, Saskatchewan  
Final: #10 March 19, 1969

## Nemo

Mike Worthington  
March 1973?  
Knoxville, TN  
LKI: #16 March 5, 1975

## Neophyte

Len Lakofka  
August 5, 1971  
Chicago, IL  
Final: #9 date ?  
Issue #8 was dated March 17, 1972.

## The Neophyte Grand Tournament Gazette

Len Lakofka (#1-2)  
October 21, 1972  
Chicago, IL  
Donald M. Pitsch (#3-23)  
Date: ?  
Evanston, IL (#3-17), Wheeling, IL (#18-23)  
Final: #23 January 22, 1975  
Ran a 7x7 Diplomacy tourney.

## Neurse Schivosk

Robert Bryan Lipton (#1-3)  
December 8, 1975  
Woodmere, NY  
Raymond E. Heuer (#4-10)  
Date: ?  
Richmond Hill, NY  
LKI: #10 August ?  
This was the zine of the "Arkivist of Slobbovia."  
(see *Slobinpolit Zhurnal*)

## New Albion

Rod C. Walker  
Date started: ?  
San Diego, CA  
LKI: #3 date ?

## New World Finster

Jerry Jenckheere  
Date started: 1977?  
Fowlerville, MI  
LKI: #5 December 28, 1977

## New York Diplomat

W.F. Jarvis  
March 14, 1970  
Rochester, NY  
LKI: #10 April 4, 1974  
This zine was called *Diplomat* for the first 9 issues.

## New York Knife

Edi Birsan  
June 30, 1973  
Hopewell Junction, NY (#1-2), Fishkill, NY  
(#3-4), Jackson Heights, NY (#5-10)  
LKI: #10 May 16, 1975  
A zine to facilitate Diplomacy get-togethers between New York City players.

## News From Bree

Chris Gabel  
November 1988  
Madras, OR  
LKI: #4 March 1989

## News From the Front

Tom McNally  
February 20, 1977  
Rocky River, OH  
LKI: #3 March 18, 1977  
The name of the zine changed to *The Fenwick Times* with the 3rd issue.

## 1984

Charles N. Reinsel  
Date started: ?  
Clarion, PA  
LKI: #16 ?

## The Ninth Circle

David J. Bunke  
June 1977  
Cincinnati, OH  
LKI: #11 May 1978

## No Fixed Address

Steve Hutton  
August 30, 1982  
London, Ontario  
LKI: #38 September 1986

Steve was attending college on the cooperative plan in those days, so he frequently had to go to other cities to work for two or three months at a time. Therefore, it was a small miracle that he could run a Dipzine on a regular basis. His zine came out quite nicely, without the loss of too many orders. It was always a pleasure to read this digest-size publication.

In 1985, he had Ron "Canada" Brown's *D-Day* as a delightful subzine. In 1986, Steve graduated from college, got a fixed address, and found that the Real World did not leave him enough time to properly produce a Dipzine. After a pause of some five months, he produced his farewell issue in September 1986. Steve still writes an occasional piece in hobby zines from his new temporary addresses in Austria and Switzerland. FCD

## No Name

John Strain  
1982  
Ft. Meyers, FL  
LKI: ?

## No Name Flyer

John Barnes  
June 1987  
Youngstown, OH  
Final: #24-B March 1990

This flyer ran 1987AZ only, and it was transferred to Ralph Baty's *Batyville Gazette* when the zine folded.

## Noble Canyon Daily Bugle

Hal Naus  
December 1972  
Chula Vista, CA  
LKI: #34 April 15, 1978

This zine picked up orphans from *Erehwon* and *Wile 'n Worry*.

## Non Sequitur

J. Richard Jarvinen  
1978  
West Linn, OR  
LKI: #3 May 3, 1978

## Norstrillia Notes

Dan Alderson  
March 8, 1965  
Tujunga, CA  
LKI: #30 July 16, 1967

The 8th postal Diplomacy zine started. Dan used this zine to run a variant, SuperDiplomacy.

## North Sealth West George

Terry Tallman  
August 1982  
Seattle, WA  
LKI: #27 August 1986

What could you say about a handwritten zine? For four years the train-of-thought monologues appearing in the pages of *NSWG* were one of the most entertaining offerings in the hobby. All that and slugs too!

## North Shore Game Club Newsletter

Alan Moon  
October 1985  
Beverly, MA  
LKI: Vol 3 No. 10 October 1988  
A zine devoted to local club activities.

## Northern Flame

Cal White  
December 1987  
Toronto, Ontario  
LKI: #36 April 1992 (current)  
Finished #1 in the 1990 and 1991 Runestone Polls.

## The Not For Hire

Steve Langley  
Date started: ?  
Sacramento, CA  
LKI: #5 October 1985  
A zine devoted to trying to sort out The Great Feud in the mid 1980's.

## Not New York

Paul Gardner  
November 25, 1984  
Eugene, OR and Newfane & Brattleboro, VT  
LKI: #56 June 1990

## Not Up To Modern Graphics Standards

Michael Hopcroft  
April 1987  
Portland, OR  
LKI: #19 July 1989  
Affectionately referred to as "NUTMeGS".

### Novice Packages

An important part of the hobby is orientating new participants to the ins and outs of hobby participation. There have been many publications produced to assist new people in both playing and publishing in the hobby. Early novice introduction publications were Burt Labelle's *Andromeda Chronicle* (1972), Len Lakofka's *Kaleidoscope* (1973) and Robert Correll's Canadian effort *The Cepheids* (1975). Other subsequent efforts were John Leeder's *V'la le Bon Ve'nt* (1978), Cal White's *Tyromania* and Bruce Linsey's *Supernova*. Bruce also published a packet for new publishers, *Once Upon A Deadline*.

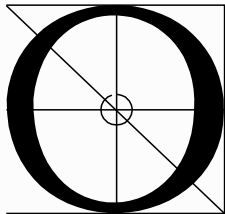
## Novgorod

Anthony E. Kniaz  
March 25, 1974  
Detroit, MI  
LKI: #20 February 1, 1976  
After folding this zine was merged into *The Deck of Many Things*.

## Numenor

Rod C. Walker  
October 20, 1969  
San Diego, CA  
LKI: #19 July 30, 1972

This was the zine Rod used to report game stats when he was the hobby's 4th BNC. It was the first zine dedicated solely to this function (the three previous BNC's reported stats in their own zines) and was the direct forerunner of *Everything*.



O Can IDA

John Leeder  
July 24, 1973  
Huntsville, Ontario  
Final: #24 December 23, 1974

## OM

Edi Birsan  
Date started: ?  
Fishkill, NY  
LKI: #4 ?

## Obla Di Obla Da

Keith Sherwood  
Date started: ?  
Location: ?  
Final issue: ?

A publication of Keith's while he was serving as the Co-Orphan Service Director to finish up orphan games by flyer.

## Obsession

Peter A. Shamray  
November 1973  
Los Angeles, CA  
LKI: #26 October 7, 1975

## The Odd Ball

Eric Just  
Date started: ?  
Paoli, OK  
LKI: #9 ?

Issue #3 was on April 1, 1970.

## The Official Gazette of the Grand Duch of Pfennig-Halbpennig

John A. McCallum  
Date started: ?  
Ralston, Alberta  
LKI: 1972?

## Ohio Acres

Robert Greier (#1-41)  
January 1985  
Salem, OH  
John Fisher (#42-47)  
Apple Valley, CA  
Final: #47 August 1991

*Ohio Acres* was always a very personal zine which ran only Diplomacy games - averaging about four games in each issue. Bob wrote a great deal about funny things that were occurring in his life, and in the world around us.

Derwood Bowen chipped in with a subzine, as did John Fisher. When Bob decided to cease publishing John took over the zine, renaming it *California Acres*. His six issues were large efforts which may have contributed to his sudden fold in August 1991.

BG

## Olympian

John F. Lawrey, Jr.  
March 22, 1973  
Salome, AZ  
Final: #6 August 4, 1973

Conrad von Metzke ran the zine for issues #5 & 6 and then brought the games to his zine, *Rename*. The zine was running a Youngstown variant.

## Omnifarious

Douglas E. Schaefer  
September 1970  
Guilford, CT  
LKI: #12 January 17, 1972

## Omnipotent

Robert C. Sweeney Jr.  
January 1985  
Ft. Leavenworth, KS  
LKI: #2 February 1985

## The Orange Room

(see *The Stuttgart Empire Esquire*)

## The Orphan

John H. Fleming  
January 12, 1973  
New York, NY  
Final: #18 February 1974

John used large maps for his games.

## Orphan City

Mark Luedi  
October 5, 1984  
Bloomington, IN  
LKI: #2 1984?

## Orphan Son of Podunk News

Bob Hartwig  
December 14, 1990  
Westminster, CO  
LKI: #13 March 1992 (current)

The purpose of this zine is to run orphaned games from other zines. The zine is currently running five games and contains occasional short articles, special features and a little humor. The zine is also home to Andrew York's subzine WAY OUT OF IT!. Bob started his zine in an effort to "make up" for abandoning three games when his first zine (*The Podunk News*) folded. It is a "feud free" zine, which takes no part in hobby "politics." Each issue also consists of real life happenings in the Hartwig family's daily life.

BH



## The Orphanage

Robert E. Sacks  
March 2, 1984  
New York, NY  
LKI: #2 March 1984

## Orthanc

Ron Bounds  
Date started: 1965? (#11 January 1, 1966)  
Baltimore, MD  
Final: #33 July 1967  
John Koning took over issue #33 and transferred the games to *sTab*.

## Ouinipique

Claude Gautron  
January 24, 1983  
Winnipeg, Manitoba  
LKI: #34 ?  
French-speaking Diplomacy zine.

## Over There

Hugh Christie  
October 1986  
Montgomery, PA  
LKI: #9 September 1987  
*Over There* was a masterful combination of games, variants and letter column. Though the zine lasted fewer than fifteen issues it was a mainstay of the 1987-88 hobby scene. Hugh was a high school teacher and his army of students invaded much of the game openings. As the zine's size grew the frequency became more sporadic until it finally went MIA for months. He attempted to restart his games in a new zine *Trust Me, I Play Diplomacy*, but that effort lasted only one issue.

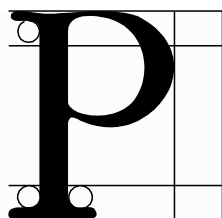
DH

## Overbight

Peter Schwaninger  
April 28, 1980  
East Lansing, MI  
LKI: ?

## The Oz Free Press

Rod C. Walker  
March 4, 1968  
Rantoul, IL  
Final: #5 July 24, 1969  
Ran a variant, Das Dippyspiel.



## PBM Newsletter

Roy Fleming  
Date started: ?  
Baltimore, MD

## PDRC Bulletin

Rod C. Walker  
October 29, 1971  
San Diego, CA  
Final: #3 February 10, 1972  
Zine of the Postal Diplomacy Rating Commission.

## Pacific Diplodeur

Richard A. Holcombe  
November 1969  
Oakland, CA  
LKI: #53 February 24, 1974

## Pacific Diplodeur & Origins West

Larry M. Fong  
Date started: ?  
Oakland, CA  
LKI: Vol 6 #3.  
The official zine of AHIKS for Diplomacy. There is an issue count of Vol. 4 #10 May 13, 1976, and Vol 5 #10 December 1977.

## Painful Rectal Itch

Douglas Kent  
April 1992  
Rahway, NJ  
LKI: #1 April 1992 (current)

## Pandemia

John Coleman  
January 1973  
Windsor, Ontario  
LKI: #5 September 1973  
John started running a variant, then he moved the game to his main zine *Domination*.

## Paperwork

Andy Lischett  
January 1983 (#5)  
Chicago, IL  
Final: #22 August 1984  
This zine was a merging of *Paperwork 1* and *Paperwork 2*. Andy used it as a vehicle to run orphaned games he picked up.

## Paperwork 1

Andy Lischett  
September 1982  
Chicago, IL  
Final: #5 January 1983  
A zine to pick up orphaned games from *The White Duke & Passchendale*.

## Paperwork 2

Andy Lischett  
September 1982  
Chicago, IL  
Final: #4 December 1982  
Another zine by Andy to pick up orphans from *Passchendale*.

## Paranoiac's Monthly

Jack Fleming  
May 23, 1981  
Seattle, WA  
LKI: #43 May 1984  
A cult zine that was a favorite of many postal hobbyists. *Paranoiac's Monthly* was friendly, clever and small. With the motto "Small is Big," the zine once came out on a postcard. Jack ran a couple Diplomacy games, a bourse and had two of his own subzines, THE GIANT RAT OF SUMATRA and LAURELINDORINAN to run variants.

## The Parisian Review

R. Vanderbilt Foster  
May 1968  
Delray Beach, FL  
Final: #9 December 1968

## Paroxysm

Robert Correll  
January 12, 1975  
Toronto, Ontario  
Final: #57 August 21, 1977  
Others who helped Correll were Jim Ronson and Harry Drews.

## Passchendaele

Francois Cuerrier  
September 11, 1978  
Ottawa and Scarborough, Ontario  
LKI: #107 April 21, 1990

There were three incarnations of this zine. Approximate dates each series started: September 1978 (ending in a messy fold), the early 80's, and 1988. The Ottawa issues (before the messy fold) were open-face mimeos with lots of Diplomacy games (about 10) and articles and features on a variety of subjects. Francois tried humor sometimes, but was best at history and politics. He also tried to be controversial but only succeeded mostly in being caustic... in a lovable (to some people) way. The Scarborough issues were the same, except Xeroxed, better organized with fewer games. The gamemastering was excellent and the second fold was sudden but responsible. The third attempt was a one-issue effort which was widely ignored and forgotten.

AL

## Peerigogic

Larry Peery  
March 25, 1968  
San Diego, CA  
LKI: Vol 3 #6 July 5, 1971

This title was just one of seven related zines started to run a round robin Diplomacy tournament. Each "zine" ran one game in the tournament. The other titles are as follows, all run by Larry:

Peericomo  
Peeriphobia  
Peeriscope  
Peerisitis  
Peeristerics  
Peeryara

## Peerimania

Larry Peery  
August 25, 1968  
San Diego, CA  
LKI: #10 February 4, 1969  
Ran Diplomatic Monopoly.

## The Peeripoll

Larry Peery  
Date started: ?  
San Diego, CA  
LKI: #2 ?  
Ran a hobby Poll.

## Peerless

Bill LaFosse  
October 1979  
Toronto & Trenton, Ontario  
Final: #4 April 1980

A description of this zine can be taken from Bill himself: Issue #1 - "*Peerless* is meant as a medium of communication between gamemasters...". Issue #4 - "*Peerless* is now history... why? Simple, no support..."<sup>AL</sup>

## Pellucidar

Burt LaBelle  
October 1972  
Saco, ME (#1), Biddeford, ME (#2-49)  
LKI: #49 February 1977

After the zine folded, the games went to *The Mixumaxu Gazette*.

## Pen & Sword

Michael E. Lind  
April 15, 1974  
Richmond, VA  
LKI: #27 January 26, 1976

## Penguin Dip

Stephen Dorneman  
January 1987  
Malden, MA  
LKI: #54 May 30, 1991 (current)

## Peoples' City

Robert Correll  
March 1974  
Toronto, Ontario  
LKI: #15 March 23, 1975

## Perelandra

Pete J. Gaughan  
June 1, 1982  
Novato, CA; Arlington, TX  
LKI: #97 May 1992 (current)

*Perelandra* started like most zines, as a one-page flyer with grandiose plans of being the best ever. Fortunately it did not turn out to be the worst ever.

From the outset the key sideline to the games was literature. Quotes from classic works of fiction or non-fiction appeared in every issue. Long excerpts grew more frequent and eventually, became the cover feature of each issue. Literary puzzles and book reviews were the most common filler. And so for several years the zine was out of the mainstream, a special-interest zine with a small readership.

While the editor was in Texas during the mid-80s, though, several changes set in. The Great Feud drove readers to look for neutral, non-feuding zines. The introduction of some new, oddball games, such as Snowball Fighting, pushed the size of *Perelandra* up from eight to twelve to sixteen pages. And, after a five month shutdown due to financial trouble, a Dip player-reader stepped in with a bailout, loaning money to cover costs. All of this pushed the zine into the ranks of the big guys, and pretty soon there were more games than reading material, a situation that is still being repaired!

Going computer with a return to California in 1990, *Perelandra* became more political and more personal. Hopefully, as it passes the century mark, it will keep developing into a good balance of games and chat, as overseas Dipsters are joining in with the regular corps of Texas and California fans.

PG

## Perestroika

Larry Cronin  
October 1989  
Tucson, AZ  
LKI: #32 May 1992 (current)

This zine, originally entitled *Glasnost & Perestroika*, was founded to run the publisher's own variant, Perestroika Dip (economic rules). Originally provided without cost (though donations were accepted), it's eventual heavy burden forced the publisher to charge subscription rates and reduce the size of the zine. While this drove away subbers, it left a core of interested players who enjoyed the game.

Lost during the downsizing were most of the political discussion and news articles, leaving the games as the zine's focus. The enjoyable cartoons and amusing headlines were left to provide spice and variety. An occasional letter to the editor or subscriber article are provided as space is available. The publication schedule is flawless, coming out at the beginning of every month without fail.

AY

## Pfenning-Halbpfenning

John A. McCallum  
September 7, 1971  
Ralston, Alberta  
Final: #11 October 16, 1972

## Phoenix

Richard Vedder (#1-8)  
August 15, 1973  
San Diego, CA (#1-2), Tucson, AZ (#3-8)  
Robert E. Sacks (#9-33)  
Date: ?  
New York, NY  
LKI: #33 February 27, 1978  
Journal for orphaned variant Diplomacy games.

## Phoenix

William R. Turner III  
January 5, 1976  
Ithaca, NY  
Final: #11 December 7, 1976

## Phrederick the Great

Fred Winter  
March 11, 1972  
Brookfield, WI (#1-5), Madison, WI (#6-13),  
Greendale, WI (#14-15)  
LKI: #15 June 9, 1973

## The Pink Dragon

Daniel S. Palter  
January 1983?  
Honesdale, PA & New York, NY  
LKI: Vol 2 #10 (October 28, 1977)

## The Pink Triangle

Larry Peery  
1982  
San Diego, CA  
LKI: #2 1982

## Pirate

Chuck Lietz  
October 1989  
Stevenson, WA  
LKI: #6 May 1990

## Plague Times

Marion Bates  
January 1981  
Kalkaska, MI  
LKI: #10 December 1981

## Platypus Pie

Brenton Ver Ploeg  
December 3, 1971  
San Francisco, CA (#1-27), Miami, FL (#28-31)  
LKI: #31 February 28, 1974

## Player's Choice

W.E.J. Hinton, Jr.  
1986  
Nashua, NH  
Final: #17 1986  
Administrative zine for *Kaissa*.

## Playpeeri

Larry Peery  
1968?  
San Diego, CA  
Final: #3 January 14, 1969  
Issue #2 was on September 26, 1968.

## the playtestor

Gil Neiger  
October 12, 1974  
LKI: #6 March 5, 1975  
Ran a Colonia variant.

### Longest Running Zines

The longest running zines in terms of issue count (over 150 issues) as of May 31, 1992):

Graustark *	603
Runestone	375
Boast *	335
Hoosier Archives	332
Dippy *	327
Liberterrean	232
Bushwacker	231
Costaguana *	219
Fol Si Fie	202
Kaissa	200
Ter-ran *	192
EGIART	186
Kathy's Korner *	180
The Gamer's Zine *	166
Yggdrasil Chronicle	155
Brobdingnag	155

\* indicates zine is still publishing

¿ Two play by electronic mail (PBEM) zines have high issue counts also: *The Armchair Diplomat* (438) and *Electronic Protocol* (246). Both of these are still active.

## Plenipotentiary II

Walter Buchanan  
Date started: ?  
Lebanon, IN  
LKI: 1976?

## The Pocket Armenian

Scott Rosenberg  
June 29, 1974  
Jamaica, NY  
LKI: #27 February 21, 1976.

Started not so much in rivalry as in imitation of *The Pouch*, *The Pocket Armenian* was edited by Scott Rosenberg and staffed by other students of Horace Mann, a prestigious New York private high school. The first few issues were printed out on Matt Diller's basement PDP-8, but it thereafter was mimeographed on 'The Great Ghod Gestetner', Rosenberg's machine which was later sold to Ben Grossman and Greg Costikyan. Like all New York Conspiracy zines, it contained a great deal of non-game stuff: editorial foofaraw, book and game reviews, strategy articles, copious press, and a great deal of the early fiction of Adam Kananof (a contributing editor). *The Pocket Armenian* was one of the most literate and witty of the Conspiracy zines; its editor later became a drama critic for newspapers in Boston and San Francisco.

It was in the zine's last issue that Scott broke the news of the sale of the rights to Diplomacy to Avalon Hill.

GC

## The Podunk News

Bob Hartwig  
September 10, 1974  
Longmont, CO and Iowa City, IA  
Final: #54 May 6, 1979

The zine started as a forum for local players to play Diplomacy with friends who had moved out of town. After three local Diplomacy games were started, the first non-local game started in issue 17 (an Anarchy game started October 5, 1975). Seven additional Diplomacy games were started after that date, including one local game. Three games were orphaned upon the zine's demise.

*Podunk* contained many articles in its mid-life. However, the beginning of the end came in 1978. Publisher Hartwig took over as Acting President and Acting Treasurer of the International Diplomacy Association (IDA) in 1977, and was elected in 1978. At this point a hobby feud began between Bob and other members of the hobby regarding the purpose and duties of the IDA. Eventually Bob "burned out" and dropped out with issue #54. A fake issue #55 was published by Konrad Baumeister.

BH

## Poictesme

Bruce Schlickbernd  
July 24, 1974  
Long Beach, CA  
Final: #29 March 6, 1977

## Polaska I & II

Dan Evans  
May 1968  
Fresno, CA  
LKI: #29 March 1970  
Ran two 7 x 7 dip tourneys.

## Politburo

John Pack  
Date started: ?  
Los Alamos, NM  
LKI: #11 1982

## Politesse

Ken Peel/Ed Wrobel  
November 1982  
Silver Spring, MD & Dale City, VA  
LKI: #72 May 1990

## Politician

Konrad Baumeister (#1-16)  
August 28, 1979  
Hales Corners, WI  
Uli Baumeister (#17-22)  
Date started: ?  
Hales Corners, WI  
LKI: #22 August 1981

## Pommes Mit Mayo

Scott Hanson & Frauke Petersen  
June 1985  
Minneapolis, MN  
LKI: ? January 1987

## Pontevedria

Rod C. Walker  
February 21, 1971  
San Diego, CA & Encinitas, CA  
Phil Reynolds  
Date started: ?  
Sarasota, FL  
LKI: May 1992 edition (current)  
Game openings flyer.

### Game Opening Flyers

One of the most important hobby services to people who want to play in games is a central clearinghouse for zines offering games. The first effort to offer such a service was *Pontevedria* founded in \_\_\_\_ 197\_ by Rod Walker. Published on and off by Rod through the mid 1980s it was a prime source of publishers offering new games.

Another game opening service was Robert Sacks' *Known Game Openings*. It was active from 197\_ to about 198\_. Today, the old *Pontevedria* name lives on; Phil Reynolds has been publishing the one page monthly since 198\_ and is the main place for game openings announcements in the hobby.

## Postal Diplomacy

Charles N. Reinsel  
Date started: ?  
Clarion, PA  
LKI: #27 January 2, 1970  
Issue #19 appeared October 2, 1969.

## The Pouch

Nick Ulanov  
March 5, 1973  
New York, NY (#1-78), Providence,  
RI (#79-111)

LKI: #111 February 2, 1978

Founded by Nick Ulanov and staffed by a group of high school students from New York's prestigious Trinity School, *The Pouch* was the premier zine of the New York Conspiracy, that bizarre group "invented" by Rod Walker. Like all the Conspiracy zines, it featured a great many articles in addition to the games and usual editorial musings: variants, strategy articles, copious press, pieces on hobby politics, game reviews, doggerel and various bits of snide commentary.

Upon graduating from high school Ulanov passed the editorial reins to Gil Neiger who continued to uphold the honor of the journal. In his senior year (1975) Neiger renamed the zine *Cair Paravel* which portended the end of all non-game material. When Neiger graduated Jeremy Paulson took it over, changing the name to *Imladris*. Paulson managed only a few issues from 1975-76, eventually merging the zine into *The Conglomerate*.

Sometime later Neiger began publishing again from Brown University. This later edition was, however, a sad shadow of the original, being almost entirely a gamezine.

GC

## Power and the Glory

Claude Gauthier  
Date started: ?  
Ottawa, Ontario  
LKI: 1980?

## Praxis

Alan Stewart  
November 1985  
Toronto, Ontario  
Final: #24 May 1989

Was voted #1 in the 1988 Runestone Poll.

## The Predawn Leftist

Ben Grossman  
May 14, 1975  
New York, NY  
LKI: #20 November 13, 1976

Published by Ben Grossman, the most (politically) radical of the New York Conspirators, *The Predawn Leftist*, like all Conspiracy zines, included a great deal of folderol in addition to the games: politics, both real world and hobby; editorial musings that would not have been out of place in a Victorian-era diary, if such were written by a left-wing high school student in 1970s New York; press; fiction by the (then) ubiquitous Adam Kananof; and so on.

Initially dittoed, the zine displayed a mastery of the art of multi-color dittography; alas, Grossman later bought a Gestetner in partnership with Greg Costikyan (*Urf Durfal*), so the later zine exhibited the crisp but monochrome of mimeography. Grossman renamed the zine *Zirkast*, *The Predawn Leftist* for issues #14-17, and *Zirkast* for #18-20.

GC

## The Prewrand Feltist

(see *The Conglomerate*)

## The Prince

Jim Meinel  
September 23, 1982  
Renton, WA (#1-15), Anchorage, AK (#16-114)  
LKI: #114 May 29, 1992 (current)

The zine started out running prophetic play games in the tradition of *The Great War in Modern Memory*. Deadlines were also three weeks to start but changed to four weeks upon the publisher's move to Alaska. A warehouse zine running four to eight pages each month.

The zine has had four subzines:

Kevin Tighe	
HUMBOLDT	Feb 1983 - Nov 1987
Stephen Wilcox	
THE LITTLE DIPPER	Nov 1983 - Mar 1985
Paul Gardner	
PERLMUTTER'S REVENGE	Nov 1983 - Oct 1984
Rob Winslow	
GALIMATIAS	Nov 1983 - Aug 1984

## The Prodigal Zine

Bob Hazelwood  
November 1989  
Weatherford, TX  
LKI: #2 December 1989

Play be electronic mail zine running on Prodigy.

## The Profound Clam

Conrad von Metzke  
February 13, 1973  
San Diego, CA  
LKI: #7 November 13, 1973  
Zine to correct errors in his main zines.

## The Profound Oyster

Mark Weidmark  
Date started: ?  
Pickering, Ontario  
LKI: #2 May 31, 1973  
Administrative zine for *Marcus*.

## Prospectus

Fred Winter  
1980  
Fort Bragg, NC & Chicago, IL  
LKI: #5 1980

## Protocol

Eric Klien  
February 1989  
Chelmsford, MA  
LKI: #35 September 1991 (current)

## Protozoan

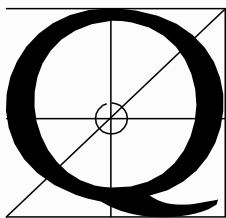
Scott Cameron  
August 23, 1984  
Hicksville, NY  
LKI: #96 October 1991 (current)

## Ptarth

Blair Cusack  
January 24, 1975  
Calgary, Alberta  
LKI: #22 May 15, 1977

## Puget Sound Gazette

Hal Naus  
May 1969  
Chula Vista, CA  
LKI: #51 May 13, 1978



Q-Who?

Russell Rowe  
July 1988  
Oxford, OH  
LKI: #7 January 1989

## Quendi Khazad Dum

William A. Clumm  
July 1975  
Amesville, OH  
LKI: #22 April 1977

This zine abruptly ended being published upon Bill's imprisonment for life in an Ohio correctional facility.

## Quick Quincy Gazette

Howard Mahler  
Date started: ?  
Flushing, NY  
LKI: ?

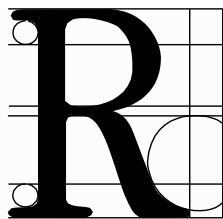
## Quo Vadis

Richard Vedder  
October 1971  
San Diego, CA (#1-28), Tucson, AZ (#29-60)  
Final: #60 June 15, 1976

" "

James Massar  
December 1971  
Dannemora, NY  
LKI: #42 August 28, 1974

People referred to James' zine as "quotes."



R'lyeh

Eric Verheiden  
February 15, 1975  
Pasadena, CA  
LKI: #9 April 2, 1975

Ran 1972BC during *The Fighter's Home* publishing break.

## Raging Main

James Woodson  
May 9, 1983  
Corpus Christi, TX; Milton, FL  
LKI: #15 September 15, 1984

A young naval officer running a zine with a definite nautical flavor. Published on green paper.

## Ragnarok

John Koning  
November 22, 1968  
Youngstown, OH  
LKI: #9 July 16, 1970

## Ragnarok

Mehran Thomson, Jr.  
April 27, 1971  
Ann Arbor, MI  
LKI: #9 February 12, 1972

## Ragnarok

Lewis Pulsipher  
October 13, 1973  
Durham, NC (#1-9), Bellevue, MI (#10-11)  
LKI: #11 May 25, 1974

## Ragweed

Al & Tom Burkacki  
April 1974  
Detroit, MI  
Final: #21 February 8, 1976  
Eventually combined into *The Deck of Many Things*.

## Rambling WAY

W. Andrew York  
November 1990  
Universal City, TX  
LKI: #18 May 1992 (current)

This zine originally began as a flyer to run a Mensa Diplomacy game. After a few issues, it blossomed into a full-fledged zine. The publisher, trying to create his own flavor, actively sought international subscribers, contributors and players. The zine currently has three subzines originating in Italy, England and Japan, and has readers in eight countries.

Games offered include both Regular and Gunboat Diplomacy (named after Public Radio programs). Openings in International Dip and a variant called "Nuclear Destruction" are available. Other features include an ongoing series of strategy articles and a monthly "Poll Question" for which readers are actively solicited to contribute. Hobby news and a convention listing is provided as space is available.

AY

## Ramblings by Moonlight

Eric & Cathy Ozog  
January 1991  
Bonney Lake, WA  
LKI: #17 May 1992 (current)

## Ramsey Diplomat

P.M. Gaylord  
October 1969  
Roseville, MN (#1-6), St. Paul, MN (#7-18),  
Arden Hills, MN (#19-31)  
Final: #31 October 18, 1971

## Random Thought

Jeff Zarse  
January 10, 1987  
Hanover, NH  
LKI: #12 May 1988

The primary zine of the "Bad Boys" (see explanation under *Blunt Instruments*) Bruce Geryk, Steve Clark and Jeff Zarse - though it was Zarse with primary responsibility. This was, at its best, the funniest zine of the hobby in the 1980s. At its worst, it was a scandal sheet and hate rag. Let's just say the games always played second fiddle to hobby politics and attacks on hobby members. Some of these attacks were related to the great Feud of the same period, others were just plain mean.

This was never a timely zine by any means but it was not boring when it did arrive. When it folded the hobby schizophrenically breathed a sigh of relief and a sigh of sadness.

Two subzines filled with more of the same general content appeared here; Clark's FURBALL and Geryk's BLUNT INSTRUMENTS, both of which had been freestanding zines before.

DH

## The Ranger

Joel Klein  
May 2, 1974  
Jamaica, NY (#1-10), Rego Park, NY (#11-32),  
Evanston, IL (#33-35)  
Final: #35 September 9, 1976

Edi Birsan published the zine for Joel while he was living in New York. When he moved to Evanston Ron Kelly published the zine for him.

## The Razor's Edge

James R. Early  
March 12, 1985  
Pasadena, TX  
Final: #13 May 13, 1986

*The Razor's Edge* was a monthly digest zine with a circulation of 45-50. James got started in publishing with a subzine called MALAGUENA, which appeared in Howard Christie's *Stabback*, and the games he was running there formed the foundation of *TRE*. The physical appearance of the zine was variable and, occasionally, quite poor. In particular the photo-reduction required for the digest format frequently resulted in the lettering becoming almost illegible.

*TRE* ran four games of Dip, as well as two games of Final Conflict, and one game each of Confusion Dip and US Dip IV (the latter two were designed by James himself. The zine featured maps and the ones for the Dip variants were well done. In addition to the games, *TRE* ran several quizzes and had a regular column called "Dramatis Personae" which featured biographies of famous diplomats (such as Bismarck and Francisco Franco). It briefly carried a subzine called FRIEND OF FOE, edited by Doug King (it ran one game which was taken over by James when the subzine folded).

James had organized a small Dip convention called RazorCon which was attended mostly by local people. The zine was begun when James was in high school and disappeared when he left to attend college.

sc

## Rebel

Melinda Ann Holley  
October 24, 1984  
Huntington, WV  
LKI: #72 May 23, 1992 (current)

## Rebus Sic Stantibus

Drew McGee  
December 12, 1975  
Staten Is., NY  
LKI: #28 April 21, 1978

## Red Dragon

Lewis Pulsipher  
June 21, 1971  
Battle Creek, MI (#1-4), Albion, MI (#5-28)  
Final: #28 August 19, 1972  
A carbon copy game zine.

## Redwood Curtain

Kevin Tighe  
January 1985  
Arcata, CA (#1-7), Eugene, OR (#8-26), Arcata,  
CA (#27-42)  
Final: #42 November 1987

One of the most talented and entertaining writers the hobby has ever seen, Redwood Curtain was Kevin's foray into publishing when not submitting material to Diplomacy World, penning parodies of famous authors or publishing a subzine, HUMBOLDT, in *The Prince* and *Europa Express*. His subber count was never high but for three years it provided a comfortable place to kick back and enjoy his writing style.

The zine was one of a few on a three week publishing schedule. Usually had two or three games going on at a time. Kevin never printed his 2-5 pages on both sides; one side was always white. His first ten issues or so described the various "zones of California" in amusing detail. A cartographer by education, Kevin also coached a woman's crew team at Humboldt College and shared his exploits with us. His annual trip to an Oregon Shakespearean festival was another favorite topic, in addition to movie and music reviews.

Many of his issues led off with an excerpt of a Ken Kesey or Ed Abney story. Many issues also included a prize; a balloon, a leaf, costume jewelry or a tape. The fold of his zine was sudden and complete, almost as if Kevin fell off the face of the earth - not hide nor hair of him has been heard from since November 1987.

## Renegade Diplomacy

Perry Andrus  
October 1970  
Irvine, CA  
Final: #4 January 1971

## Rename

Conrad von Metzke  
November 1, 1972  
San Diego, CA  
Final: #21 July 27, 1974

Started to run a variant, a Cline Nine-Man game.

## Retaliation

Larry St. Cyr Jr.  
April 24, 1971  
North Adams, MA  
Final: #4 June 26, 1971  
Administrative zine to *Glory Road*.

## Retaliation

Dick & Julie Martin  
June 15, 1979  
Rockville, MD  
LKI: #133 November 1990

## Revenge

Carl Groppe/Dan Morris  
Date started: ?  
Location: ?  
LKI: #7 1979

## The Rigot

David Staples  
October 14, 1972  
Fargo, ND  
Final: #49 February 2, 1977  
Was named *The Stuttgart Sentinel* for issues #1-8 and *Crumbedgon* for #9. David lost all his hobby material when his parents' house burned down on January 11, 1974.

## The Roar of the Crowd

Eric Brosius  
Milford, MA  
July 1989  
LKI: #3 July 1991 (current)  
The zine of the Runestone Poll Custodian. Successor to *The Cream Shall Rise!*

## Rohan

Kenneth Borecki  
February 21, 1969  
Rockville Centre, NY  
Final: #51 September 7, 1971

## Roma

Jack H. Masters  
1981  
Valencia, CA  
Final: #2 1982

## Runestone

John Leeder  
February 15, 1973  
Huntsville, Ontario (#1-56), Calgary, Alberta (#57-375)  
Final: #375 May 30, 1983

*Runestone* was the first zine to appear on a weekly basis. John divided his games into four groups and adjudicated one group of games each week. Players in games being adjudicated received their weekly copy immediately. Subbers and traders received all four issues in a month at once. Each issue was four to six pages but four issues coming at once made for quite a bit of reading. The zine was open faced and dittoed.

John was deeply involved in the great outdoors and country music, so from time to time there would be reports on his music gigs and canoe trips. I believe one reason he ceased publication was so he could devote more time to his musical interests. With his weekly publishing schedule, his numbers soon surpassed those of any zine except *Graustark*.

John is most remembered for founding the Diplomacy Zine & Gamemaster Polls in 1977. The Zine Poll started in *Runestone* the first year (in which *Runestone* finished first), with the gamemaster and subzine polls following in subsequent years. When John retired, the polls were renamed the Runestone Poll in honor of its founding father.

FCD

## Ruritania

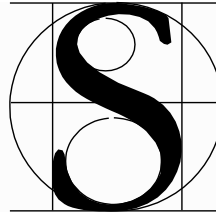
Dave McDaniel (#1-26)  
September 13, 1963  
South Pasadena, CA (#1-3), Los Angeles, CA (#4-26)  
Dr. John Boardman (#27-40)  
Date: ?  
Brooklyn, NY  
Final: #40 March 20, 1966  
Second postal Diplomacy zine ever, it also ran the second game ever, 1963B. Dave was an original player in the first postal game in *Graustark*.

## Ruritania

Tony Watson  
October 1974  
Las Vegas, NV  
LKI: #74 February 1981

## Russ Q?

Bob Arnett  
April 1980  
Chesapeake, VA  
LKI: #30 1982



SAETA

Bob Van Anandel  
October 23, 1970  
Grand Rapids, MI  
Final: #39 August 31, 1972  
This was a computer printed zine.

## The SICL National Diplomacy Open Tournament

Richard Hull  
September 1971  
Oxnard, CA  
Final: #20 January 1973



## SNAFU!

Ronald James Brown

July 29, 1980

Maniwaki and Low, Quebec; Ottawa, Ontario

Final: #45 August 11, 1984

*SNAFU!* began as a flyer to run a single MENSA SIG game, 1980 IC. Ron soon added a "Northern" games, consisting mostly of Canadians, and went on from there to become one of the favorite small zines in the hobby in the early 80's. Ron wrote a lot about his family, and about the situation in Quebec around the time that it seemed Quebec might secede from Canada. Even non-Dip players read the family material. Ron proved that you didn't always have to write about tactics and strategy to attract an audience. After August 1984, Ron finished off his remaining games in the subzine *D-Day* in Steve Hutton's *No Fixed Address*. He also moved with his family into the Ottawa, Ontario area around that time. (There was another "Ron Brown" in California who was publishing a zine called *Murd'ring Ministers* in those days; hence, this Ron was given the nickname of "Canada" Brown to distinguish him.)

There was also a subzine by Ron's wife, Ann, called MEANDERINGS.

Ron also produced nine issues of the Mensa Diplomacy newsletter, *Diplomag*, during the 1981-83 period.

FCD

## SPQR

James Massar

Date started: ?

Dannemora, NY (#1-25), Cambridge, MA (#26)

LKI: #26 September 24, 1974

## SWLABR

Konrad Baumeister

Date started: ?

Washington DC

LKI: 1979?

## St. George & the Dragon

Robert Sergeant

February 7, 1976

Indianapolis, IN

Final: #100 May 1984

This was a well-written zine with plenty of editorial material by Bob. It was digest-sized and offset printed. It was a steady and dependable zine which appeared every month for eight years. Bob also attended some of the DipCons at the time. His zine was often confused with Steve McLendon's *The Dragon & the Lamb*.

FCD

## Saguenay

Conrad von Metzke

November 19, 1971

San Diego, CA

Final: #44 November 30, 1974

Although published in San Diego, this zine was open only to Canadians; it was a conscious effort to put the Canadian hobby on the map in a day when that branch of the hobby seemed to be struggling, and it was a smash success as the history of its homegrown offshoots and successors will attest. The actual impetus for the journal was the deteriorating postal service between Canada and the US, such that Canadians were having trouble keeping up. It featured games, of course, but also exchanges of ideas on matters Canadian, differences between the hobbies in our two countries, and even a contest to recruit players in every Canadian province and territory - eventually, all were represented save Newfoundland. It was the jumping-off point for what would eventually become the Canadian Diplomacy Organization, though that was not actually formed until after *Saguenay* had vanished.

The zine was a great deal of fun while it went on, and to this day its editor asserts that it was the most enjoyable thing he ever did in the hobby.

CvM

## San Diego Dip Society Newsletter

Larry Peery

Date started: ?

San Diego, CA

LKI: #3 1983

## Sandwich

John Leeder

November 2, 1976

Calgary, Alberta

Final: #3 January 5, 1977

Administrative zine for game 1976CW.

## Sarajevo

David Alexander

October 21, 1974

Newton, MA

LKI: #18 February 10, 1975

Zine of the Newton Diplomacy Club.

## Sawgrass Retort

Monte Zelazny

June 1969

Melbourne, FL

Final: #2 July 1969

## The Schemer

Stephen Duke

1981 (#2 July 1981)

Shelbyville, TN

LKI: #13 1982

## School Daze

Perry Andrus

February 1971

Irvine, CA

Final: #16 May 19, 1971

Ran a Youngstown variant.

## Schuldigkeit Des Ersten Und Vornehmsten Gebotes, Die, K.35

Conrad von Metzke  
June 12, 1971  
San Diego, CA

LKI: #27 November 23, 1974

There's nothing like a long, silly title, eh? The name means "The Obligations of the First and Greatest Commandment," is the title of an opera by Mozart, and has nothing whatsoever to do with the hobby.

The zine was an attempt to run a "Press Game" featuring seven of the best (and most verbose) literati in the hobby at the time. It was wonderful at times, but was not an overall success, proving (presumably) that great writers cannot always be great on command and to a deadline. After the zine folded, the game was completed by one of the best of the writers involved, John Piggot in England.

CvM

## Scipionibus

Jean-Francois Gariepy  
Date started: ?  
Montreal, Quebec  
LKI: #37 March 1986

Eric Roberge (Ville Mont-Royal, Quebec) was also an editor.

## Scrambled Eggs

Jim Pulsipher  
August 7, 1973  
Bellevue, MI  
LKI: #19 August 13, 1974

Pickup of orphan from *De Poignarder*; also ran a Twin Earths variant.

## The Scribblerist

Mark Lilleleht  
May 27, 1988  
Charlottesville, VA  
Final: #8 April 1989

*The Scibberlist* was the in-thing of the 1987-88 period (indeed one of its most popular features was a listing of "Ins" and "Outs" in the hobby, a la Newsweek). Only eight issues long but each one was full of reading material galore including on the hobby's most wide-ranging and thoughtful letter columns. The zine was not known for its games and it wasn't very timely, but a claim to fame is Tom Nash started a subzine BEEN THERE DONE THAT which went on to greater fame as a full-fledged zine.

This zine is often used as a prime example of a good zine growing too big too fast - college student Mark just couldn't keep up.

DH

## Seitenstetten

Conrad von Metzke  
November 1, 1972  
San Diego, CA  
LKI: #23 May 25, 1974

The game appearing in this zine was unique in that each season a different player gamemastered the turn.

## Send Me a Postcard

George & Lauri Graessle  
Date started: ?  
Miami Beach, FL  
LKI: #8 February 1986

## SerenDip

John A. McCallum (#1-76)  
July 7, 1969  
Ralston, Alberta  
Rod C. Walker (#77-92)  
August 16, 1971  
San Diego, CA  
Final: #92 August 5, 1972

## Shaaft!!

Andy Phillips  
January 29, 1970  
Daly City, CA  
LKI: #138 March 20, 1977  
#1 was printed on an IBM 407. This zine may have the honor of being the first zine published on a computer.

## Shangri-La

Don Miller  
Date started: ?  
Wheaton, MD  
LKI: #23 June 30, 1974  
The Postal Diplomacy Supplement to *The Gamesletter*, a newsletter of the N3F GB.

## Shangri-Lai

(see *Flimfarnic*)

## Shatto's Folly

Rick Shatto  
January 1980  
Fresno, CA  
LKI: ?

## The Shogun's Sword

Tom Swider (#1-18)  
September 15, 1979  
Endwell, NY  
Mike Barno (#19-40)  
Date: ?  
Location: ?  
LKI: #40 1983

## Shrodingger's Cat

Mike Dominskyj  
April 1987  
Ignace, Ontario  
LKI: #2 December 1987

## The Siberian

Peter Ansoff (#1-15)  
January 1, 1971  
Nashville, TN  
Steve Norris (#16-51)  
Date: ?  
Nashville, TN (#16-32), Memphis, TN (#33-51)  
LKI: #51 April 24, 1978  
Ran Hypereconomic Diplomacy II.

## Sidneg Archives

Bill Placek  
August 1982  
Martinsville, NJ  
LKI: ?

## The Silmarilli

Chic Hilliker  
1972  
Bloomington, IN  
Final: #15 November 18, 1973

## Sinai

Greg Dority  
May 19, 1973  
Woodbridge, VA (#1-3), Washington,  
NC (#4-10)  
LKI: #10 April 1, 1974  
This zine was named *The Big "D"* for issues #1-5.

## Skull & Crossbones

Steve Chioloro  
August 9, 1973  
Morgan Hill, CA  
LKI: #7 January 19, 1974

## Sleepless Knights

David J. Carter  
April 1, 1981  
Willowdale, Ontario  
LKI: #61 March 1987  
This was one of the naughtier zines in the hobby's history. There were some jokes and stories which were in quite bad taste. Dave had never heard of being "Politically Correct" regarding the fair sex. Nevertheless, nearly everyone seemed to enjoy this Canadian zine. I believe it was digest-size, but the only things I can remember were some of the jokes and pictures. Not one to let the kiddies or your maiden aunt see.

FCD

## Slobinpolit Zhurnal

Various editors  
Spring 1972 (#2 June 14, 1972)  
Various locations  
LKI: #66 March 1978

This zine ran a Slobbovia variant, and an integral part of the game was the world the players would create and describe in the zine. At various times the following people published the Zhurnal:

Robert B. Lipton	Woodmere, NY
Raymond E. Heuer	Jamaica, NY
Bruce Schlickbernd	Long Beach, CA
Roger Nelson	Killarney, Manitoba
Charles C. Sharp	State College, PA
John Carroll	State College, PA
Dennis Turner	Holmfild, Manitoba

## Smersh!!

Joseph White  
April 1972  
Gainesville, FL  
Final: #4 August 1972

## Smut

Peter Weber  
October 18, 1971  
Phoenix, AZ  
Final: #11 August 24, 1972  
The game then went on to be finished in *Carbon 13*.

## So I Lied!

Marc & Debi Peters  
March 1989  
Madison and Sun Prairie, WI  
LKI: #37 April 23, 1992 (current)  
There was an earlier run of this zine; issue #1 in June 1984. Dale Bakken's subzine *BOTTOMS UP!* appears here.

## Son of Flip

George Mann  
September 1988  
Plantation, FL  
LKI: #28 March 1992 (current)

## Son of Lexicon

(see *Lexicon of Diplomacy*)

## Son of Why Me?

Lee Kendter, Sr.  
Date started: 1979?  
Philadelphia, PA  
LKI: ?  
An administrative zine for *Why Me?*

## Spald Jr.

Robert Perkins  
September 1968  
San Marino, CA  
Final: #17 August 17, 1969

## The Spectator

Michael Mills  
Date started: ?  
Location: Macedon, NY  
LKI: #5 1982

## Speculum

David J. Kadlecsek  
July 1974  
San Jose, CA (#1-25), Santa Clara, CA  
(#26-43), Crockett, CA (#44-45)  
LKI: #45 January 21, 1978

## The Spindle

Dennis Klein  
May 28, 1991  
Cicero, IL  
LKI: #7 February 1992 (current)  
Is running *MENSA* #37.

## s†ab

John Koning (#1-67)  
October 9, 1965  
Youngstown, OH  
Conrad von Metzke (#69-117)  
May 1, 1971  
San Diego, CA  
LKI: #117 July 22, 1974

Although the title of this zine is usually spelled 'sTab' the title always had a dagger replacing the 'T'. Along with its companion *Massif*, it was generally acknowledged as the best thing this hobby had to offer for several years in the late 'sixties. John Koning, who among other things was the third Boardman Number Custodian and the co-founder of DipCon, brought to his mimeoed pages a warmth and literary style that set the foundation for all time of the so-called "reader" zines, where the play of games is put on an equal footing with - or even subordinated to - the interchange of ideas among a group of friends, with the publisher acting as both contributor and organizer. *sTab* at its best featured a riotous and active letter column, a series of hobby-related cartoons that have been oft copied or reprinted since, and the editor's uncanny ability to put forward a sense of camaraderie that made every active subscriber feel like a part of a real 'family.'

In the course of his publishing career, John made major contributions to the evolution of the rules of the game, the establishment of ratings systems, the design of variant games (the 'Youngstown' variant, named for John's hometown, was the first variant of any consequence), the criteria for assignment of game numbers, the treatment of orphan games, and the consistent quality production of a zine.

John was forced to give up publishing owing to deteriorating health (he died on May 22, 1974 of complications from diabetes.) *sTab* was continued, strictly as a warehouse to complete the games, by Conrad von Metzke and folded once that was accomplished.

CvM

## Stab

Charles Spiegel  
September 2, 1975  
Philadelphia, PA (#1-8), Willow Grove, PA  
(#9-14)  
LKI: #14 June 29, 1976

## Stab-back

Howard Christie  
June 11, 1984  
Montgomery & Millville, PA  
LKI: #23 June 1986

## Stars

Bernard Sampson  
Summer 1983  
Columbia, MD  
LKI: #3 Winter 1983/84  
Player's rating system zine.

## Starwood

Melinda Ann Holley  
October 1987  
Huntington, WV  
LKI: #66 May 1992 (current)  
Runs 7x7 round robin gunboat tournaments.

## Stench

Herb Barents  
April 2, 1972  
Zeeland, MI  
Final: #36 July 8, 1974

## Steppenwolf

Len Lakofka  
1972  
Chicago, IL  
LKI: #17 March 17, 1974  
Issue #3 was February 15, 1973.

## Stoned

Paul Stone  
March 8, 1972  
Parksville, BC  
LKI: #6 November 21, 1972

## Stormbringer

Ken St. Andre  
1976  
Phoenix, AZ  
LKI: #24 May 1978  
Issue #3 appeared September 15, 1976.

## Straight From the Dimmer's Mouth

Jim Williams  
March 1984  
Altoona, IA  
LKI: ?

## Strange Brew

Konrad Baumeister  
1979?  
Washington DC  
LKI: #87 1983

## Stratosphere

Robert Fabry  
May 1977  
Niles, IL  
LKI: #14 May 1978

## Strawberries

Andy Lischett  
November 1980  
Chicago, IL  
Final: #83 March 1989

There were 4 runs of this zine which was devoted to various efforts:  
#1 November 1980 to #18 March 1981 - ran a seven day deadline Diplomacy game.  
#19 February 1982 to #58 June 1983 - ran two 10 day Diplomacy games.  
#59 May 1986 to #70 June 1987 - ran a 2.5 week Diplomacy game.  
#71 February 1988 to #83 March 1989 - ran a 2.5 week gunboat game and local game results.

AL

## The Stuttgart Empire Esquire

Howard Johnson  
March 11, 1973  
Glyndon, MN  
LKI: #38 June 28, 1975

Was called *The Stuttgart Sentinel MPP* for issues #5-18, then *The Orange Room* for issues #19-30. After Howard moved to Provo, Utah he continued the games in *Diplomacy Gamer Reports*.

## Stuttgart Sentinel

(see *The Rigot*)

## The Stuttgart Sentinel MPP

(see *The Stuttgart Empire Esquire*)

## Subzines

When a publisher of a zine accepts another person's material into his zine that is something more than a guest article or column, it is usually dubbed a "subzine." Subzines can be nothing more than an occasional editorial burst from a subscriber labeled with an ongoing title and numbering scheme, to a full-fledged effort running his own games, letter columns and editorial material. In some instances the subzine has been large than the original zine!

There have been many hundreds of subzines over the years, perhaps as many titles as actual full-fledged zines. While the first subzine may have been contained in John Koning's \_\_\_\_\_, subzines did not become widespread until the advent of cheap photographic reproduction in the late 1970s. The 1980s saw a proliferation of subzines (often several to a zine, and often one title roaming from zine to zine), as it was an easy way for a budding publisher to get his feet wet and discover if publishing was a venture for him.

## Suicide

Andy Cook  
June 22, 1977  
Alexandria, VA  
LKI: #17 August 1978

## The Sunday Western Star-Post-Free Press

(see *Dippy*)

## Supercalifragilisticexpialidocius

Don Miller  
August 13, 1966  
Wheaton, MD  
Final: #15 February 9, 1968

## Supernova

Lewis Pulsipher  
April 20, 1971  
Albion, MI (#1-20), Durham, NC (#21-24)  
LKI: #24 July 15, 1974

## The Swamp

Julian Eugene (Gene) Boggess III  
October 4, 1977  
Urbana, IL (#1-4), Columbus, MS (#5-10),  
Urbana, IL (#11)  
LKI: #11 May 14, 1978

## Sweetwater Canyon Daily Bugle

Hal Naus  
April 1970  
Chula Vista, CA  
LKI: #83 May 13, 1978  
Started as a pickup of orphans from *Wild 'n Woolly* and *Kalmar*.

## The Swiss Observer

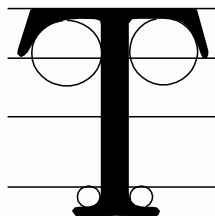
John Armstrong  
December 1, 1988  
Louisville, KY  
Final: #16 April 1991

## The Swiss Variant

Tommy Lee Ogle  
April 19, 1969  
Decatur, AL  
Final: #2 July 7, 1969  
Tried to run a Swiss(!) Diplomacy variant.

## Sya-Dasti-Sya-Nasti-Sya-Davak-TavYaska

John Mirrassou/Randy Christopher  
April 1, 1977  
San Jose, CA  
LKI: #5 January 13, 1978



T.S.

Monroe E. Jeffrey  
February 1966  
Chula Vista, CA  
Final: #6 May 16, 1966

Supposedly this extremely short-lived zine was produced by Monroe E. "Mac" Jeffrey, but in fact it was almost solely the work of Conrad von Metzke - no hoax was intended, it's just that Conrad had a ditto machine and could type, and Mac didn't and couldn't. Its one game was adjudicated by Jeffrey, but even that didn't last long, as Mac left the area rather abruptly under pressure from his draft board, and later surfaced as the resident manager of a free medical clinic in Long Beach, California.

CvM

## TEST

Richard Hull  
March 1973  
Oxnard, CA  
Final: #17 June 7, 1973  
Tangelo Express Supplement.

## TTT Publications Guide

Larry Peery  
Date started: ?  
San Diego, CA  
Final: #2 ?

## Tacky

Lu Henry  
April 1981  
Dearborn Heights, MI  
LKI: #39 February 1987

## The Tactful Assassin

Eric Young  
March 1990  
Armstrong, BC  
LKI: #20 May 1992 (current)  
Affiliated with the MENSA Special Interest Group  
(SIG) - Diplomacy.

## Talabwo

Conrad von Metzke  
January 10, 1977  
San Diego, CA  
LKI: #6 August 1, 1977

## Talleyrand

Bill McDuffie  
March 8, 1970  
Potsdam, NY  
Final: #2 June 10, 1970  
Tried to run Napoleonic Dip.

## Tangelo Express

Richard Hull  
November 17, 1972  
Oxnard, CA  
Final: #8 June 4, 1973

## Tazenda

Fred Winter  
March 17, 1973  
Madison, WI (#1-3), Greendale, WI (#4)  
LKI: #4 June 2, 1973  
An orphan pickup zine.

## Tel Amifer's Journal

Bruce Stewart  
Date started: ?  
West Hill, Ontario  
LKI: #3 1980

## Ter-ran

Steve Heinowski  
April 1976  
Lorain, OH (#1-59), Oberlin, OH (#60-?),  
Amherst, OH (?-145), Lorain, OH (#146-?),  
Oberlin, OH (?-185)  
LKI: #192 May 1992 (current)

## The Tetracuspoid

Richard Kovalcik Jr.  
June 27, 1975  
Cambridge, MA and Watertown, MA  
Final: #58 October 26, 1981

## Thangorodrim

Bill McDuffie  
June 21, 1969  
Nyack, NY (#1-3), Potsdam, NY (#4-6), Buffalo,  
NY (#7-9)  
Final: #9 August 14, 1970

## Thermopolae

Conrad von Metzke  
Date started: ?  
San Diego, CA  
LKI: 1971

## Thermopolae

Payton D. Turpin  
January 1972  
La Jolla, CA  
Final: #9 August 17, 1972

## Thirty Miles of Bad Road

Mark Luedi  
November 1982  
Bloomington, IN  
LKI: #29 December 19, 1984  
The story behind the name: Mark & Bob Osuch were travelling together to a con and someone said someone looked or felt like "thirty miles of bad road." Both Mark and Bob immediately wanted that for a zine name, so they tossed a coin and Mark won.  
The zine had many creative issues with colored paper a staple. One issue was shaped like a jar of honey. Jim William's subzine GLIMMER OF DIMMER appeared here.<sup>AL</sup>

## This Bud's For You

Matt Fleming  
April 1985  
Madison, WI  
LKI: #9 August 1986

## Thorazeen

Dick Martin  
January 1988  
Rockville, MD  
LKI: #38 November 27, 1990

## Thrill of Agony

Julie Martin  
1981  
Rockville, MD  
LKI: #9 1983

## Thulcandra

Terry D. Kuch  
January 1968  
Arlington, VA (#1-15), Chevy Chase, MD  
(#16-23)  
LKI: #23 February 27, 1969  
Was the MENSA Diplomacy Bulletin.

## Thulcandra

Pete J. Gaughan  
May 16, 1985  
Dallas, TX  
Final: #21 January 1988

## Thunderbird

Mark Weidmark  
September 14, 1972  
Pickering, Ontario  
Final: #9 June 16, 1973

## Tibetan Tidbits

Tom Gould  
January 1978  
New York, NY  
Final: #3 December 17, 1978  
A zine to continue games when his main zine (LILAF) could not be published for some reason or other.

## Ticket to Ride

Keith Sherwood  
1980  
Los Alamos, NM  
Final: #21 1981

## The Times

Nicholas A. Ulanov  
December 25, 1974  
Princeton, NJ  
LKI: #2 February 1, 1975

## The Toorey Triennial Terrapin/Turtle/Tortoise

Dan Alderson  
March 22, 1966  
Tujunga, CA  
LKI: #11 May 7, 1967

Ran the 2nd postal SuperDiplomacy variant game.

## The Toronto Telegram

Bill LaFosse  
February 1979  
Toronto, Ontario  
LKI: 1981?

This was a sort zine, open-faced Xeroxed on blue paper. The gamemastering was pretty bad, I think, but Bill ran funny (and sometimes gross) stories on stuff like cats and being a cop.

AL

## Torpedo

Bernard Sampson  
August 7, 1980  
Middlesex, NJ  
Final: #14 December 21, 1981

*Torpedo* was published monthly and appeared in both open page and digest formats during its history. It had a circulation of 45 and was running six games of Dip (including a couple of orphans) at the time it folded. At least four of these games, and probably all of them, were completed on a flyer called *Torpedoette*. Bern was a good, responsible GM and his zine, in both its formats, was well-produced and easy to read. Non-game material consisted primarily of hobby news with numerous cartoons providing filler. The zine was folded due to an increased workload at Bern's job and the problems involved in moving from New Jersey to the Baltimore area.

SC

## Torpedoette

Bernard Sampson  
January 1982  
Columbia, MD  
LKI: #66 October 1983

*Torpedoette* was originally intended to be a subzine of Bern's zine *Torpedo* and was to have run on Dip game on quicker deadlines than *Torpedo* and using slightly altered houserules. However, *Torpedo* folded before this happened and the six games running in that zine were transferred to *Torpedoette*, which was promoted from nascent subzine to the status of a flyer. Bern attempted to start a new game in the zine, but apparently was never able to do so.

Each issue consisted of a single page which would contain a report of one game, plus an occasional cartoon. It appeared, roughly, on a weekly basis, meaning that there would be about amonth to a month and a half between the turn reports for each game. Each issue would be sent only to the players playing in that particular game so it is difficult to provide definitive information on some aspects of this zine. At least four of the six games *Torpedoette* carried had been completed as of issue #66 so it is unlikely that it lasted much part that.

SC

## Touché

Ramon Lazaro  
January 1979  
Brooklyn, NY & Coral Gables, FL  
LKI: #92 September 1991 (curr ent)

## Trantor

John Smythe (#1-17)  
August 26, 1964  
Girard, OH  
John Koning (#18-65)  
Date: ?  
Youngstown, OH  
LKI: #65 November 6, 1967  
This was the 5th zine ever started.

## Triceratops

James Peters  
1977  
Glendale, AZ  
LKI: #11 March 1978

## Tricky-Woo Press

Andy Lischett  
January 19, 1982  
Chicago, IL  
Final: #9 June 2, 1983  
A zine started by Andy to accommodate the tremendous amount of press generated by one game, Tricky-Woo. (1981 HC)

## Trireme

Henry Axel Krigsman Jr.  
May 27, 1970  
Huntington Station, NY  
Final: #3 June 7, 1970

## Trust Me! I Play Diplomacy

Hugh Christie  
June 1988  
Montgomery, PA  
Final: #1 June 1988

This was to be Hugh's restart of the games he orphaned when he folded *Over There* in September 1987. He lost interest in the project right away, reputedly due to "Bad Boy" attacks (see *Random Thought* and *Blunt Instruments*).

DH

## Tuppence-Ha' penny

L. A. Science Fiction Society  
1964  
Los Angeles, CA  
Final: #2 ?

## Turnabout

Peter A. Berggren  
September 3, 1974  
Orford, NH  
LKI: #18 March 1976

## The Two Faces of Tomorrow

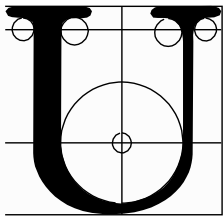
Mark S. Keller  
March 1983  
Orangevale, CA  
LKI: #1 April 1983

This was an attempt by Mark to be a journal of discussion of computers in Diplomacy.

## Tyromania

Cal White  
Date started: ?  
Toronto, Ontario  
LKI: #18 January 18, 1991

Two series for the zine: first was a zine for novice publishers, the second ran a game for novice players. Randolph Smyth was a commentator for the first game here.



## The Ultsent

Curtis Gibson  
Date started: ?  
New York, NY  
LKI: 1980?

## Udûn

Greg Costikyan  
August 1975  
New York, NY  
Final: #6 September 1977

A zine to continue the games run by the publisher when his main zines could not be published. #1 was a supplement to *The Pocket Armenian*, the rest to *Urf Durfal*.

GC

## Upstart

Garret Schenck  
January 1988  
Brooklyn, NY  
LKI: #52 April 1992 (current)

Ran as a subzine to *Kathy's Korner* through #11.

## Urf Durfal

Greg Costikyan  
December 1974  
New York, NY  
LKI: #18 April 1977

This started as a variant zine. In May 1976 it was merged with several other zines to form *The Conglomerate*. See *Urf Durfal, Grandson of Pouch* for a fuller treatment of Costikyan's effort.

The name "Urf Durfal" originally appeared on a playtest map for *The East is Red*, a game published by SPI about a hypothetical Soviet invasion of China. It was situated where the Mongolian city of Choibalsan lies. A copy of the playtest map, with "Urf Durfal" legible, was published in *MOVES* magazine. The publisher was an SPI employee at the time and when he started his own zine the name tickled his fancy and *Urf Durfal* was born.

GC

## Urf Durfal, Grandson of Pouch

Greg Costikyan  
Date started: 1977  
New York, NY & Providence, RI  
LKI: #57 June 1980

Costikyan continued publishing after the demise of *The Conglomerate*, renaming the zine similar to his previous effort *Urf Durfal* and picking up his numbering from the old title. The zine, unlike most New York Conspiracy zines, survived his matriculation at university, in this case Brown, but eventually died the death of all zines in his junior year. Throughout its history, it published a great many variants and ran many variant games long with regular Diplomacy and other diplomatic games. The games, as with many Conspiracy zines, were secondary to the other material: in Costikyan's case, variants, articles, hobby politics, game and science fiction reviews, folksongs, historical nonsense and letters from friends.

The later issues were marred by Costikyan's adoption of libertarianism - not so much the philosophy itself, as his insistence on arguing it with others. Many issues featured the fiction of the notorious Adam Kasanof. The editor later achieved modest success as a game designer and writer of science fiction.

GC

## Us and Them

Larry & David Rubinow  
January 17, 1975  
Fresno, CA  
LKI: #3 March 10, 1975

## US Dollars

Edi Birsan  
November 9, 1974  
Jackson Heights, NY  
LKI: #13 June 21, 1976  
Zine of the International Subscription Exchange.

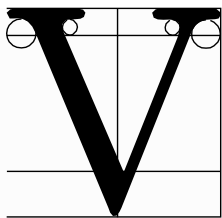
## Utopia

Rod C. Walker  
June 1968  
Rantoul, IL (#1-9), San Diego, CA (#10-52)  
Final: #52 July 29, 1972

## Utopia, Ltd.

Scott Marley  
May 1979  
Santa Ana, CA  
LKI: #6 1979  
This was the zine of the Orchives Project (Scott's archives).





## V'la le Bon Ve'nt

John Leeder  
 April 1978  
 Calgary, Alberta  
 Francois Cuerrier  
 Date: ?  
 Ottawa, Ontario  
 Pierre La Breche  
 Date: ?  
 Montreal, Quebec  
 LKI: ? December 1980

CDO novice zine for French speaking players.

## Vagabond

Barry Eynon  
 March 13, 1974  
 Ann Arbor, MI  
 LKI: #7 August 12, 1974

## Valhalla

John Koning  
 April 13, 1968  
 Evanston, IL  
 Final: #15 July 22, 1969

This was an attempt by Strategy & Tactics magazine to run a zine service for the hobby.

## Valinor

Michael Muchnik  
 September 1, 1975  
 Westbury, NY  
 Final: #24 October 19, 1977

## Vandy II

Earl A. Thompson  
 March 21, 1966  
 Los Angeles, CA  
 Final: #3 April 26, 1966  
 His game never got off the ground.

## Vanilla Fudge

Konrad Baumeister  
 Early 1980  
 Hales Corner, WI  
 LKI: #4 June 22, 1980

The journal of the Postal Diplomacy Ratings Commission Chairman. Issue #2 was on March 6, 1980.

## Verbal Chaos, Ltd.

Bill McDuffie (#1-20)  
 August 1, 1968  
 Potsdam, NY (#1-18), Buffalo, NY (#19-20)  
 Robert E. Johnson (#21-41)  
 Date: ?  
 Whippany, NJ  
 Final: #41 October 7, 1972

## Veritas Vincit

Larry Peery  
 Date started: 1972?  
 San Diego, CA  
 Final: #5 ?

Larry's exposé of the alleged improprieties of the original postal Diplomacy club, The Diplomacy Association (TDA) and its Chairperson John Beshera. In the mode of J'Accuse, he first exposed Beshera and then issued a call to arms to create a new, democratic postal Diplomacy club. The first two issues were quite long with the remaining issues followups on the progress being made in the formation of the successor club, the International Diplomacy Association (IDA).

FCD

## Vertigo

Brad Wilson  
 August 1982  
 Wayne, PA  
 LKI: #109 April 1992 (current)

## Vicarion

John Malay  
 October 1976  
 Chatham, NJ  
 Final: #18 October 2, 1976

Merged with *Asmodeous* to create *Caerleon*.

## Victim's Wanted

Shawn Erikson  
 September 1988  
 Seattle, WA & Des Moines, WA  
 Final: #29 June 1991

*Victims Wanted* was a monthly zine which had a circulation of 35 at its most popular and featured a sub list which seemed to be heavy on people serving in the military. In addition to a few Dip games and a couple of Dip variants (NIES Dip and Final Conflict), it ran numerous wargame titles. *VW* was an open page zine and its physical appearance was distinguished by some surreal, teutonic-flavored artwork which the editor apparently clipped from a magazine called "Halbritters Waffenarsenal." Shawn occasionally printed a game review or other article but the focus was primarily on the games. The zine had two wargaming subzines also.

*VW* fell into the late issue/NMR spiral which has killed many zines. A few late issues lead to loss of player interest and NMR's, which lead to more late issues leading to more NMR's until it just isn't worth it anymore. *VW* disappeared after issue #29.

SC

## Vienese Airs

Jeff W. Key  
 Date started: ?  
 Kansas City, MO  
 Final: #2 ?

## Vimy Victors

John A. McCallum  
 May 10, 1969  
 Ralston, Alberta  
 Final: #5 August 18, 1969

## Vinland

Mark Weidmark  
 February 27, 1972  
 Pickering, Ontario  
 Final: #16 June 17, 1973

## The Voice

Jeff W. Key  
April 1, 1968  
Eatontown, NJ (#1-20), Oklahoma City, OK  
(21-35), Dallas, TX (#36-37), Kansas City, MO  
(38-53)  
LKI: #53 April 1, 1974  
Stan Wrobel (Poland, OH) published six issues  
(#40-45) in 1971-1972.

## The Voice of Doom

Bruce Linsey  
October 2, 1979  
Albany, NY & Dalton, ME  
Final: #100 October 2, 1984  
Widely considered one of the top 3 or 4 zines  
appearing in the early 1980s (along with *Europa  
Express*, *Fol Si Fie* & *Brutus Bulletin*), and finished first  
in the 1985 Runestone Poll. The zine was produced  
mostly on ditto and open face. Every issue was large  
with much editorial content. (Don Del Grande counted  
total 2,600 pages published during *VoD*'s term.) One of  
its famous topics was House Rules. *VoD* had the most  
extensive set of HR's in the hobby's history, as Bruce  
attempted to cover every possible contingency in them.  
This led to some amusing correspondence as others  
attempted to show that it was impossible to account for  
everything which might happen.  
The letter column was one of the longest the hobby  
has seen, if not the longest. Bruce called his subbers  
"Doomies" and named his games after stars and  
constellations. The zine came out monthly (it was never  
late) but many times interim issues would burst forth  
with overflow letters and articles. The zine provided an  
introduction to the postal hobby for many participants as  
Bruce was also the custodian at the time for *Supernova*,  
the novice introduction packet.

Towards the end of its publishing stint the zine  
became embroiled in The Great Feud, and *VoD* was a  
center battleground. When Bruce folded his zine to  
move on to other hobby projects (Runestone Poll  
Custodian) his farewell issue #100 was the largest  
individual issue ever published - 270 pages.

FCD

## Voice of God

John Coleman  
Date started: ?  
Windsor, Ontario  
LKI: #3  
Zine went to *Domination* as a subzine.

## Voice of the North

Tim Tilson  
September 25, 1972  
Sault Ste. Marie, MI  
LKI: #30 May 31, 1974

## Voice of Vancouver

John Biehl  
March 28, 1973  
Vancouver, BC  
LKI: #3 May 24, 1973  
Zine related to IDA matters.

(Voinskij Doklad)  
Richard Ware  
November 25, 1975  
Boston, MA  
Final: #15 May 27, 1977

## The Volcano City News

Rory Noble  
December 1986  
St. Helens, OR  
LKI: #11 November 1988

## Volkerwanderung

Bob & K. Arnett  
August 1979  
Chesapeake, VA  
LKI: #26 December 1981

## Vortex

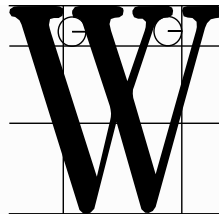
Bo McSweeney  
1982  
Los Angeles, CA  
LKI: ?

## The Vortex

David Gorham  
January 1987  
Fullerton, CA  
LKI: #15 July 1988

## Vulcan

Paul Rubin  
April 21, 1971  
Princeton, NJ  
LKI: #3 April 2, 1972  
An early computer printed zine.



WIMPP

Steve Cook  
April 1975  
Glenview, IL  
LKI: #8 May 1976

## War Fair

Stephen Glasgow  
December 1989  
Willoughby, OH (#1-15), Willowiwick, OH  
(#16-18)  
LKI: #24 May 1992

## Warlord

Dan Gallagher  
September 1973  
Alexandria, VA (#1-32), Gaithersburg, MD  
(#33-45), Rockville, MD (#46-49)  
Final: #49 May 15, 1977

## Warmonger

Andy Phillips  
August 21, 1971  
Daly City, CA  
Final: #2 August 30, 1971  
A "zinelet" to discuss his gamemastering policies and  
views.

## The Warmonger

Alan Rowland  
April 8, 1976  
Westwood, NJ  
LKI: #29 May 10, 1978

## Washington Reports

(see *California Reports*)

## Watergate

Clifford A. Mann II  
July 3, 1976  
Washington DC (#1-6), Oxon Hill, MD (#7-16)  
LKI: #16 May 15, 1978

## Wazir

John J. Beshera  
May 1971  
Brooklyn, NY  
Final: #4 July 1972  
Official zine of the short-lived TDA.

## Well, Martha It Kinda Looks Like a Dip Rag...Don't It?

John T. Schultz  
March 1991  
Michigan City, IN  
LKI: #13 May 1992 (current)

## When the Lights Went Out

Jesse Severe  
July 1, 1989  
Sheffield, IA  
LKI: #10 June 1990  
A short-lived effort by Iowan Jesse Severe and his pal "Horse" (rumored to be Jesse one and the same). The zine never really got beyond its house rules and initial chit-chat stage, though it did have a mildly interesting lettercol in its brief existence. The zine may have foundered in the end due to his starting his zine while still being a newcomer to the hobby in general. DH

## Where is Kevin Tighe?

Mark Larzelere  
January 1990  
New Carrollton, MD  
LKI: ?  
This used to be known as *Massacre By Treachery*, a small zine devoted to playing Intimate Dip, a Diplomacy variant.

## The White Duke

Steve Shaddix  
January 1, 1981  
Rocklin, CA  
LKI: #6 1981

## Whitestonia

John Caruso  
January 6, 1979  
Flushing, NY  
LKI: #129 November 1987

## Who Cares?

Russ Rusnak  
June 1983  
Burbank, Hinsdale, Addison & Westchester, IL  
LKI: #67 December 1989  
Excellent and prompt gamemastering with house rules saying "The Gamemaster is always right." Awful spelling. The cover page (open face) was devoted to a picture of Mickey Mouse giving you the finger. AL

## Why Me?

Lee Kendter, Sr.  
April 1978 to February 1984 (#77)  
Philadelphia, PA  
April 1990 (#78-95)  
Philadelphia, PA  
LKI: #95 October 1991 (current)  
The first run of this zine had a subzine, THE SNAKE PIT, by Keith Mercer, from November 1981 to October 1982.

## Wild 'n Woolly

Charles G. "Dan" Bramman (aka Steve Cartier)  
October 16, 1964  
Los Angeles, CA (#1-33), Grand Coulee, WA (#34), Spokane, WA (#35-56), Berkeley, CA (#57-106), Portland, OR (#107-131), Tujunga, CA (#132-144)  
LKI: #144 June 24, 1972  
6th zine ever and the first zine to run more than one game at a time, and effectively the first warehouse zine in the hobby, it was begun by Dan with the help of his friends in the Los Angeles science-fiction community: Jack Harness, Earl Thompson, Bruce Pelz, Phil Castora and Dan Alderson. Later, Dan's second wife Christina, an extremely talented artist, contributed a number of drawings that were just about as spectacular as one could get on a mimeo master.  
In its early days *Wild 'n Woolly* was punctual and efficient, but it soon succumbed to the chaotic lifestyle of its editor, and finally petered out altogether. After a lengthy hiatus it suddenly reappeared, resumed its games as if nothing had happened, and continued (erratically) for a time before vanishing again, this time for good. It was one of the earliest zines to adopt the rule that no replacement players would be used (Dan had a codicil, "unless all other players agreed," but this only happened once), and when the erratic period began there were numerous dropouts whose absence in effect ruined the games.

But what *W & W* did, better than anything else in its day, was recruit new players to the hobby; Dan made extensive use of mailing lists he acquired, and sent endless samples to people he ran into at sci-fi conventions - he even ran off vast numbers of extra copies to pass out at these meets. In effect he became the first hobby 'ambassador,' and his success was not equalled until the flyer in the game box came to be. CVM

## Wile 'n' Worry

Rod C. Walker  
June 22, 1970  
San Diego, CA  
Final: #38 August 5, 1972  
A zine to pick up *Wild 'n Woolly's* games.

## Windsor Weekly Wrag

John Coleman  
September 1973  
Windsor, Ontario  
Final: #26 May 31, 1974

## Winsome/Losesome

Jerry Lucas (aka Judy Winsome)  
December 7, 1981  
Mountain View & Redwood City, CA  
LKI: #35 September 1985

For a couple of years, Jerry Lucas had most of the people in the hobby fooled into thinking this zine was actually produced by a lady named "Judy Winsome." He even drew a portrait of "Judy" on the masthead. At some point, Judy lost one of her pigtails in some sort of joke. There were stories about the girls' soccer team which Judy coached. I believe Jerry did actually coach a girls' soccer team at the local high school, so he could report on that fairly straightforwardly.

Despite the nom de plume nonsense, the games were well run on a timely basis. This was one zine which continued on an almost-monthly basis right up to the end. I think it was folded only when its last game ended. The writing style was such that "Judy" sure had many fooled for quite some time as to her gender. FCD

## WitDip

Bruce E. Pelz  
January 9, 1964  
Los Angeles, CA  
Final: #14 May 14, 1964

Not actually a zine of postal play, it reported on the face-to-face Diplomacy games played by the Los Angeles Science Fiction Society.

## WitDip Special

Bruce E. Pelz  
Date started: 1964?  
Los Angeles, CA  
Final: #2 May 14, 1964  
Another local newsletter.

## World Diplomacy

Larry Peery  
June 1991  
San Diego, CA  
LKI: #5 Spring 1992 (current)

## The World News & War Report

John Mensinger  
May 1971  
Modesto, CA  
Final: #6 December 1971

## The W.O.R.L.D. Record

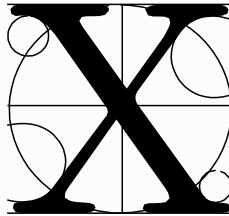
Richard W. Hoheisel  
June 21, 1969  
College Park, MD  
LKI: #2 August 4, 1969  
Ran Hypereconomic Diplomacy

## World War III

David Staples  
July 1973  
Fargo, ND  
LKI: #5 November 25, 1973

## WorldDip

Bruce E. Pelz  
November 14, 1963  
Los Angeles, CA  
Final: #28 June 18, 1964  
Not actually a zine of postal play, it reported on the face-to-face Diplomacy games played by the Los Angeles Science Fiction Society.



## Xanadu

Norman McLeod  
February 1968  
McLean, VA  
Final: #67 June 21, 1975

Charles Welsh and Tom Leahey also published this zine.

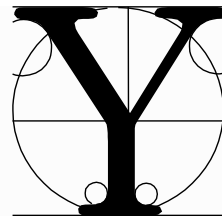
## Xenogogic

Larry Peery  
May 1, 1967  
San Diego, CA  
LKI: #80 October 1986

Judging by the number of trees killed, Peery has to be one of the most prolific writers in the hobby's history. Vast quantities of "Peeriblah" have been churned out over the years and *Xenogogic* was the sun it all revolved around. An issue count is a dicey proposition but the record shows:

1st run  
May 1967 to 1974

2nd run  
January 1981 (Vol 14 #1) to October 1986 (Vol 20 #4)



## Y'All

Publisher: ?  
November 1980  
Location: ?  
LKI: #2 December 1980  
This was a fake zine.

## YGGDRASIL Chronicle

Paul J. Wood (#1-72)  
St. Clair Shores, MI  
January 31, 1972  
John Van De Graaf (#1-155)  
Date: ?  
Mt. Clemens, MI (#1-82), St. Clair Shores, MI (#83-155)  
LKI: #155 July 1986  
Other editors during its run:  
Len Scensy (#47-63)  
Ray Ulman (#60-81)  
Laurie Van De Graaf (#82-155)

## Ye Lustie Krawnykul

Rod C. Walker  
March 15, 1967  
APO NY  
Final: #2 June 1, 1967

## Ye Olde Busie Bulletynne Boardde

Jeff W. Key  
June 13, 1969  
Eatonville, NJ (#1-4), Oklahoma City, OK  
(#5-10)  
Final: #10 January 20, 1970

## Ye Olde Double-Handled Pushbroom

Ernie Melchior  
May 3, 1974  
Oak Park, IL  
LKI: #4 August 7, 1974

## Yes, Virginia, There is a Santa Claus

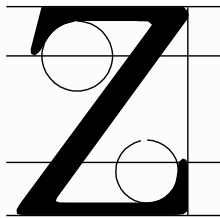
Rod C. Walker (#1-?)  
Date started: ?  
Encinitas, CA  
Jim Burgess (#1-12)  
Date: ?  
Providence, RI  
LKI: #12 1987?  
Zine of the U.S. Orphan Service.

## You Know My Name (Look Up the Number)

Keith Sherwood  
August 1982  
La Jolla, CA  
LKI: #6 1982  
Player rating zine of Keith's.

## Your Zine of Zines

Jack McHugh/Douglas Kent  
July 31, 1991  
Upper Darby, PA/Rahway, NJ  
LKI: #7 January 25, 1992 (current)  
A zine devoted to publishing reviews of other current zines.



Zeppelin

Laurence J. P. Gillespie  
December 28, 1974  
Halifax, Nova Scotia  
LKI: #65 March 10, 1979

## Zero Sum

Richard Weiss  
April 28, 1992  
San Francisco, CA  
LKI: #0 April 28, 1992

## Zimiamvia

Rod C. Walker  
Date started: ?  
Encinitas, CA  
LKI: #20 ?

## Zine Directory

(see *Zine Register*)

## Zine Register

Michael Mills (#1-2)  
March 1980  
Nedrow, NY (#1), Macedon, NY (#2)  
Roy Hendricks (#3-4)  
July 1983  
Pittsburgh, PA  
Simon Billenness (#5-8)  
January 1986  
Albany, NY (#5-6), Staten Is., NY (#7-8)  
Ken Peel (#9-14)  
July 1987  
Silver Spring, MD  
Tom Nash (#15, 16, 18 - #17 was a fake)  
December 1989  
Baltimore, MD (#15), St. Simon's Is., GA  
(#16 & 18)  
Garret Schenck (#19-20)  
October 1990  
Brooklyn, NY  
LKI: #20 Summer 1992 (current)

Founded in 1980 by Michael Mills. The *Zine Register* has over the years provided the most complete tally of currently published Diplomacy zines. It was intended to be a quarterly publication but between the frequent changes in the custodians and the massive amount of work the job entails, it has averaged out to be less than a semi-annual event.

The publication has evolved over the years. Mill's initial two issues were nothing more than a mimeographed listing of zines with their vital statistics and game availability included. He called his effort the *Zine Directory* and charged \$1 for it. Perhaps for lack of interest, but no further editions were produced by him.

Roy Hendricks picked up on the concept two years later in July 1983. Renamed *Zine Register*, Hendricks published two more issues and provided his editions in digest format. Some commentary was added to the listings. The hobby still did not recognize the significance of the concept of a regular zine listing, and again the project faltered after issue #4 in April 1984.

Simon Billenness took over the reigns almost two years after that and established the service as a regular effort. He produced four issues which codified the format of the zine and brought it to the hobby as an expected and worthwhile service. After his run, Ken Peel took over the zine and produced probably its best issues ever. Six editions, laser printed on full-faced paper with write-ups on many of the entries generated a wide circulation.

The last two publishers, Tom Nash & Garret Schenck, maintained the high production levels of Ken and also obtained massive amounts of contributors from the hobby for material. Currently, the zine lists not only factual data on a zine but also several commentaries from people in the hobby. The ZR has also begun listing zines which run non-Diplomacy games by mail.

## The Zine Whose Name No Man Dare Speak

John Leeder  
November 3, 1975  
Calgary, Alberta  
LKI: #11 January 24, 1977  
Ran a variant, Ruinstoned.

## Zirkast

(see *The Predawn Leftist*)

## Zirkast, The Predawn Leftist

(see *The Predawn Leftist*)

# Zothique

Rod C. Walker

June 1968

Rantoul, IL (#1-9), San Diego, CA (#10-52)

Final: #52 July 29, 1972

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## Glossary

A number of abbreviations are used throughout the Encyclopedia:

<b>AHKS</b>	An international society of "mature" individuals who play historical simulation games by mail.
<b>BNC</b>	Boardman Number Custodian. An individual responsible for assigning numbers to postal Diplomacy games.
<b>CDO</b>	Canadian Diplomacy Organization. A group of affiliated gamemasters and publishers offering a variety of services to the Canadian hobby.
<b>DipCon</b>	The annual face to face Diplomacy Convention.
<b>DTRS</b>	Dragonstooth Rating System.
<b>DW</b>	Diplomacy World.
<b>GM</b>	Gamemaster, a person who adjudicates a postal Diplomacy game.
<b>GRI</b>	Games Research, Inc. The company that published Diplomacy prior to its sale to Avalon Hill in 1978.
<b>IDA</b>	International Diplomacy Association. An organization formed to run the hobby in the mid to late 1970's.
<b>ISE</b>	International Subscription Exchange.
<b>MENSA</b>	MENSA Special Interest Group. There is one set up for Diplomacy players.
<b>MNC</b>	Miller Number Custodian. A person who assigns numbers to variant postal Diplomacy games.
<b>NADF</b>	North American Diplomacy Federation.
<b>NF3NB</b>	National Fantasy Fan Federation Games Bureau.
<b>PDRC</b>	Postal Diplomacy Rating Commission.
<b>TDA</b>	The Diplomacy Association.
<b>ZD</b>	Zine Directory.
<b>ZR</b>	Zine Register.



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#### How To Submit New Data

A project of this size can not even hope to be totally complete or accurate on the first try. Even after over a year of research much data on zines could not be obtained. Many narratives also remain to be written. Future editions of the Encyclopedia are already in the planning stages. If you would like to assist with the next edition or if you have correcting data for this publication you may contact the editor at:

Jim Meinel  
2801 Pelican Drive  
Anchorage, Alaska 99515-1364  
(907) 243-8337





#### About the Editor

Jim Meinel discovered the postal Diplomacy hobby like many fellow enthusiasts: by reading a flyer enclosed in the game box he purchased in 1980 while in college. After obtaining a sample copy of Diplomacy World he subscribed to Lone Star Diplomat and Appalling Greed, joining postal games there. In 1982 he started The Prince, a warehouse Diplomacy zine which is still active. Jim moved to Alaska in 1983 from his hometown of Seattle, Washington and is employed as a certified public accountant in Anchorage. He and his wife Jenae are currently expecting their first child in October. Jim intends to settle down in Alaska where he says the long nights provide much time for his favorite diversions of carousing, publishing, computers and reading.





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